

From 5G-Advanced to 6G ISAC

Channel Modeling, Evaluation Scenarios, and
Proof-of-Concept Results from an Industry
Perspective

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Key take-aways

- ISAC is transitioning from 5G-Advanced evaluations to a core topic in 6G.
- Multi-TRP sensing enables high-accuracy detection and tracking of UAVs.
- 6G ISAC introduces fundamentally new capabilities:
 - UE participation,
 - NLOS sensing,
 - environmental reconstruction, and
 - large-scale coverage.

Why ISAC matters to industry

- Enables new beyond-communication capabilities
 - industrial automation: track assets (robots, humans) in factories and warehouses
 - vehicular safety: protect vulnerable road users
 - smart-city monitoring: dynamic planning of traffic flow, crowd dynamics
 - mission critical: complement cameras to protect critical infrastructure.
 - drone monitoring: intrusion warning
 - situational awareness: real-time spatial data for XR

Business case:

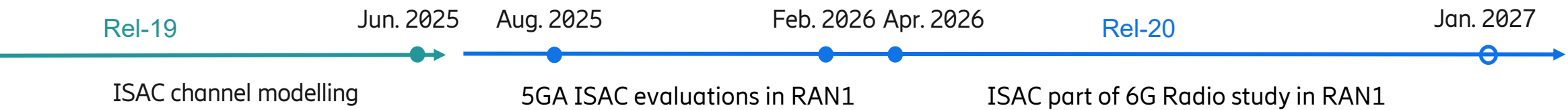
- Building on existing infrastructure brings down deployment costs.
 - Better performance than cheap off-the-shelf systems
 - Cheaper than dedicated radar systems
- Preserves privacy better than cameras

Remaining hurdles:

- Limited LOS probability, interference.
- How operators can monetize on sensing
- Transceiver architectures for monostatic links

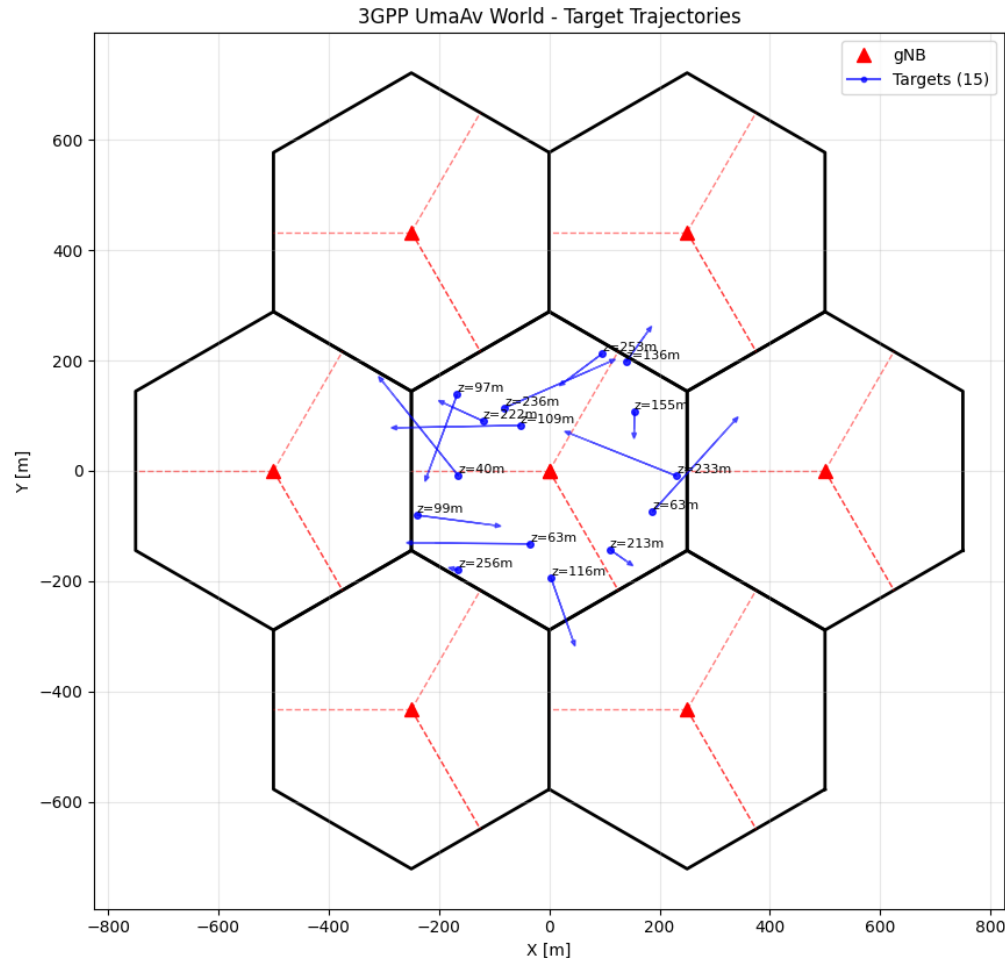
3GPP ISAC standardization status

- Use cases in RAN1:
 - Object detection & tracking (UAV, human, vehicle, AGV)
 - Discuss evaluations of communication assistance
- RAN1 will evaluate all 6 modes (TRP mono/bistatic, TRP—UE, UE—TRP, UE mono/bistatic)
 - Not necessarily include specifications for all.
- CP-OFDM waveform and frame structure as for 6GR are used as starting point for ISAC.



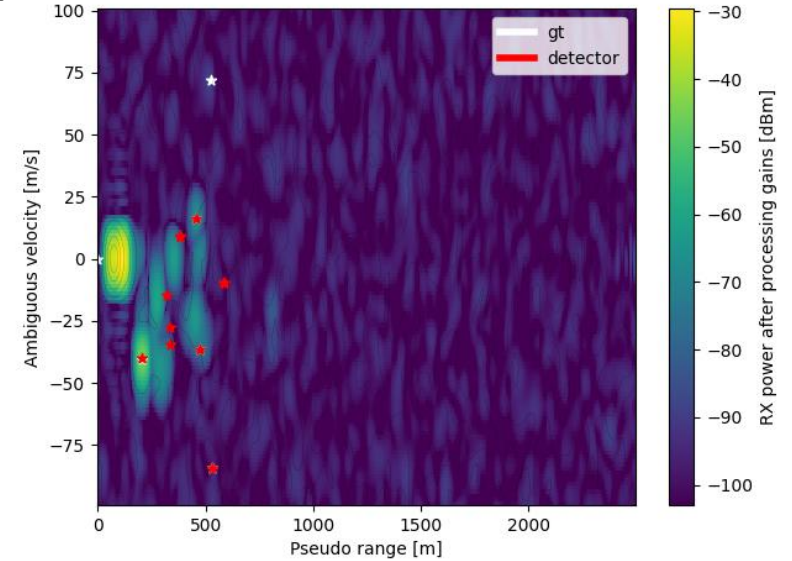
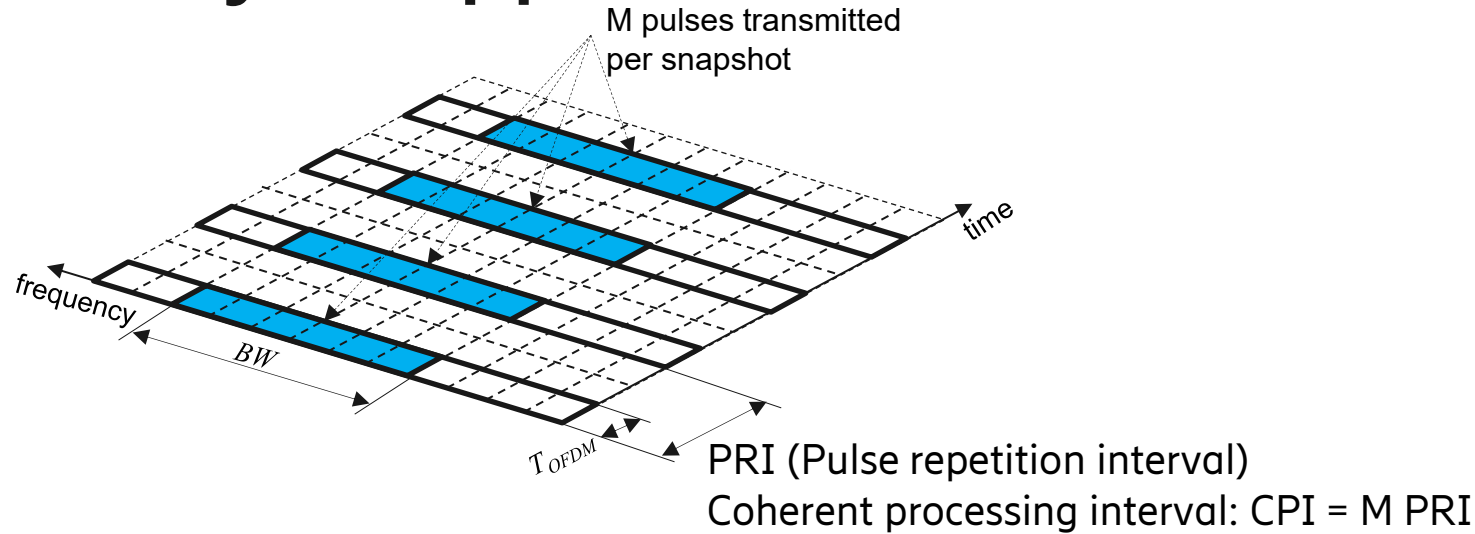
UAV sensing scenario was evaluated in RAN1:

Position passive UAVs from single snapshot.



- 3GPP UMa-AV scenario
- 15 UAV targets in center hex (5 per sector)
- UAV height: 25m—300m
- UAV velocity:
0—50 m/s horizontal, 0 m/s vertical
- 3-sector hexagonal deployment, 21 TRPs
- 500 m intersite distance
- Monostatic sensing
- 4GHz carrier frequency, 30kHz subcarrier spacing.
- 100 MHz bandwidth.

Pulse-train reference signals enable delay–Doppler channel estimation.



Range resolution

- $R_r = \frac{c}{2BW}$

Unambiguous velocity

- $v_u = \frac{c}{4f_c \text{PRI}}$

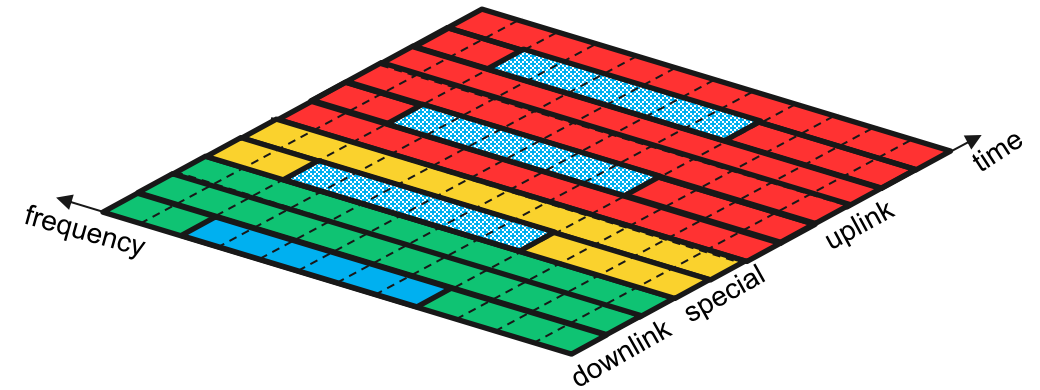
Velocity resolution

- $v_r = \frac{c}{2f_c \text{CPI}}$

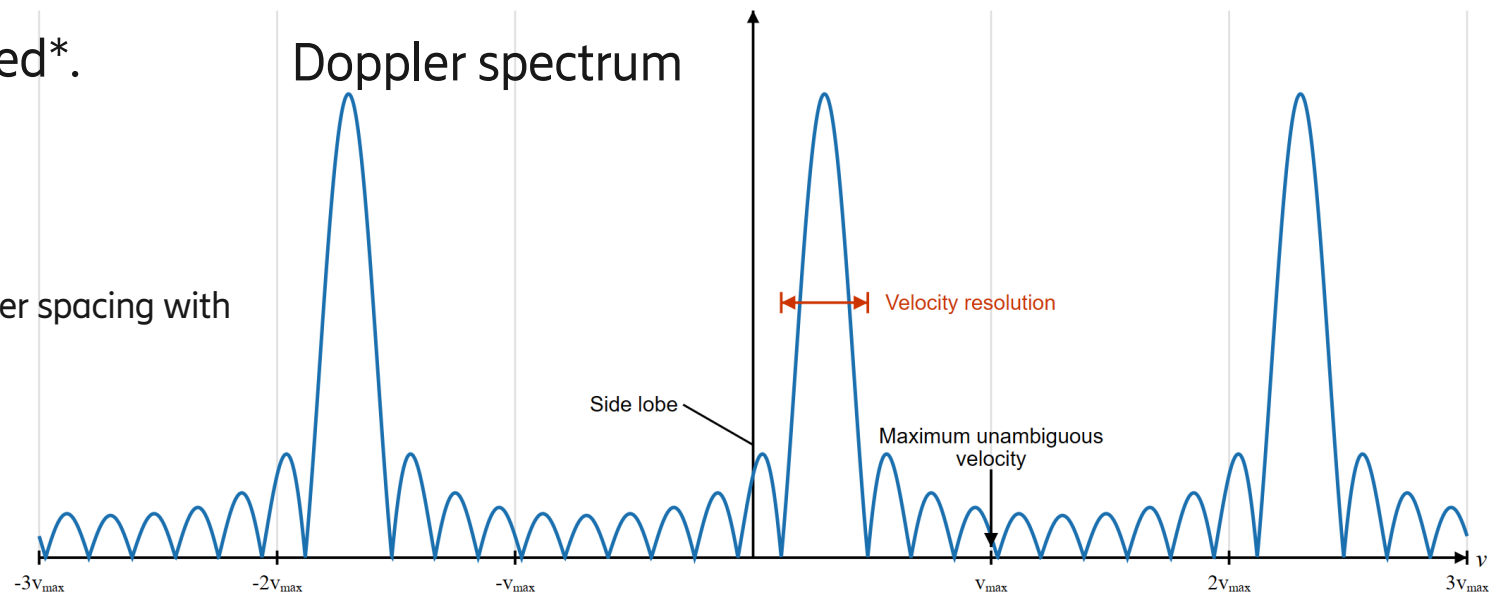
2D Fourier transform of channel estimate reveals peaks in the delay–Doppler domain

TDD patterns constrain velocity sensing, since pulses must fall in downlink slots.

- TRP sensing uses downlink slots to avoid interfering with MBB transmission.
- Pulse trains must fit TDD patterns.
- PRI and CPI are dictated by DL availability, not sensing needs
- \Rightarrow *velocity resolution* and *maximum unambiguous velocity* are constrained*.

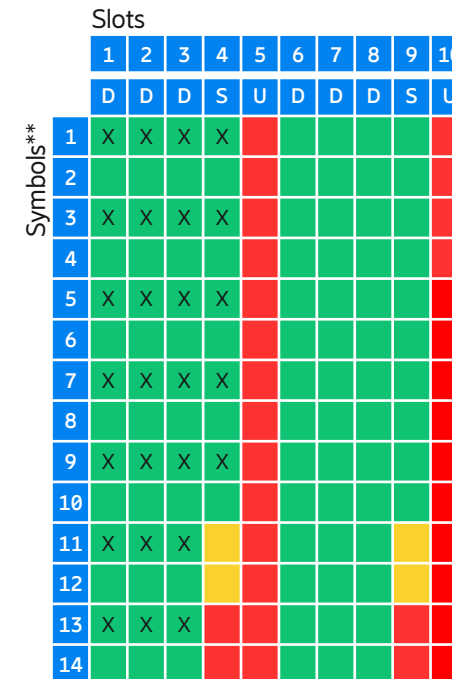
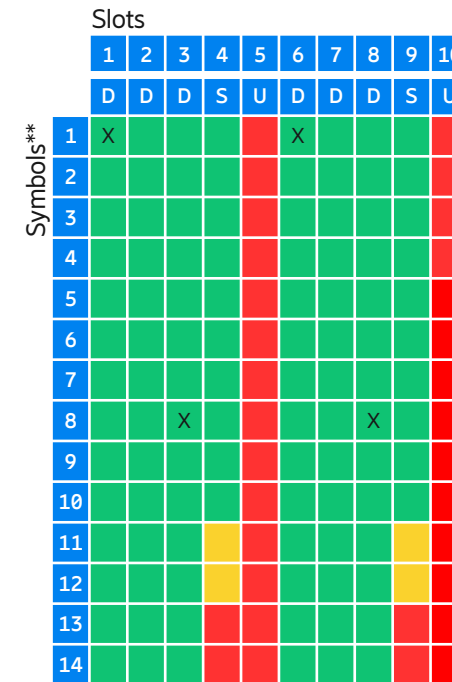


* Other factors might put other constraints, e.g., subcarrier spacing with per-pulse processing.



DDDSU (S=10:2:2) limits maximum unambiguous velocity.

- For equidistant pulses, $PRI = 35 \text{ sym}$ or 70 sym .
- Using 35 sym , gives $PRI=1.25\text{ms}$, CPI arbitrary*
 - Maximum unambiguous velocity: **15m/s**
 - Velocity resolution: arbitrary
- Alternatively, fit CPI in 52 symbols
- Using 2 sym , gives $PRI=71.36\mu\text{s}$, $CPI=1.855\text{ms}$
 - Maximum unambiguous velocity: 262.6m/s ,
 - Velocity resolution: **20.2m/s**
- Bad for fast UAVs.



* but in practice limited by range migration.

** DL S UL

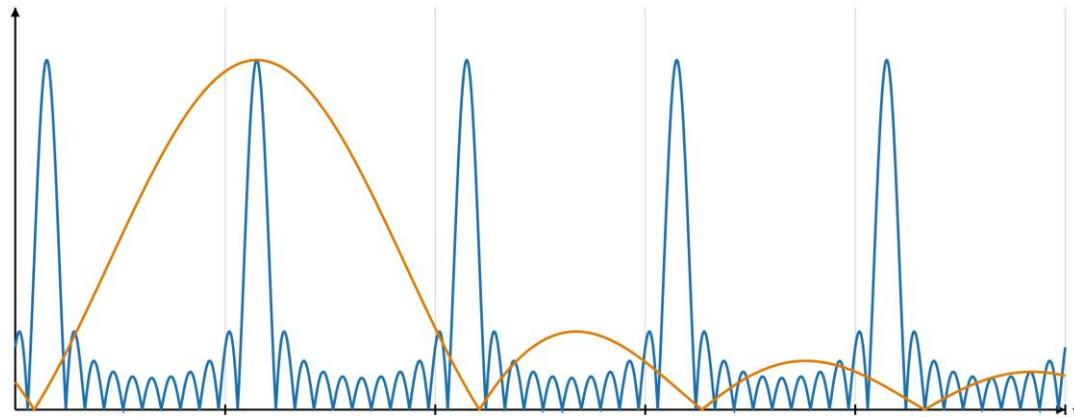
DDDDDDDSUU (S=6:4:4) limits velocity resolution.

- CPI is practically constrained to one downlink.
- Every 3rd symbol, 34 pulses (PRI=107.04μs, CPI=3.64ms)
 - Maximum unambiguous velocity: 175m/s
 - Velocity resolution: 10.3m/s
- Good unambiguous velocity, poor resolution.

		Slots									
		1	2	3	4	5	6	7	8	9	10
		D	D	D	D	D	D	D	S	U	U
Symbols**	1	X			X			X			
	2		X			X			X		
	3			X			X				
	4	X			X			X			
	5		X			X			X		
	6			X			X				
	7	X			X			X			
	8		X			X					
	9			X			X				
	10	X			X			X			
	11		X			X					
	12			X			X				
	13	X			X			X			
	14		X			X					

A staggered pulse-train resolves velocity ambiguity while preserving resolution.

- Two slightly offset pulse trains provide two complimentary Doppler observations
- that allow us to resolve velocity ambiguity up to 175m/s.



Doppler spectrum

		Slots									
		1	2	3	4	5	6	7	8	9	10
		D	D	D	S	U	D	D	D	S	U
Symbols**	1										
	2										
	3	X					X				
	4										
	5										
	6	O					O				
	7										
	8										
	9										
	10			X					X		
	11										
	12										
	13			O					O		
	14										

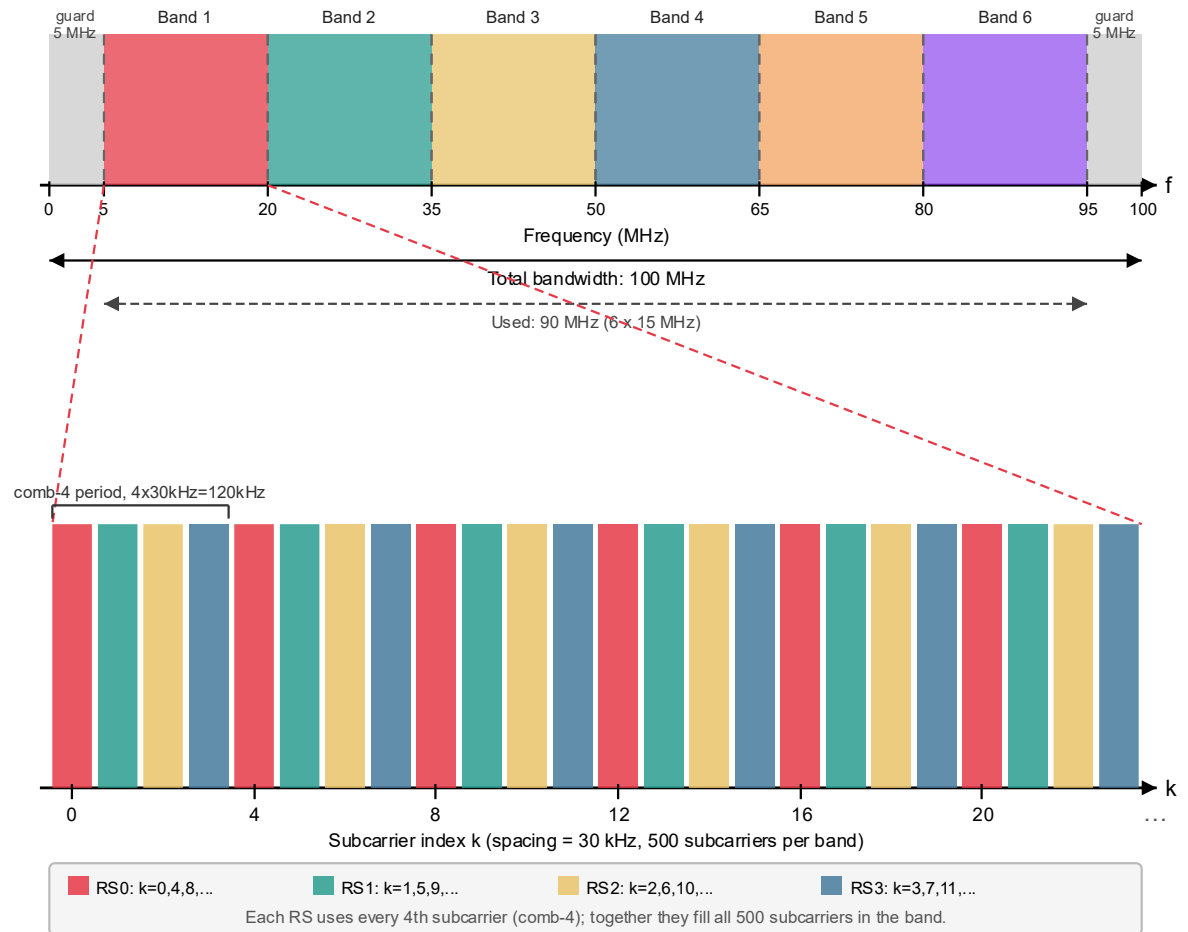


X: Pulse train 1

O: Pulse train 2

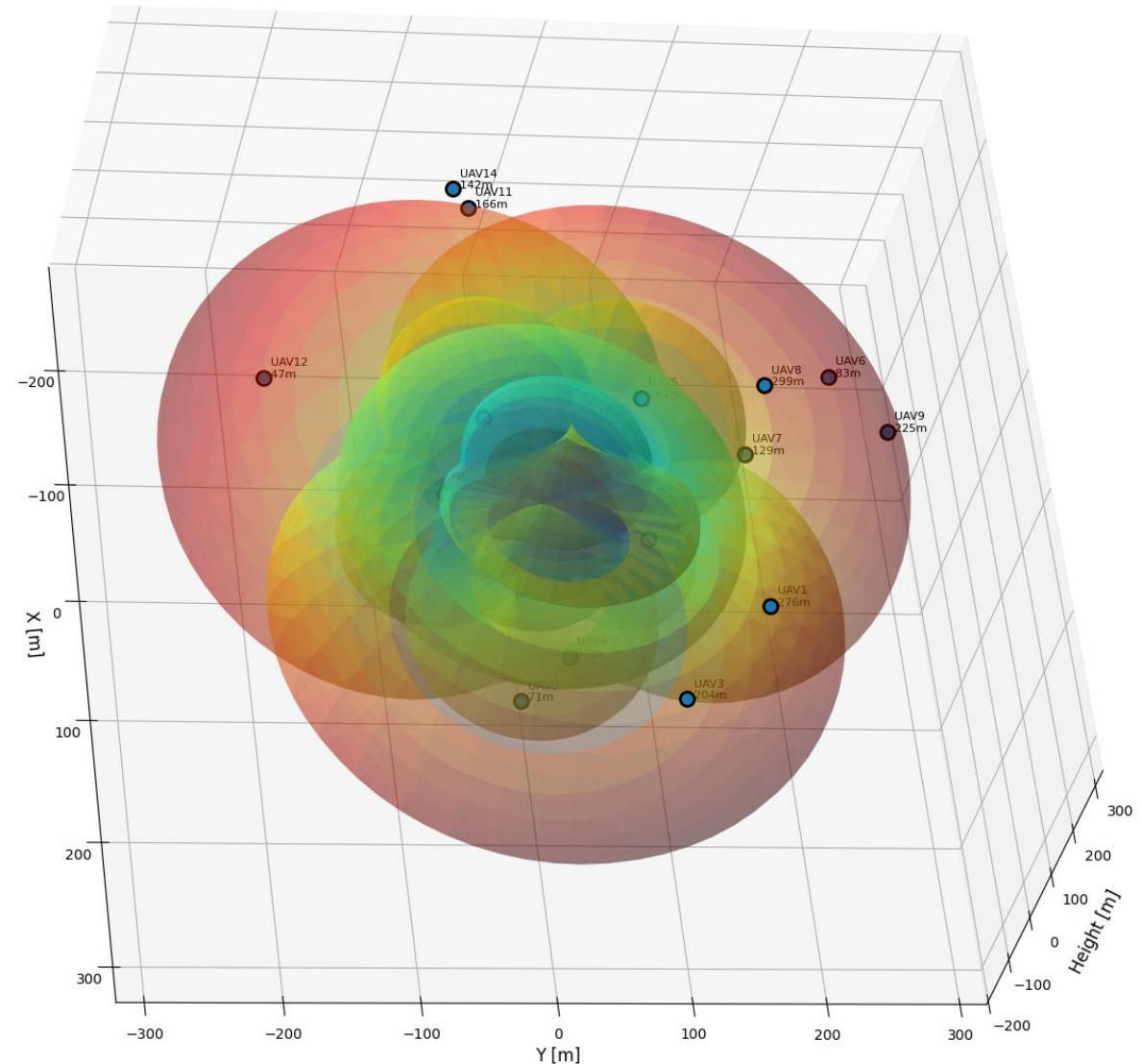
Multiplex all TRPs in 15MHz sub-bands, each with 4 interleaved reference signals.

- OFDM symbol covers 100 MHz (subcarrier spacing is 30 kHz)
- Divide in 6 bands, each 15 MHz wide.
- Interleave 4 reference signals using a comb-4 pattern.
- This enables 24 orthogonal TRPs per OFDM symbol
- Range resolution: $\frac{c}{2 BW} = 10m$
- Max unambiguous range: $\frac{c}{2 \Delta f * 4} = 1250m$
- Note that sensing only uses 4 out of 42 downlink symbols, which gives room for MBB traffic.



Reference signals are beamformed with a wide beam.

- Single wide Tx beam.
- Beampattern of antenna element sets the beam width.
- The 3GPP 65 x 65 degrees HPBW antenna model is used (TR38.901).
- Subarray spacing: $(1.6 \lambda, 0.5 \lambda)$
- Gives rise to ambiguous vertical angle observations.



Summary of network parameters (for reference)

Link Settings

- Carrier Frequency: 4 GHz
- Subcarrier Spacing: 30 kHz
- Comb Size: 4
- Number of used subcarriers: 125
- Number of Pulses: 128
- PRI (Pulse Repetition Interval): 1.25 ms
- Reference Signal TX Power: 37 dBm (configurable: 37/52 dBm)

Antenna Array (per TRP):

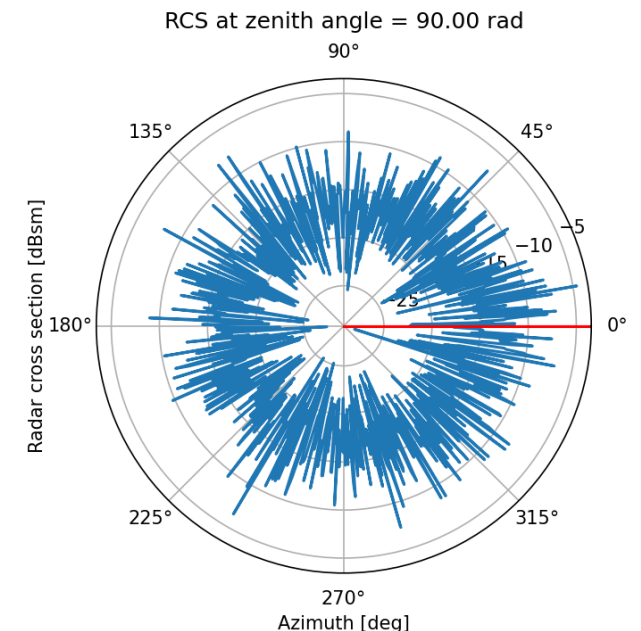
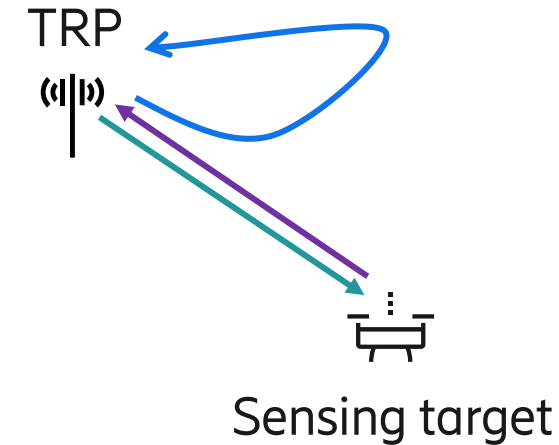
- Array Size: 4 (vertical) × 8 (horizontal) elements
- Subarray Size: 2 × 1
- Element Spacing: 0.06m (vertical), 0.0375m (horizontal)
- Dual Polarized: Yes
- Electrical Tilt: 0°
- Noise Figure: 5 dB

Other properties:

- TDD pattern: DDDSU
(4 OFDM symbols per 5 slots used for sensing)
- CPI: $128 \times 1.25 = 160\text{ms}$
- Bandwidth: $30\text{kHz} \times 4 \times 125 = 15\text{ MHz}$
- Range resolution: $c / (2 \times \text{BW}) = 10\text{m}$
- Max unambiguous range:
 $c / (2 \times \text{comb_size} \times \text{scs}) = 1250\text{m}$
- Velocity resolution: $\lambda / (2 \times \text{CPI}) = 0.234\text{ m/s}$
- Max unambiguous velocity: $\lambda / (4 \times \text{PRI}) = 15\text{m/s}$
- Max unambiguous velocity with staggered pulses:
175m/s

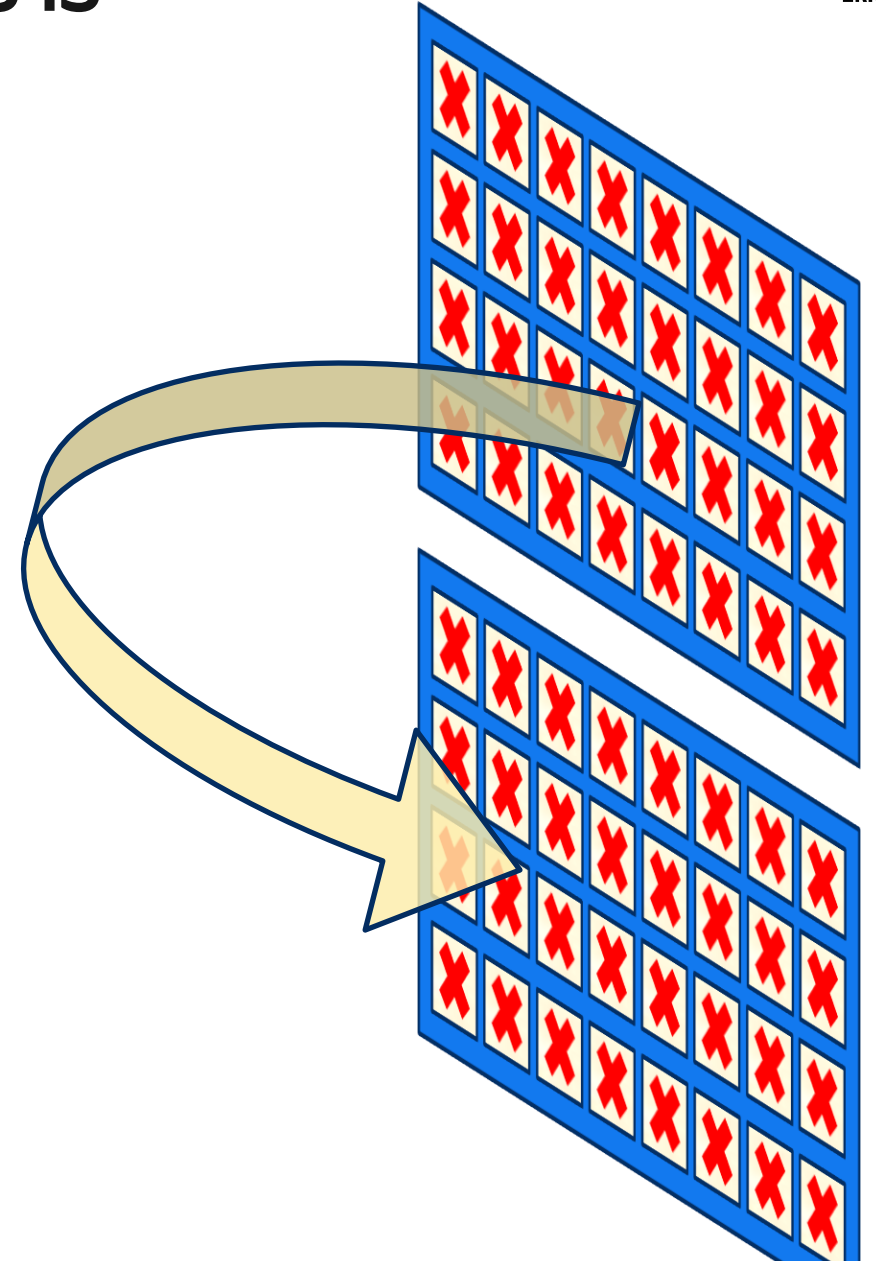
TR38.901 ISAC channel

- Monostatic **background channel** + **target channel**.
- Background channel was added in Rel-19.
 - This is a modeling construct, not measured reality.
- Target channel is concatenation of **Tx-ST link** and **ST-Rx link**.
- Each link is modelled using classical 38.901 clusters and rays.
- Concatenation is done using a
 - target RCS, and
 - target cross-polarization matrix.
- RCS for UAVs, humans, vehicles and AGVs are defined.



Self-interference in monostatic links is severe.

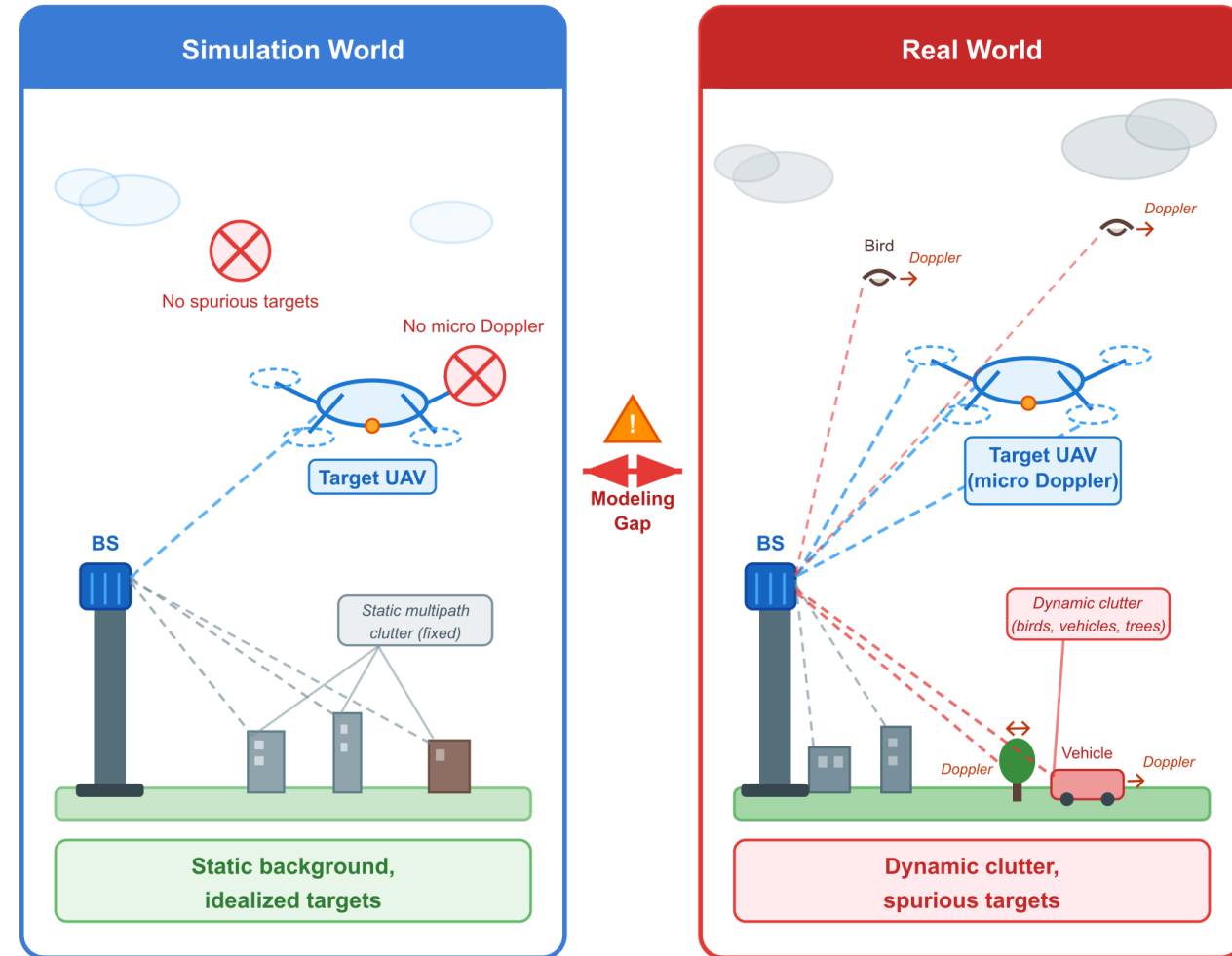
- Self-interference modelled statistically (c.f. Busgang theorem):
 - Uncorrelated part modelled with AWGN
 - Correlated part modelled as θ -delay channel tap with -65dB gain.
- Self interference = $\sqrt{g}x + z$,
(x is transmitted signal)



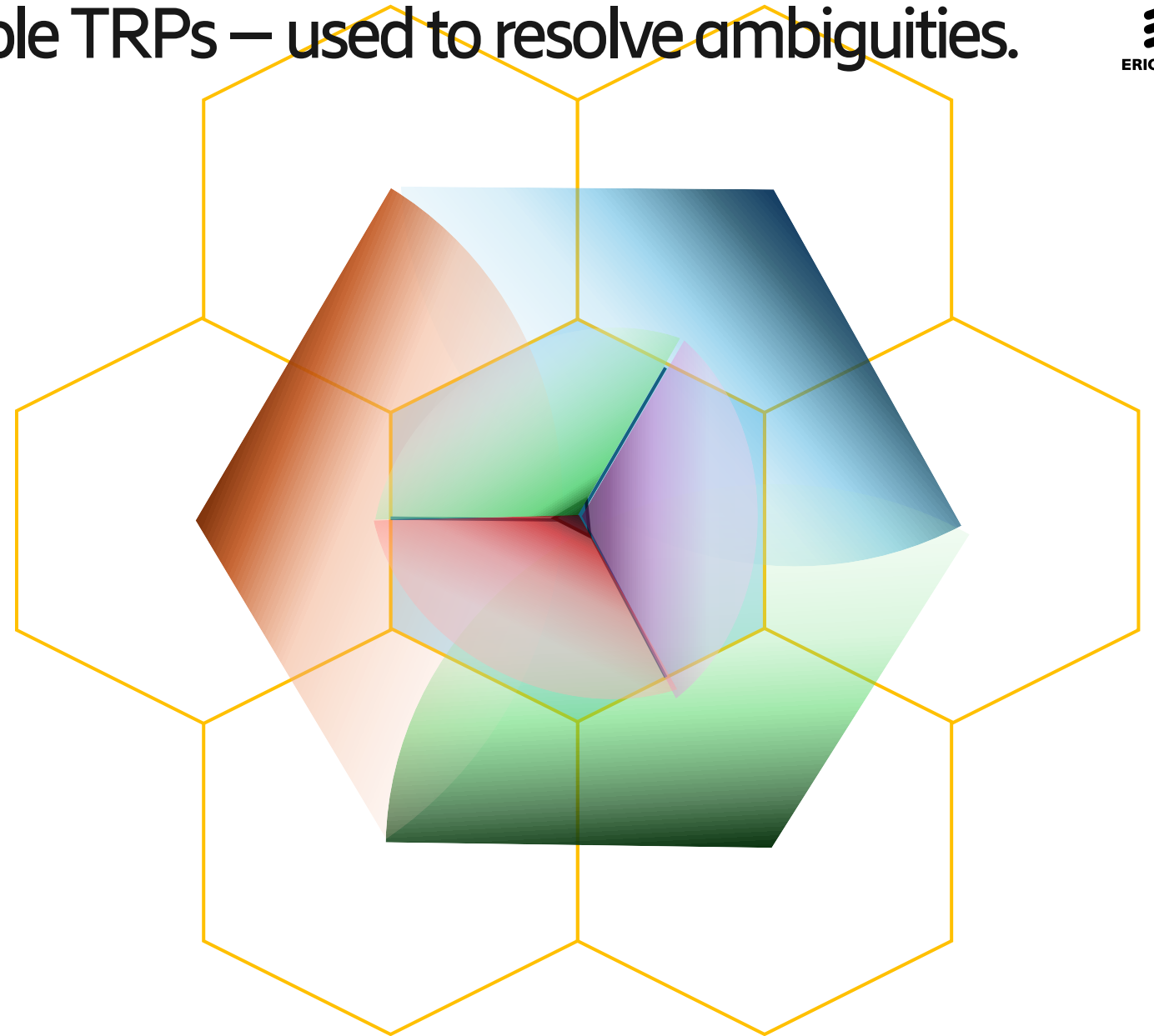
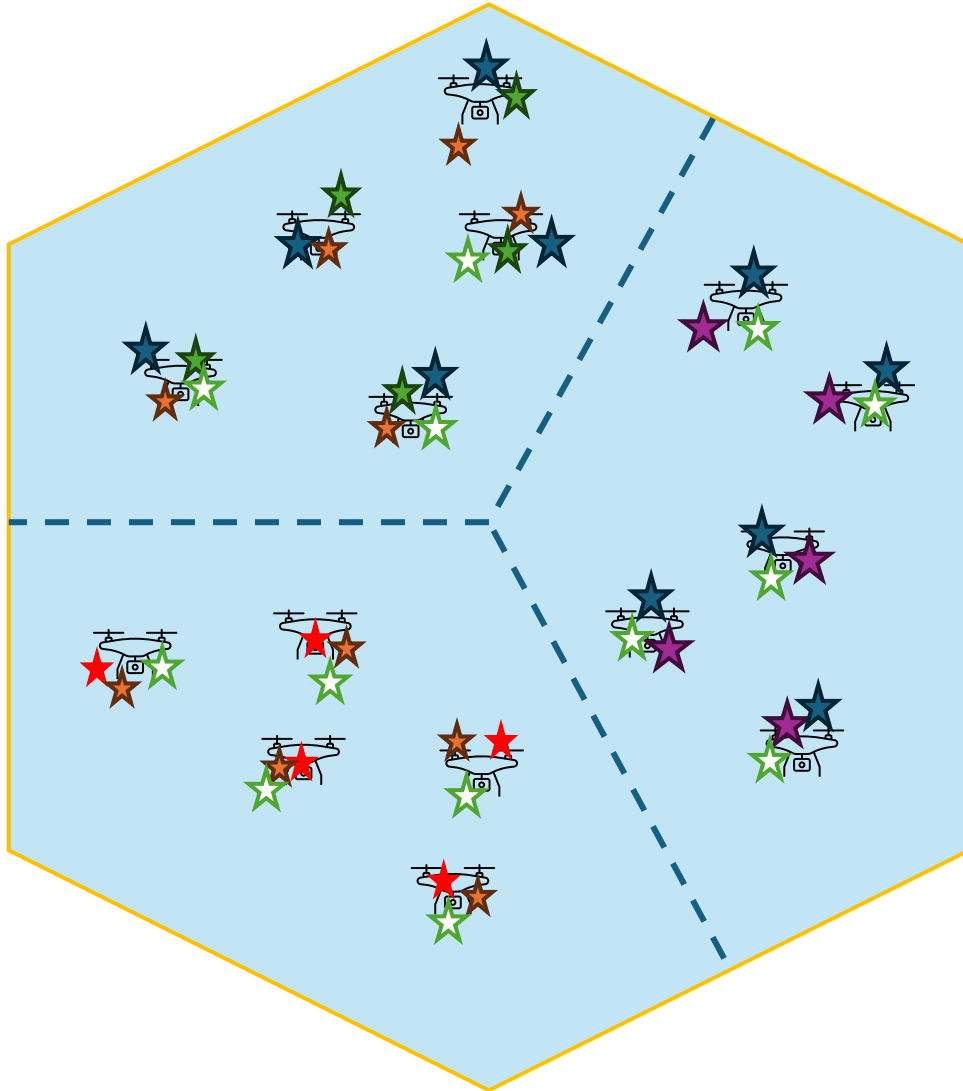
ISAC channel modeling limitations affect detection performance.

Channel model has...

- Limited target and scenario diversity
- Limited possibility to distinguish targets from spurious targets
- No micro-Doppler signatures
- Limited spatial consistency
- Static background (target is the only moving object)
 - Detection performance can be over-estimated!



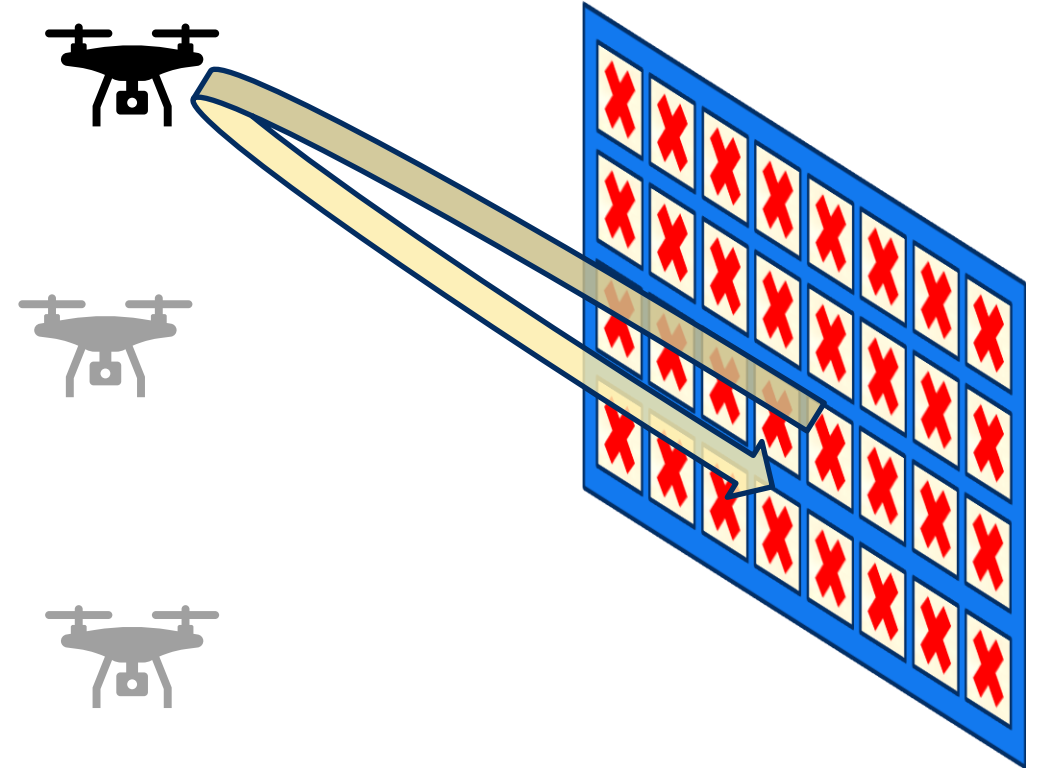
Each UAV is seen from multiple TRPs – used to resolve ambiguities.



UAVs and field-of-view of the TRPs

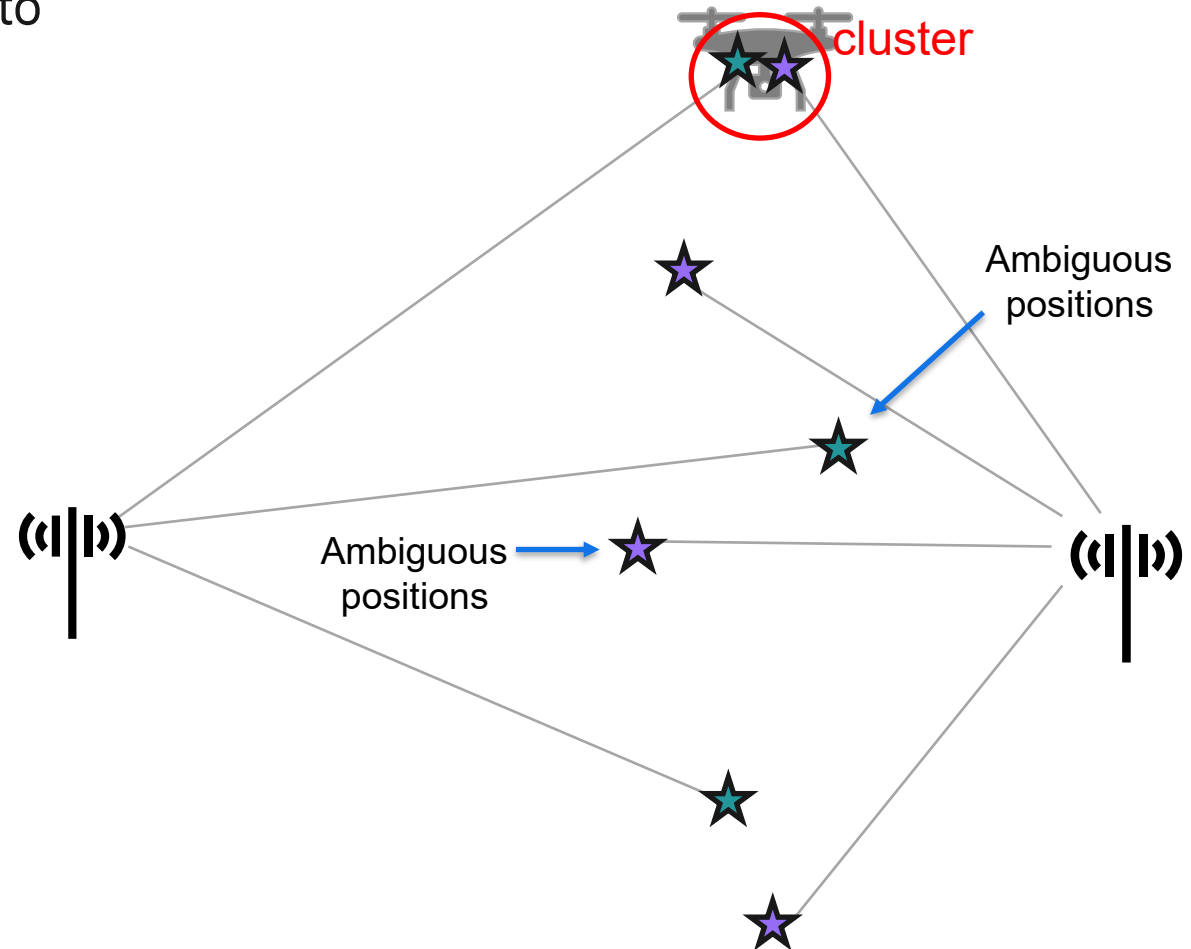
One observation maps to multiple positions.

- Targets detected by peak detection on measured power profile in 4D, for each TRP we have:
 1. range,
 2. elongation rate (radial velocity component),
 3. vertical spatial frequency,
 4. horizontal spatial frequency.
- The observations from each TRP are converted to multiple positions
 - caused by 1.6λ vertical spacing.



Clustering removes spurious observations and associates observations into tracks.

- Vertical ambiguities cause one observation to map to multiple positions.
- The positions are clustered together using DBSCAN based on Mahalanobis distance.
- Minimum cluster points are 3.
- Filtering: In each cluster, positions must be reported from at least 3 different TRPs.
- This reduces false alarm rate but decreases detection rate.



Tracks are fused in a least-squares filter to obtain target position and velocity.

- The final estimate of the position p and velocity v is the solution that minimizes:

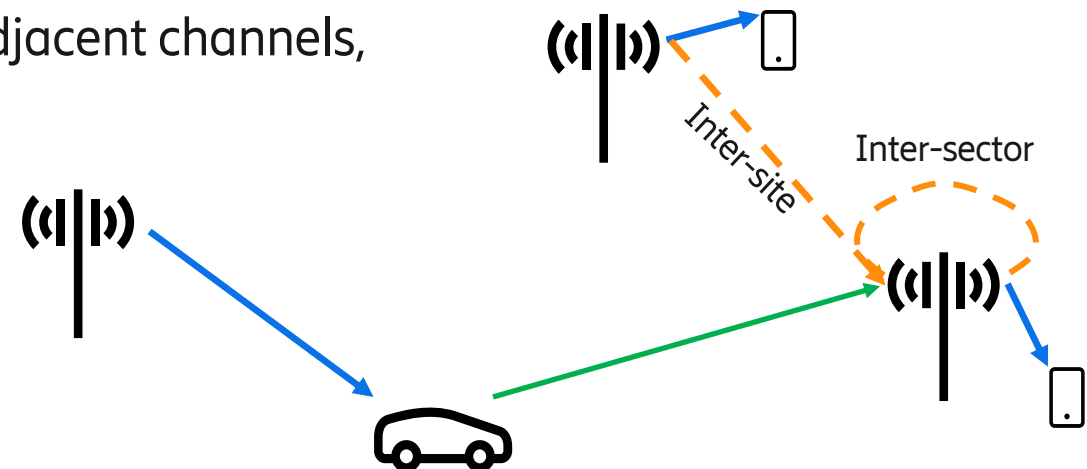
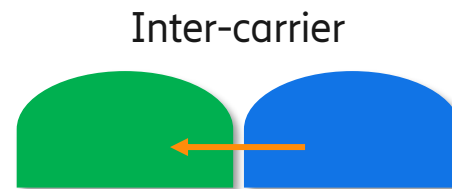
$$C(p, v) = \sum_{i \in \mathcal{J}} (z_i - p)^T P_i^{-1} (z_i - p) + \sum_{i \in \mathcal{J}} \left(\dot{r}_i - v^T \frac{(p - s_{m_i})}{\|p - s_{m_i}\|} \right)^2 + v^T C_v^{-1} v,$$

- where i is an observation index in the cluster index set \mathcal{J} ,
 z_i the position observation,
 P_i covariance of position observation,
 \dot{r}_i radial velocity observation,
 s_m position of TRP m
 σ_i^2 variance of radial velocity observation,
 C_v velocity prior covariance (3×3).
- This is a standard least-squares function and is solved using standard optimization tools.

Setting results into perspective

Results seen as **upper bound, best-case scenario** due to simplifying assumptions:

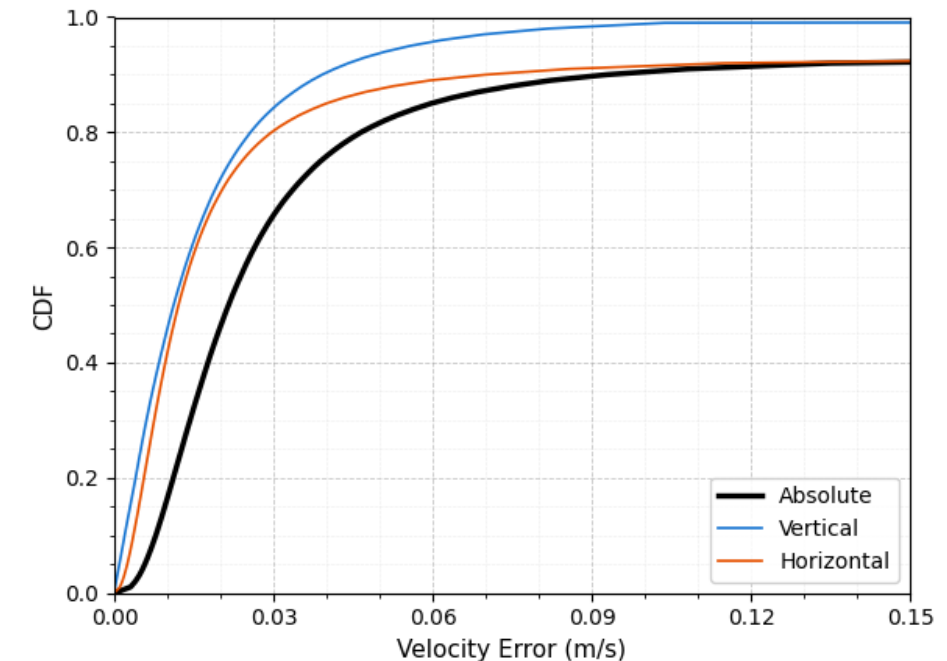
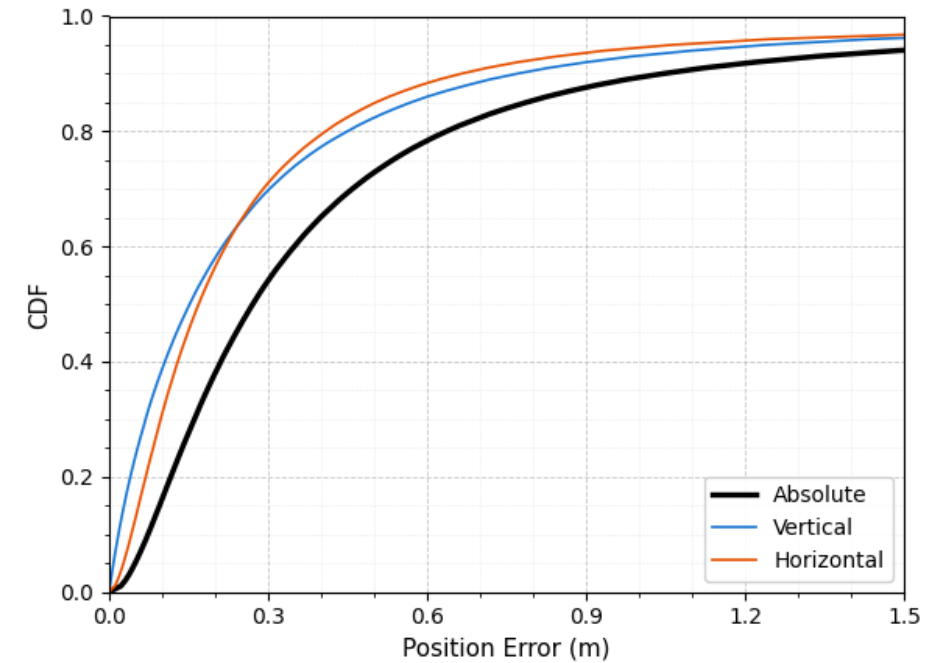
- Optimistic self-interference isolation assumptions
- Neglected interference
 - Inter-site: interference from other sites
 - Co-site inter-sector: signal leakage from active communication users in adjacent sectors (due to imperfect antenna isolation and sidelobe coupling)
 - Inter-carrier: neighboring network interference from adjacent channels, which would raise the noise floor in practical systems
- Limitations/simplifications of the ISAC channel model



Multi-TRP sensing meets and exceeds the defined performance targets.

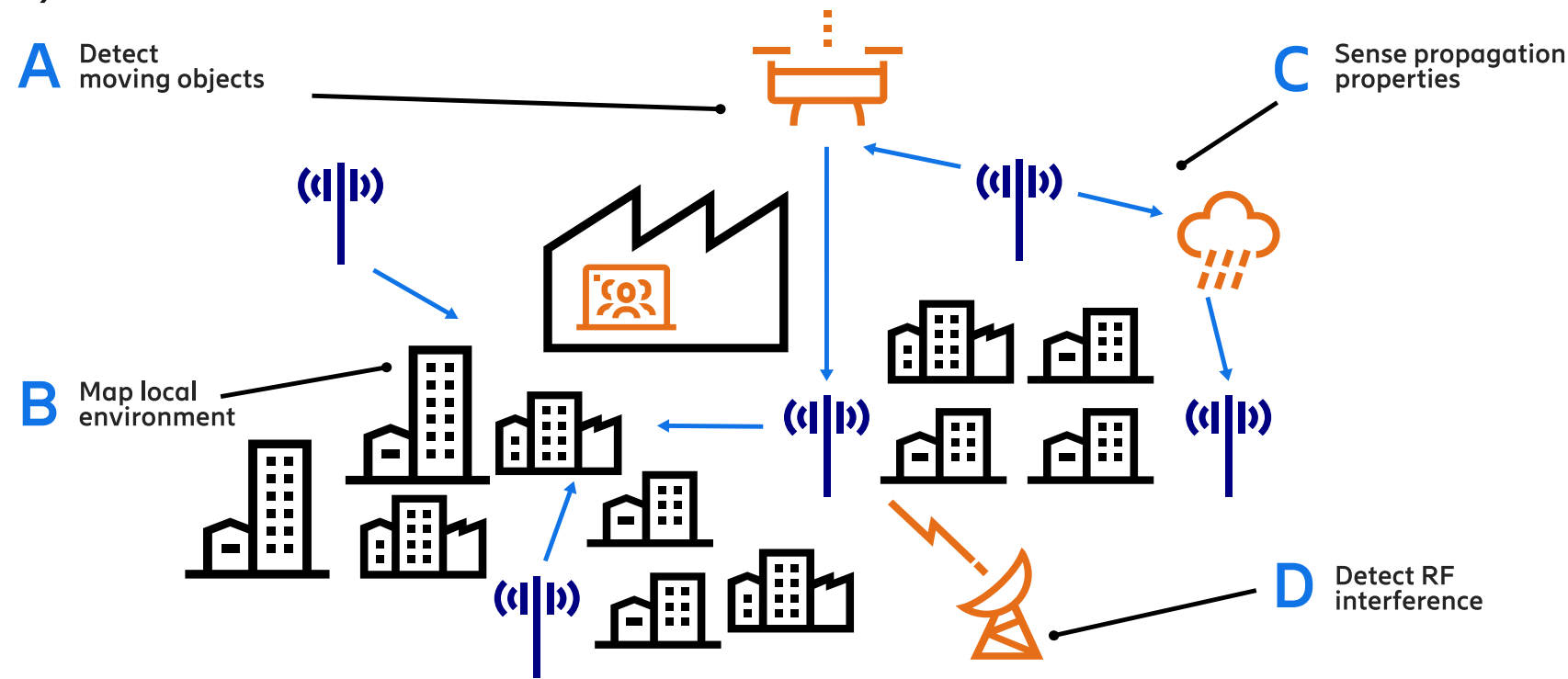
Metric	Target (Objective)	Achieved (All TRPs + Clustering)
90-percentile positioning accuracy	10 m	1.092 m
90-percentile velocity accuracy	5 m/s	0.1 m/s
Detection rate	95 %	96.08 %
False alarm rate	5 %	1.53 %

(Baseline 2, 37 dBm, with 160 ms CPI)



What makes 6G ISAC different from 5GA?

- Extend use cases (not only UAVs)
- UEs participation in sensing
 - Extend ground coverage
- NLOS sensing
 - Sensing through reflections
- Environmental reconstruction
 - 3D scene mapping
- Large-scale deployments
 - Scalable tracking and fusion
- Interference managements
 - Sensing—sensing, MBB—sensing interference.



<https://www.ericsson.com/en/reports-and-papers/ericsson-technology-review/articles/sensing-in-6g-use-cases-and-architecture>

Open questions to make 6G ISAC a success

- Interference (Inter-site, inter-operator):
 - Intra-sensing interference.
 - Sensing—MBB interference
- Limited line-of-sight coverage
 - How to overcome?
 - Non-line-of-sight sensing
- Full-duplex transceivers
 - Antenna design, self-interference suppression
- Realistic channel and clutter modeling
 - Dynamic clutter, micro-Doppler signature.
- Resource-allocation trade-offs
 - Sensing vs. MBB scheduling in time—frequency—space
- Scalability
 - How to scale to nationwide deployments?



150 years

Telephone station ARM in Hong Kong. 1979.