A photograph of a city skyline at sunset, with the sun low on the horizon behind a dense cluster of buildings. The sky is filled with dramatic, layered clouds in shades of orange, yellow, and grey. In the foreground, several multi-story brick buildings with fire escapes are visible. A large, semi-transparent white rounded rectangle is centered over the image, containing the title text.

Improving Representations of Ice Crystals in Atmospheric Models: Insights from *in situ* Imagery and Machine Learning

Joseph Ko, Columbia University
ELLIIT Focus Period Linköping 2024
Machine Learning for Climate Science
October 14, 2024

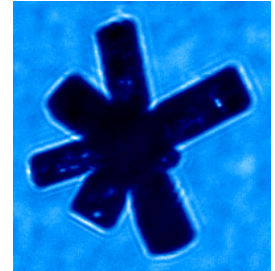


Outline

- Motivation
- Part 1: Predicting 3-D properties from images (supervised)
- Part 2: Latent representations of ice crystals (unsupervised)
- Part 3: Latent metrics for LES cirrus simulations (unsupervised)
- Conclusion

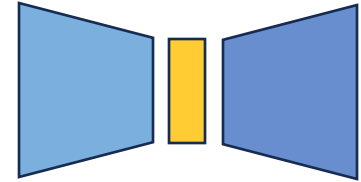
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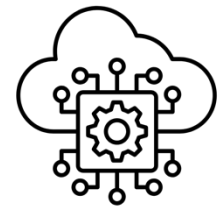
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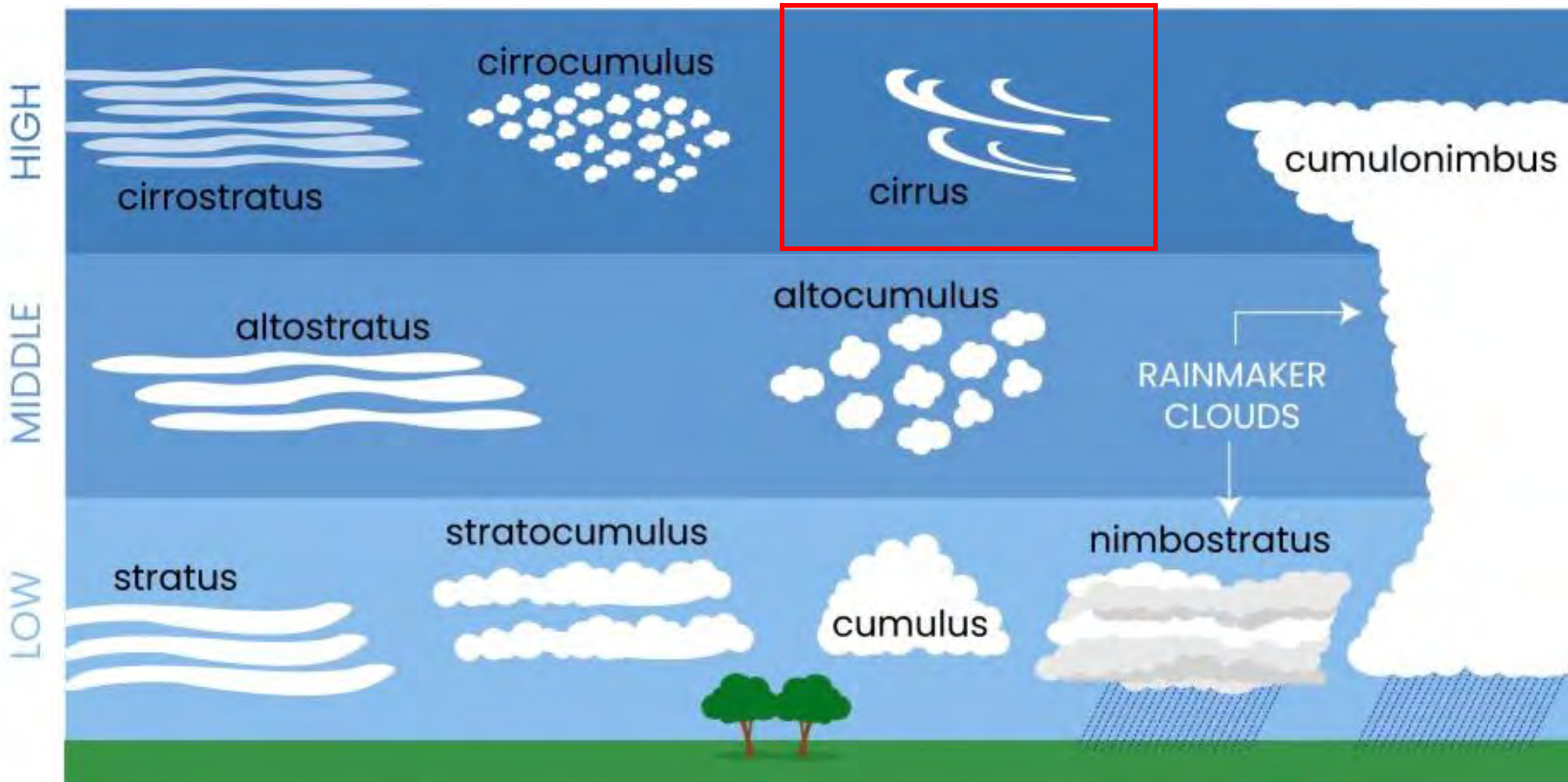
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- Conclusion

Clouds strongly impact the climate

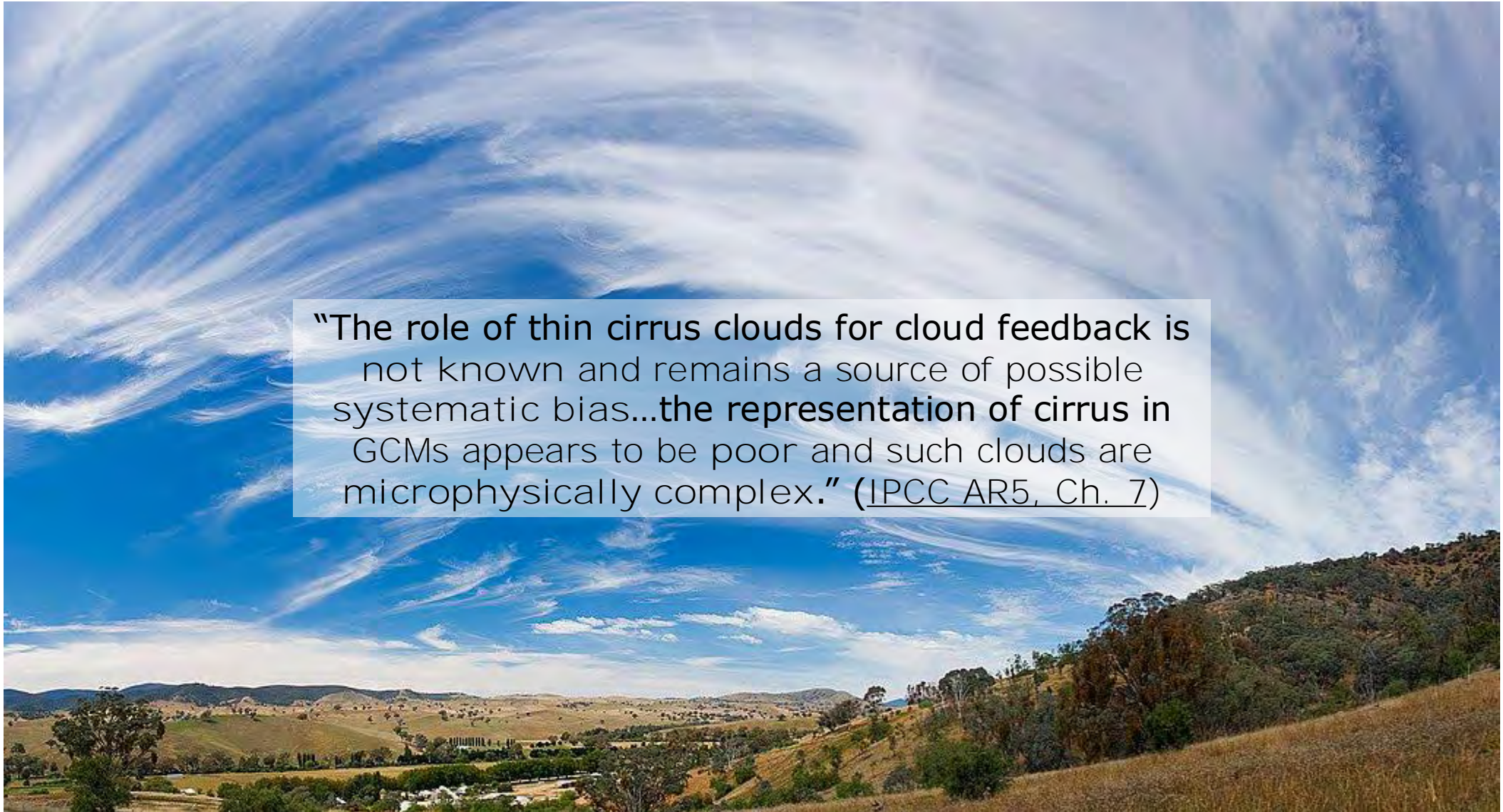


Source: [UCAR](#)

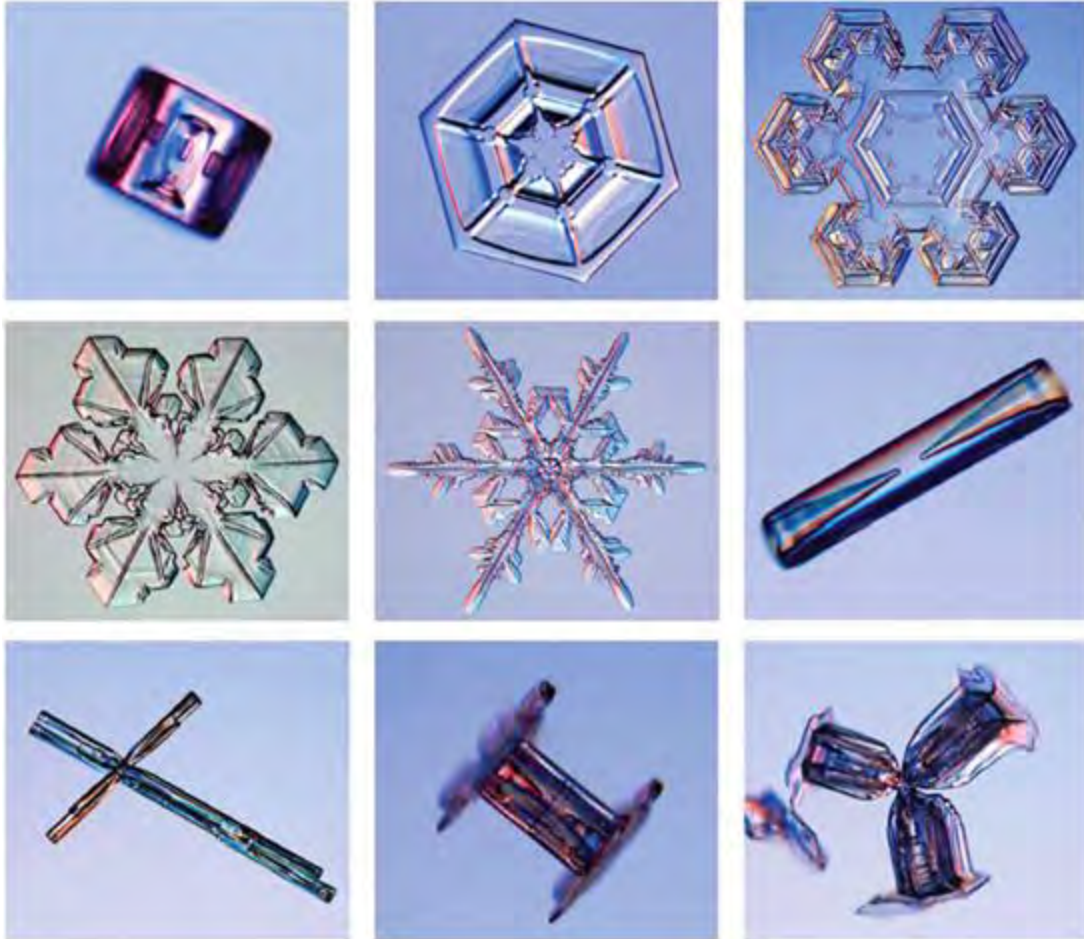
Clouds impact Earth's energy balance and hydrologic cycle

Ice clouds are poorly understood

“The role of thin cirrus clouds for cloud feedback is not known and remains a source of possible systematic bias...the representation of cirrus in GCMs appears to be poor and such clouds are microphysically complex.” (IPCC AR5, Ch. 7)



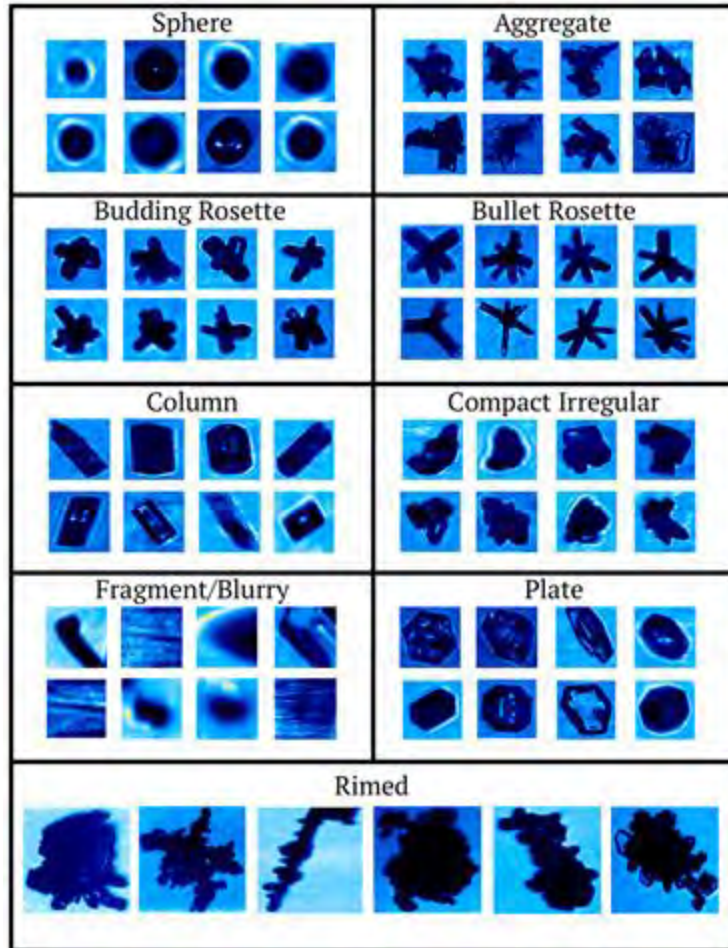
Ice habit (i.e., shape) matters



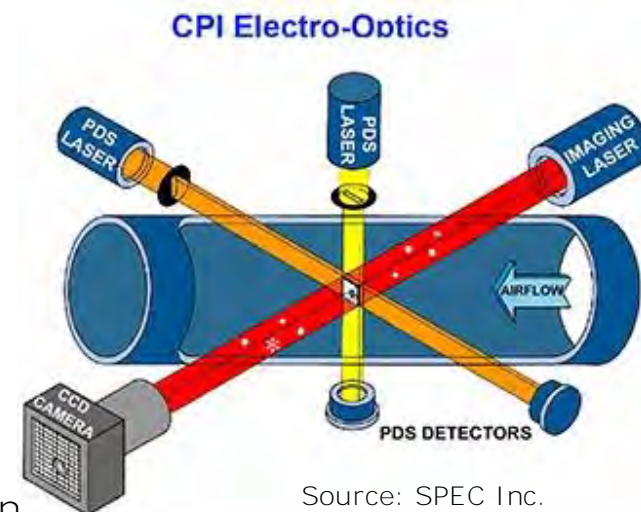
- Habit = Shape
- Habit ~ function of *temperature* and *supersaturation* (i.e., humidity)
- Habit influences:
 - microphysical process rates
 - fall speeds
 - optical properties
- E.g. Ice complexity may induce additional cooling effect of -1.1 W m^{-2} (Jarvinen et al. 2018)
 - For reference: CO_2 forcing is $\sim 2 \text{ W m}^{-2}$

Millions of in situ CPI images available

*CPI = Cloud Particle Imager

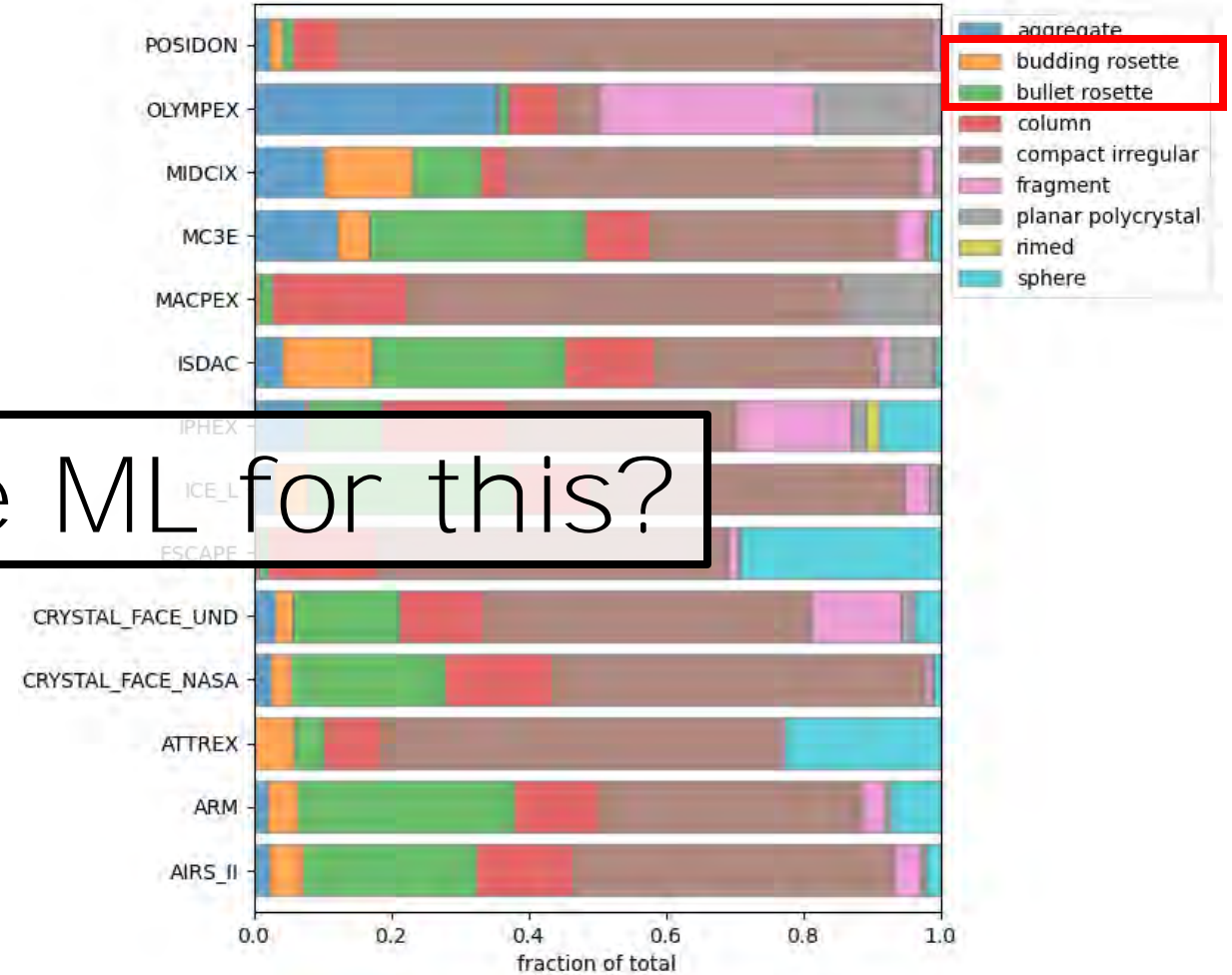
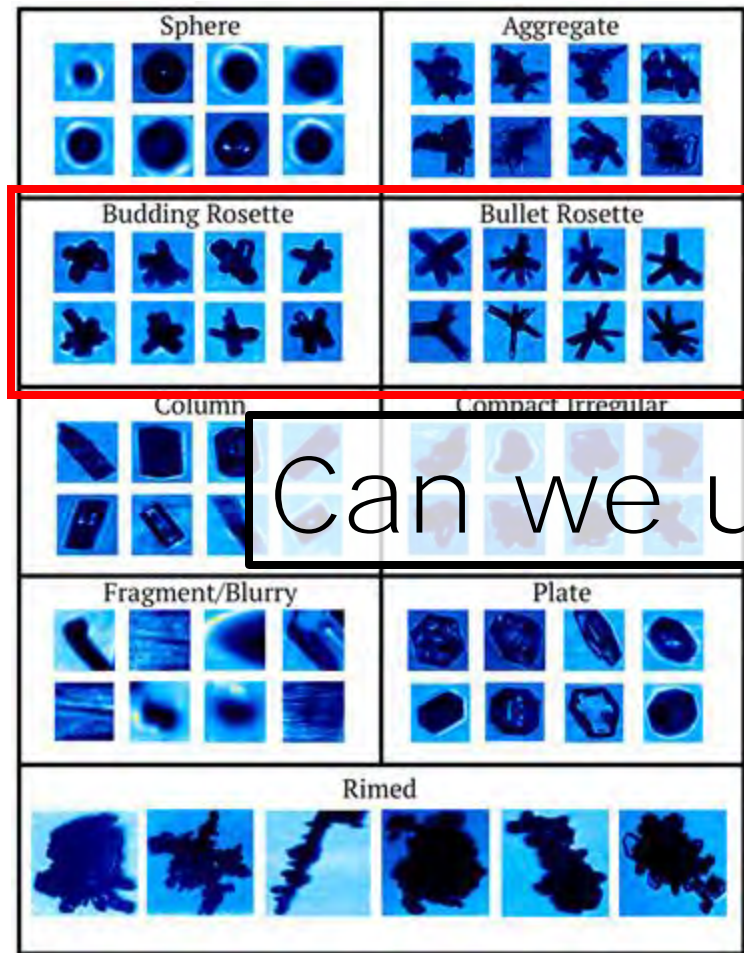


Source: [Przybylo et al. \(2022\)](#)



Millions of in situ CPI images available

*CPI = Cloud Particle Imager

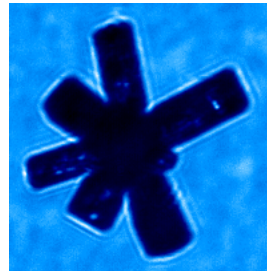


Can we use ML for this?

Source: [Przybylo et al. \(2022\)](#)

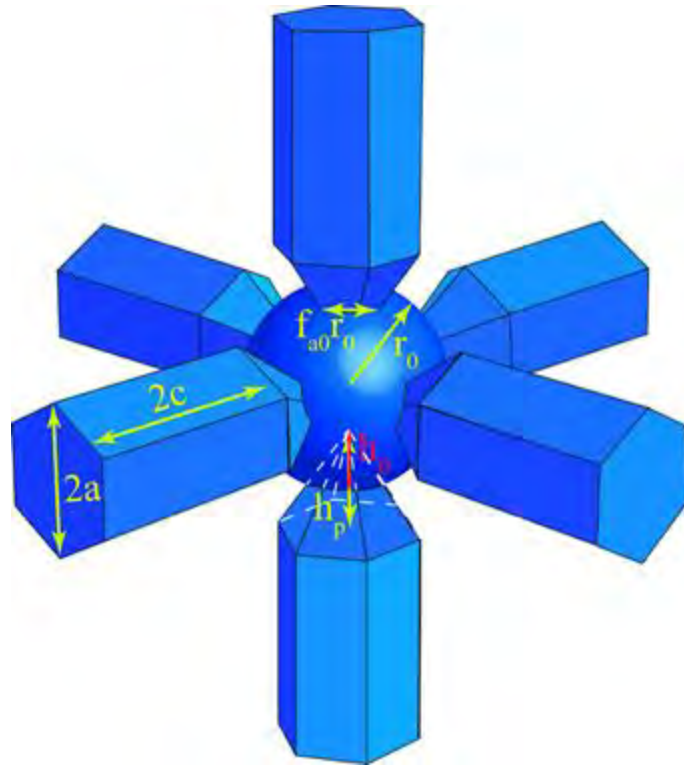
Challenge: We have 2-D images but we want 3-D relevant features

Part 1: Predicting 3-D properties from images (supervised)



No ground truth? → Use synthetic data

A priori geometric model of bullet rosette



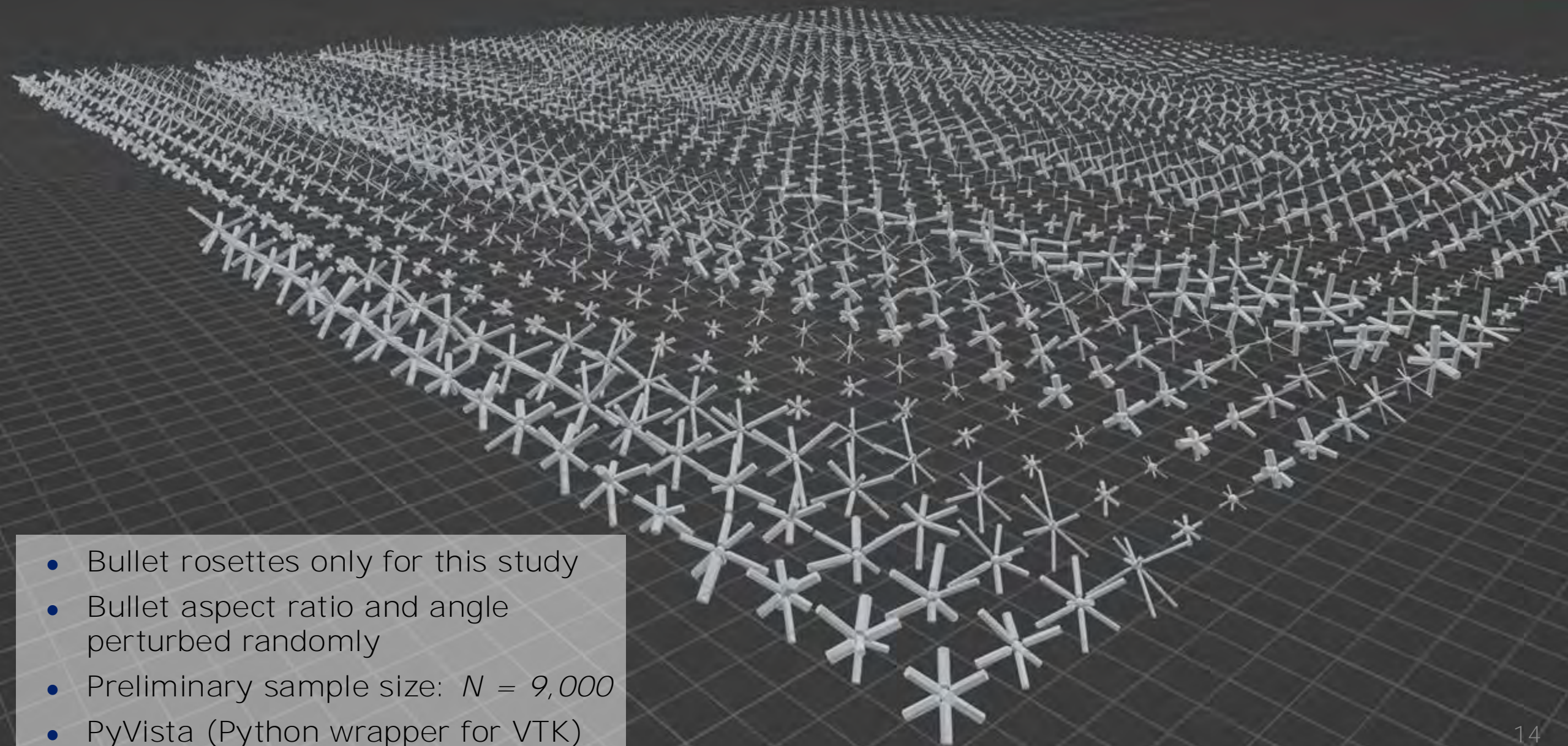
Source: [Pokrifka et al., 2023](#)

Computationally generate random variations



Synthetic 3-D models

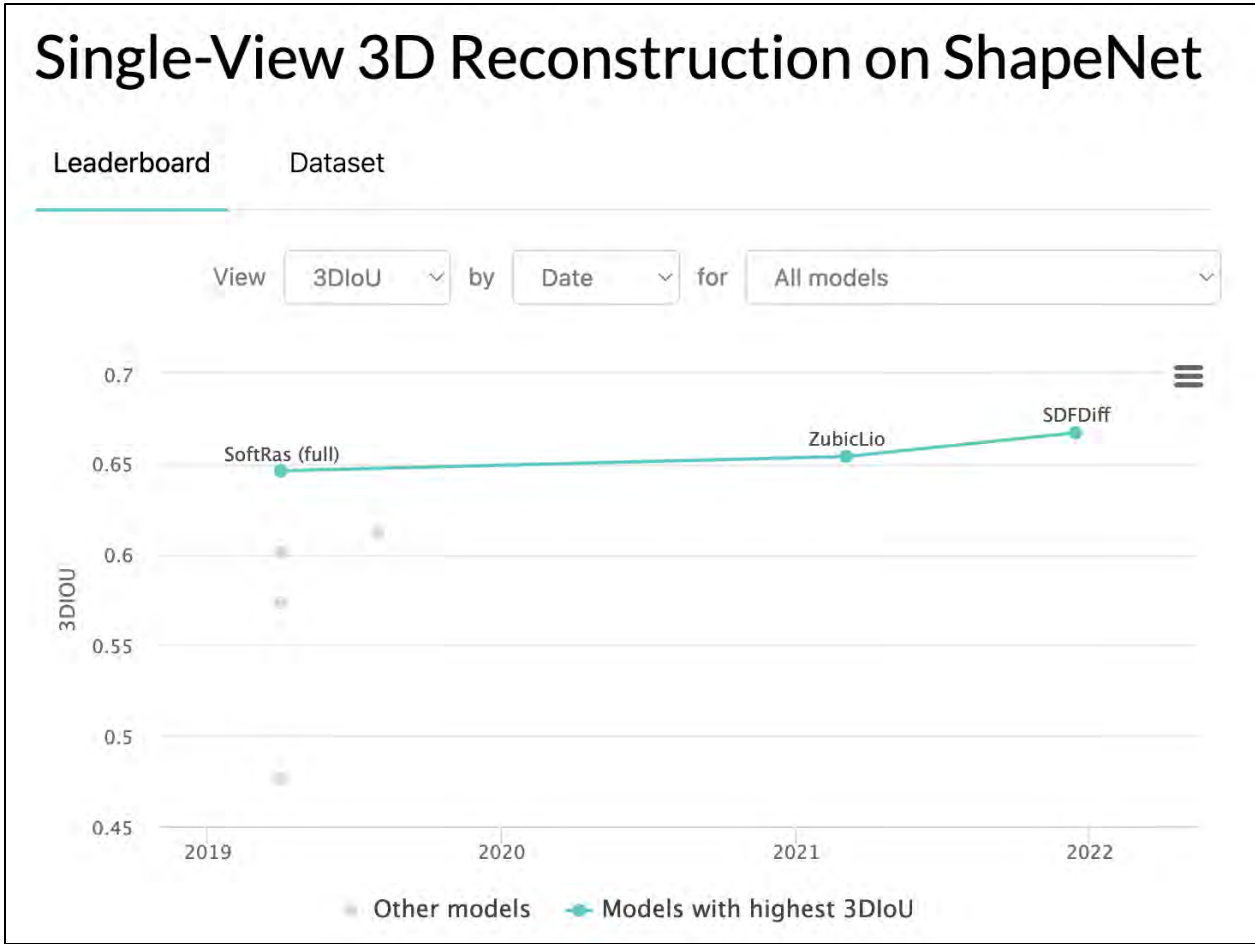




- Bullet rosettes only for this study
- Bullet aspect ratio and angle perturbed randomly
- Preliminary sample size: $N = 9,000$
- PyVista (Python wrapper for VTK)

Initial route: single-view 3-D reconstruction

Single-View 3D Reconstruction on ShapeNet



<https://paperswithcode.com/sota/single-view-3d-reconstruction-on-shapenet>

AtlasNet: A Papier-Mâché Approach to Learning 3D Surface Generation

Thibault Groueix¹, Matthew Fisher², Vladimir G. Kim², Bryan C. Russell², Mathieu Aubry¹
¹LIGM (UMR 8049), École des Ponts, UPE, ²Adobe Research
<http://imagine.enpc.fr/~groueixt/atlasnet/>

(d) Textured Output (e) 3D Printed Output

Domain-Adaptive Single-View 3D Reconstruction

Pedro O. Pinheiro (Element AI), Negar Rostamzadeh (Element AI), Sungjin Ahn (Rutgers University)

Abstract

3D shape reconstruction is an important but challenging problem, mainly for two reasons. First, as ground truth 3D annotations are very expensive to acquire, current methods are trained on synthetic data, in which ground-truth 3D annotations are readily available. However, this results in domain shift when applied to natural images. The second challenge is that there are multiple shapes in a single 2D image. In this paper, we propose a domain-adaptive method to improve over these challenges using synthetic image representations.

Splatter Image: Ultra-Fast Single-View 3D Reconstruction

Stanislaw Szymanowicz, Christian Rupprecht, Andrea Vedaldi
 Visual Geometry Group — University of Oxford
 {stan, chriss, vedaldi}@robots.ox.ac.uk

U-Net: 38FPS, Rendering: 588FPS, Input: Novel Views, Output: Novel Views

SDFDiff: Differentiable Rendering of Signed Distance Fields for 3D Shape Optimization

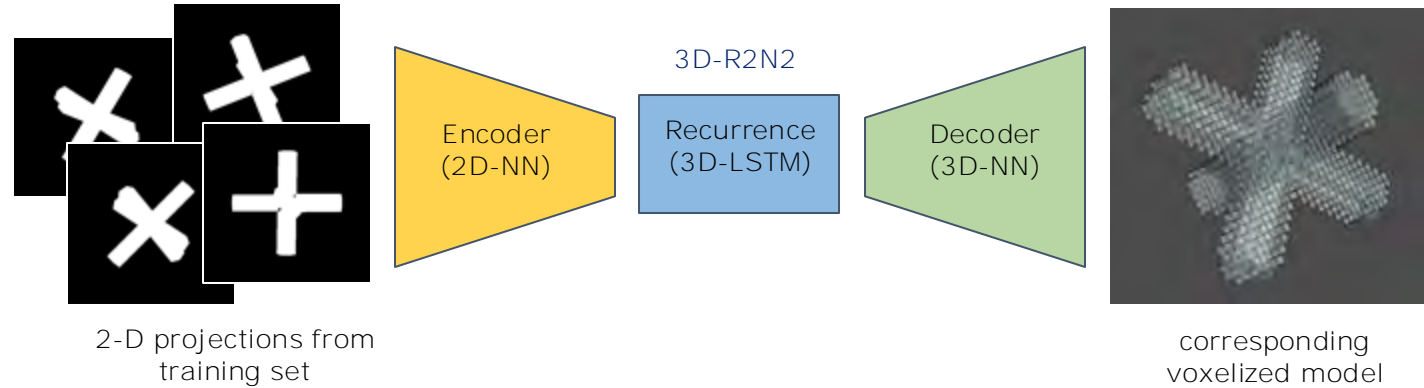
Yue Jiang, Dantong Ji, Zhizhong Han, Matthias Zwicker
 University of Maryland, College Park
 {yuejiang, dji, h312h, zwicker}@cs.umd.edu

3D-R2N2: out of the box implementation

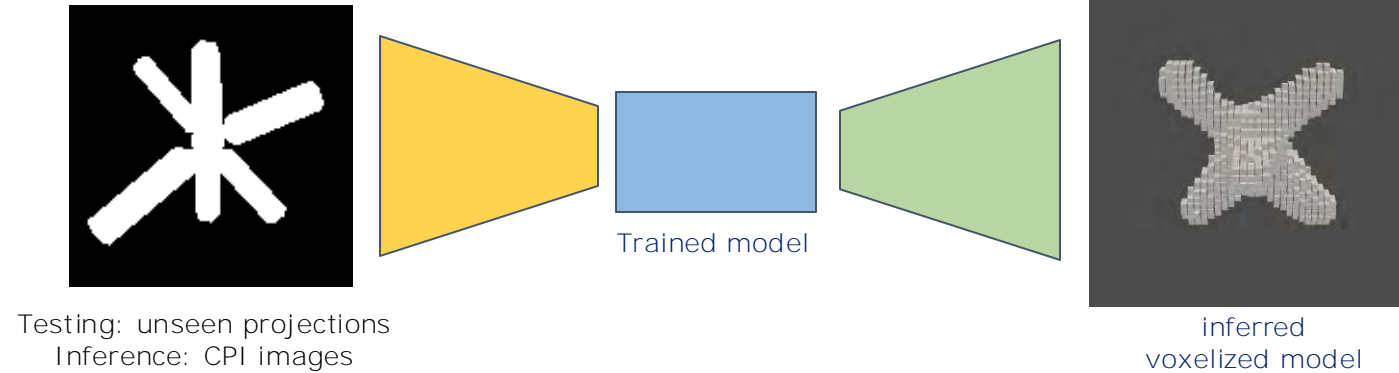
3D Recurrent Reconstruction Neural Network (3D-R2N2): [Choy et al., 2016](#)



Training:



Testing/Inference:



Maybe explicit reconstruction isn't the way to go... 🙄

What Do Single-view 3D Reconstruction Networks Learn?

Maxim Tatarchenko^{*1}, Stephan R. Richter^{*2}, René Ranftl², Zhuwen Li²,
Vladlen Koltun², and Thomas Brox¹

¹University of Freiburg ²Intel Labs

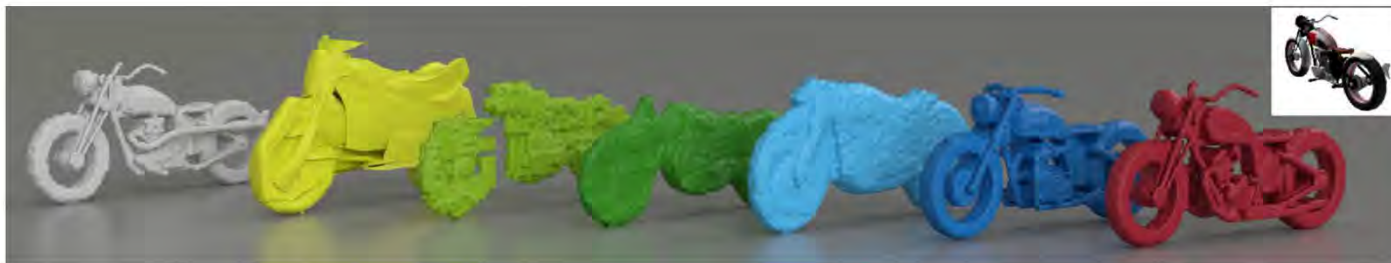


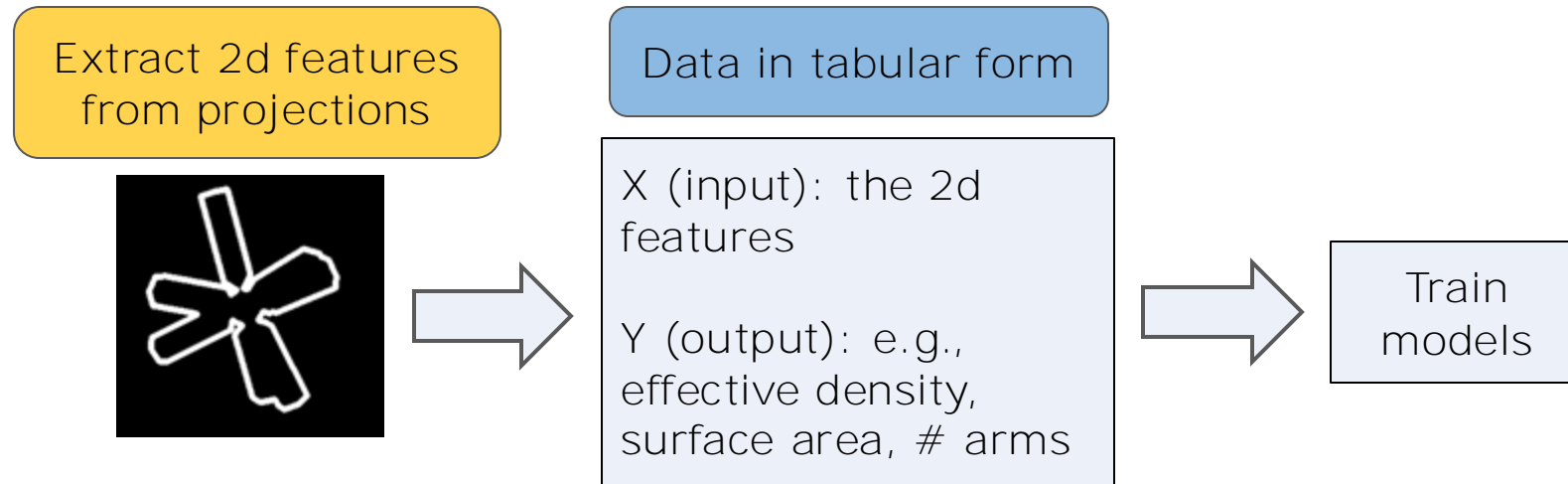
Figure 1. We provide evidence that state-of-the-art single-view 3D reconstruction methods (AtlasNet (light green, 0.38 IoU) [12], OGN (green, 0.46 IoU) [46], Matryoshka Networks (dark green, 0.47 IoU) [37]) do not actually perform reconstruction but image classification. We explicitly design pure recognition baselines (Clustering (light blue, 0.46 IoU) and Retrieval (dark blue, 0.57 IoU)) and show that they produce similar or better results both qualitatively and quantitatively. For reference, we show the ground truth (white) and a nearest neighbor from the training set (red, 0.76 IoU). The inset shows the input image.

“In this work, we set up two alternative approaches that perform image classification and retrieval respectively. These simple baselines yield better results than state-of-the-art methods, both qualitatively and quantitatively. We show that encoder-decoder methods are statistically indistinguishable from these baselines, thus indicating that the current state of the art in single-view object reconstruction does not actually perform reconstruction but image classification.”

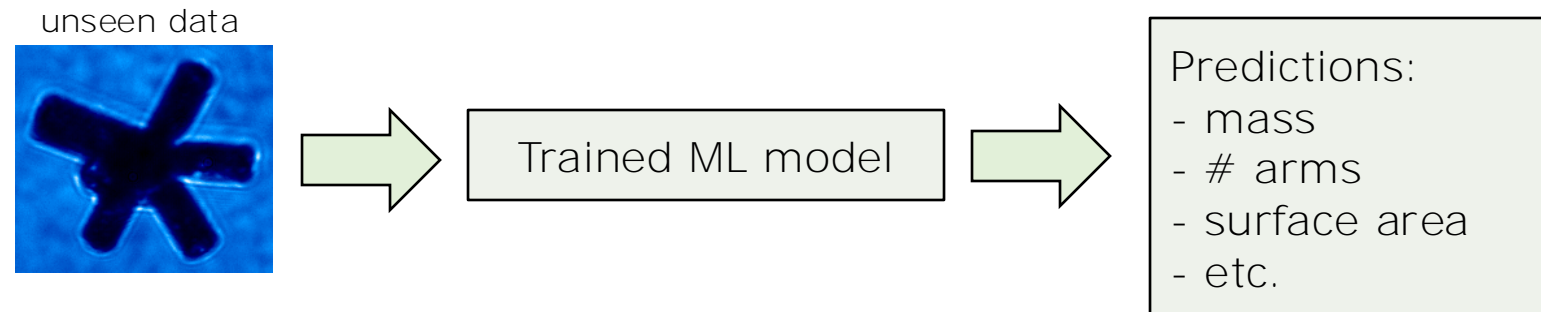
Tatarchenko et al. 2019 (CVPR)

Back to basics: simple supervised learning

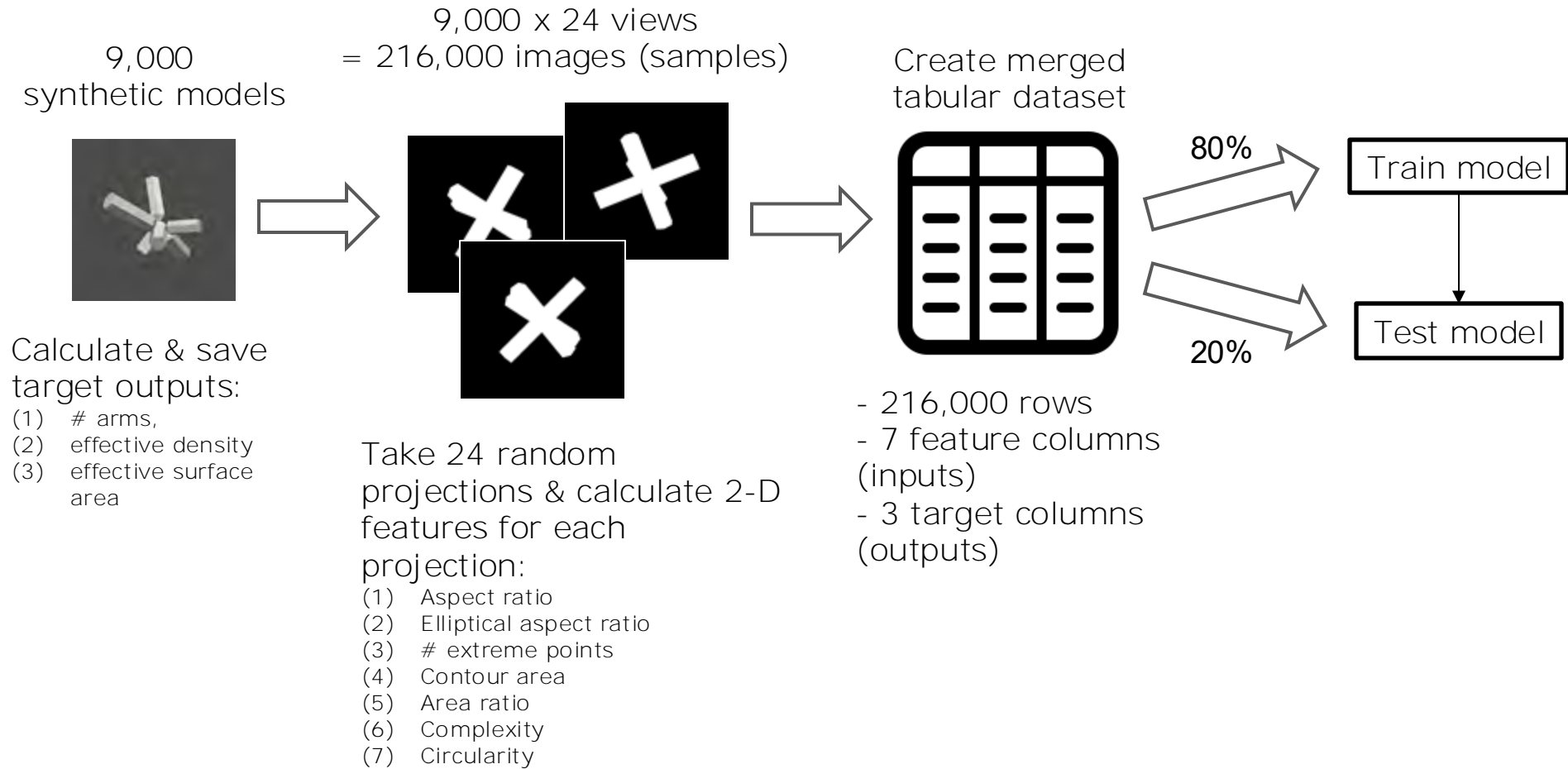
Training:



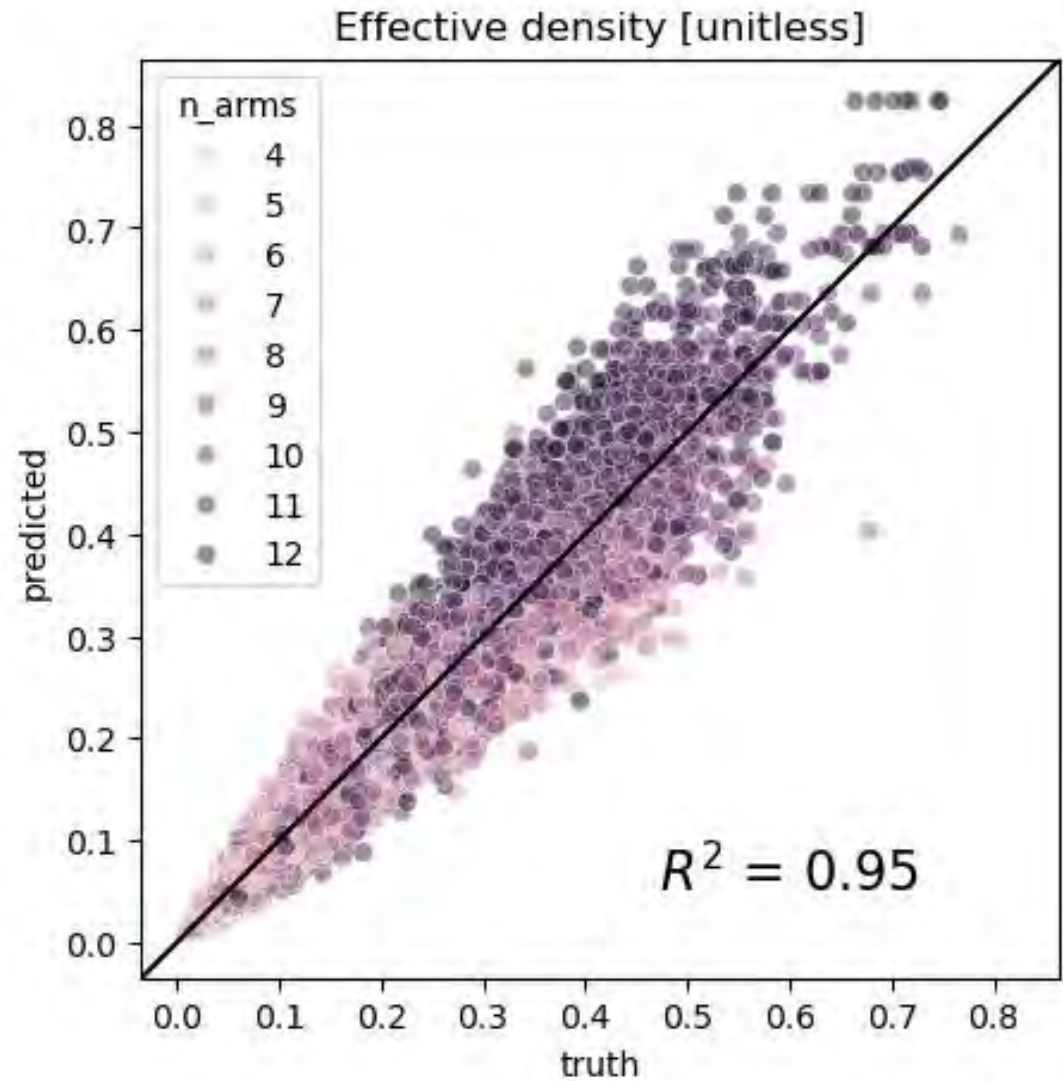
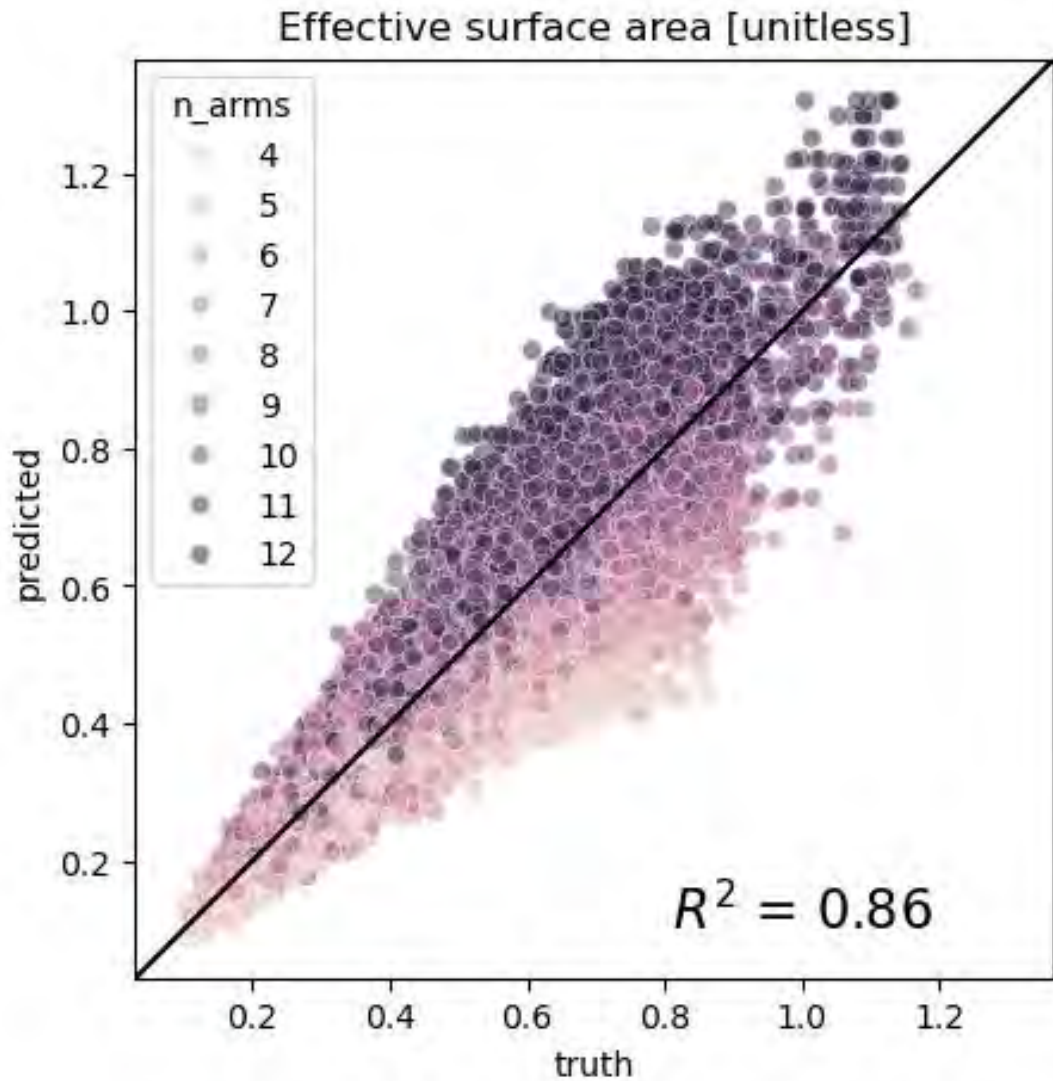
Testing:



Pipeline to predict 3-D targets

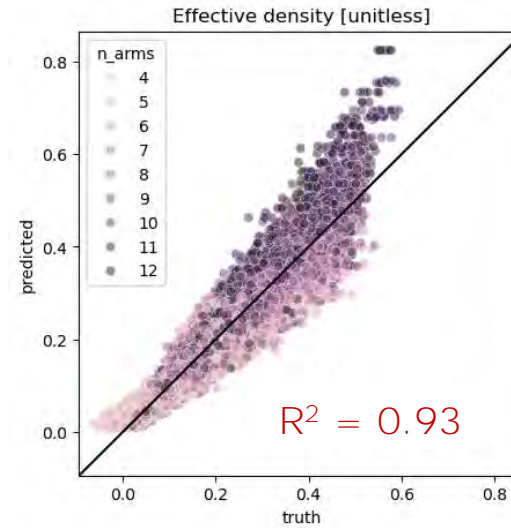
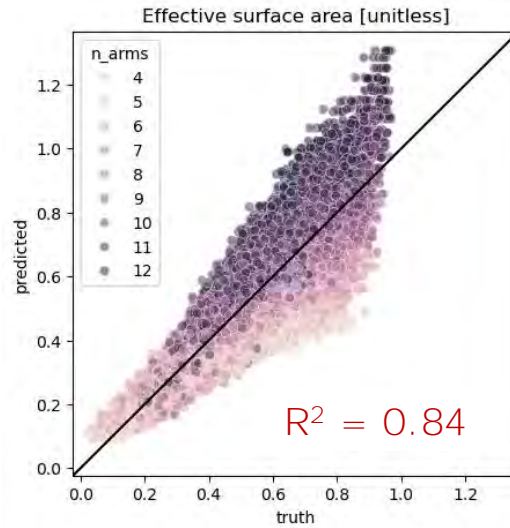


Random forest regression: predicting surface area and mass

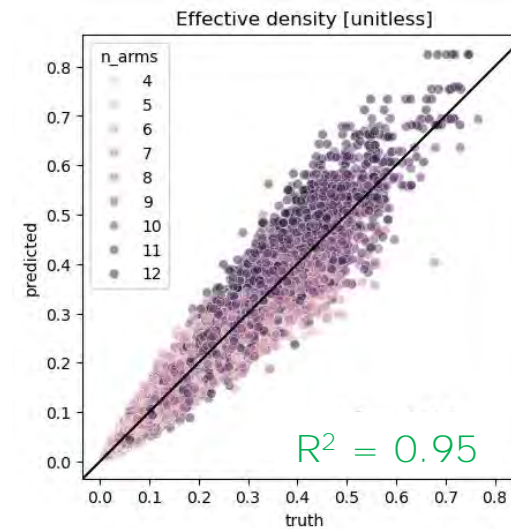
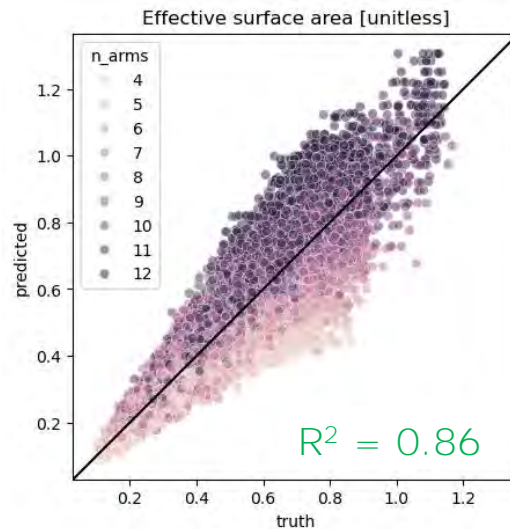


Random forest > linear baseline

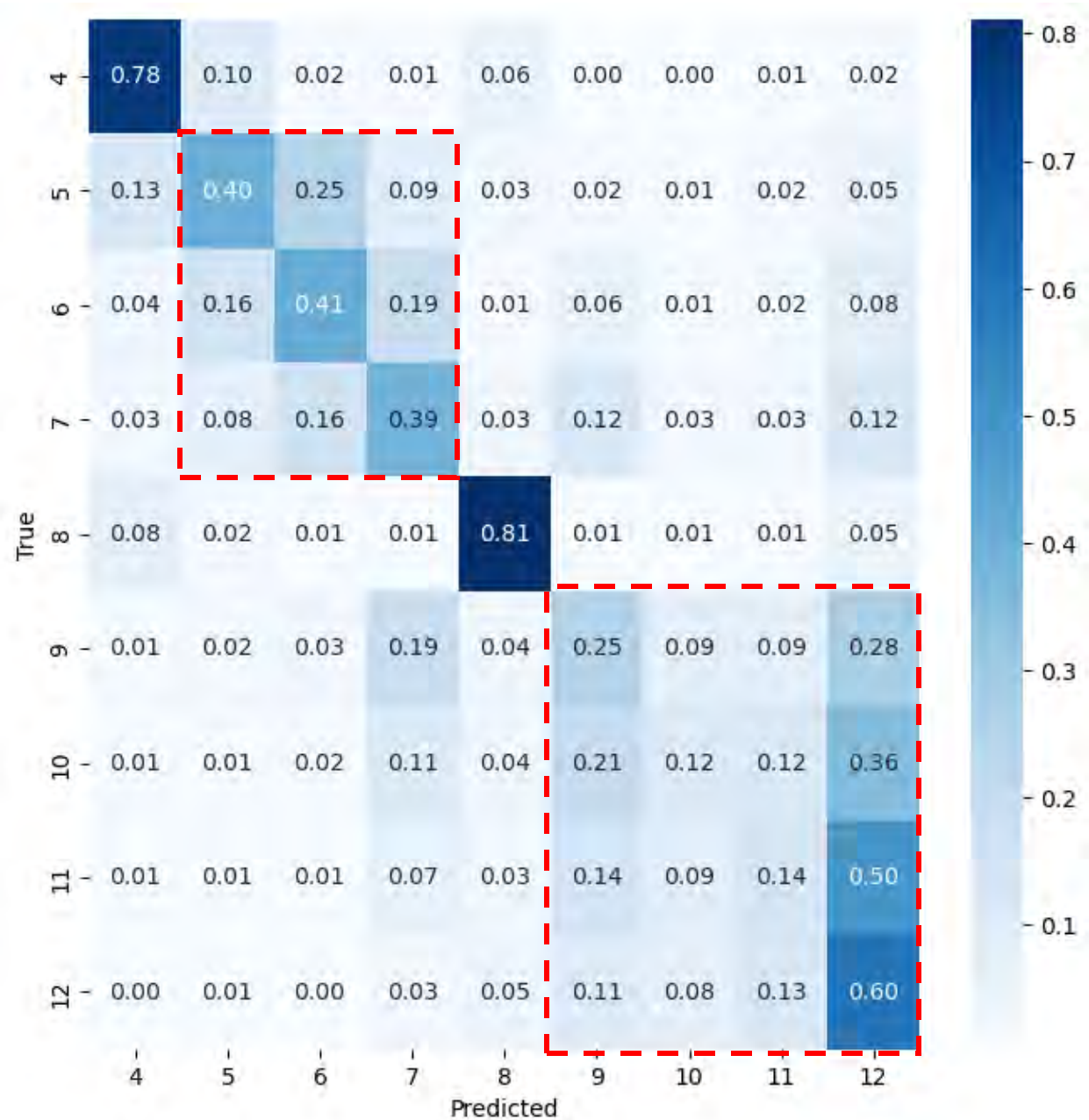
Multiple Linear Regression



Random Forest



This indicates some non-linearities being captured by the random forest

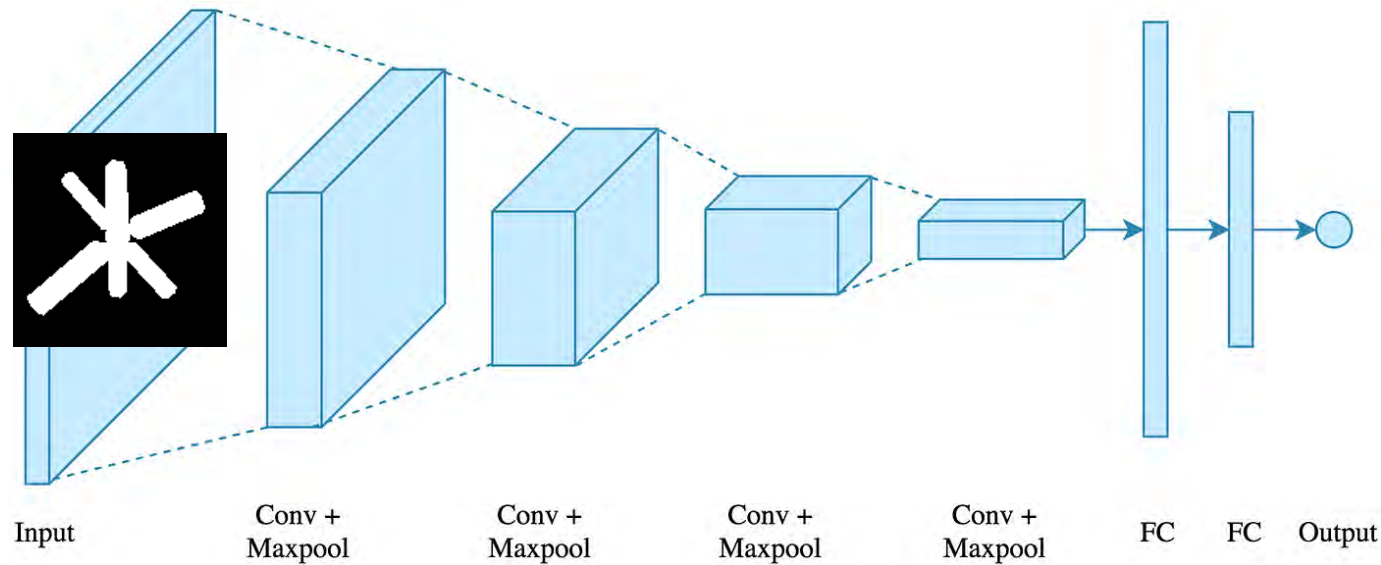


Confusion matrix for # of bullets predicted by random forest

Normalized by row (i.e., each row sums up to 1.0)

A perfect predictor would show 1.0 values in the diagonal

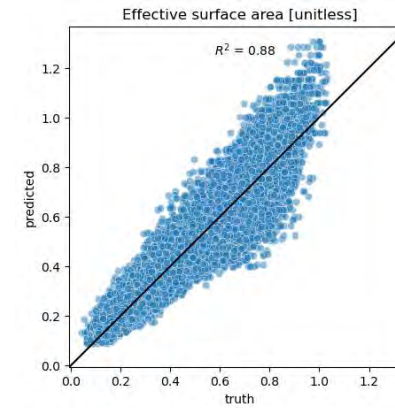
We can also use deep learning (if we want)



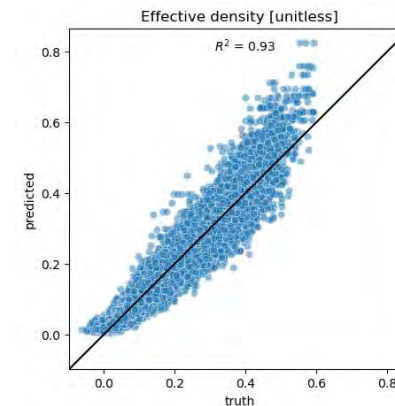
Credit: [Arden Dertat](#)

- Predict:
- Effective density
 - Effective surface area
 - # arms
 - Etc.

Preliminary results:



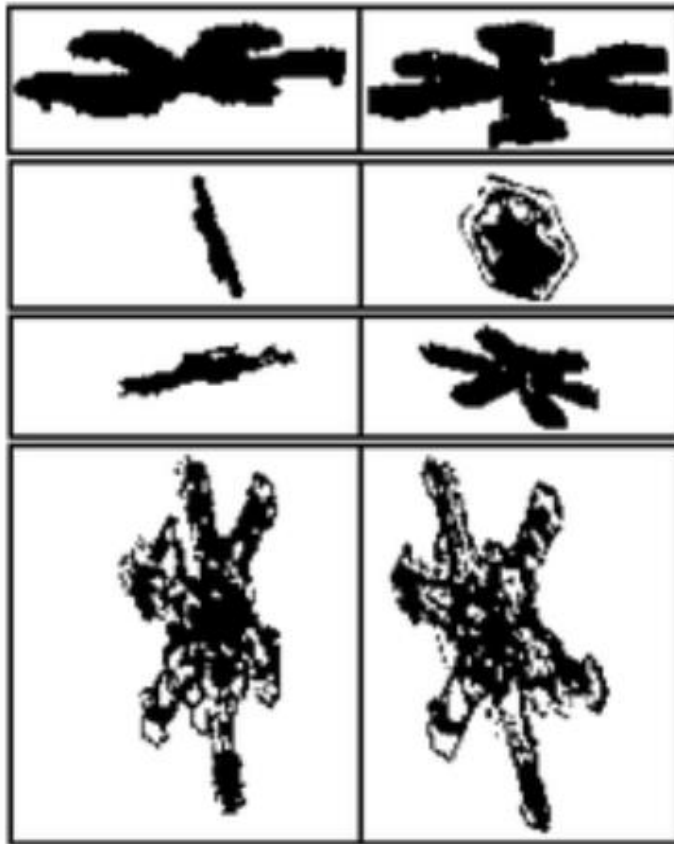
0.88 (CNN) > 0.86 (RF)



0.93 (CNN) < 0.95 (RF)

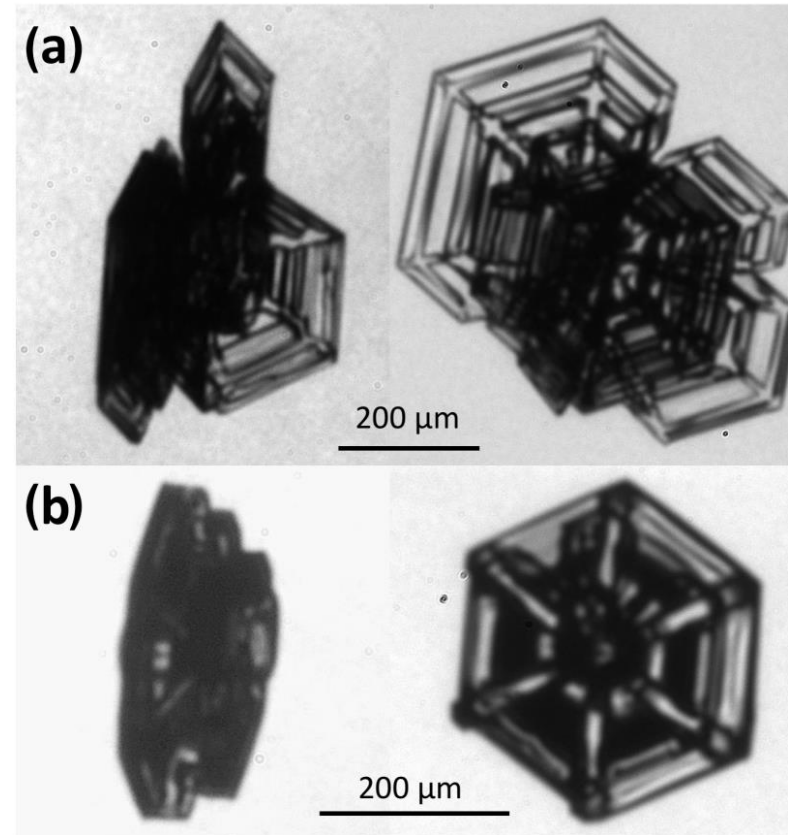
What if we have additional views?

2D-S probe



Lawson et al. 2006

PHIPS-HALO



Schnaiter et al. 2018

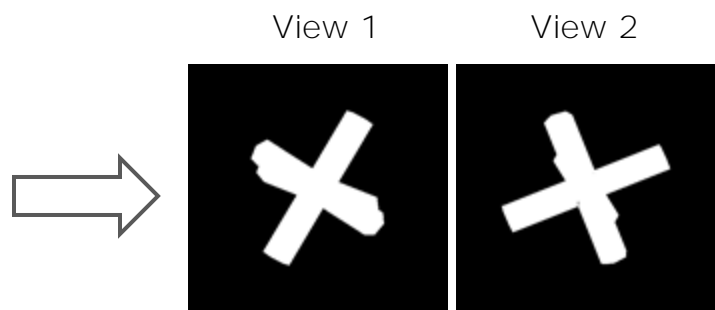


Pipeline w/ two views

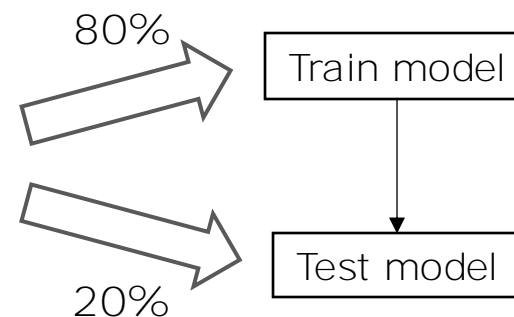
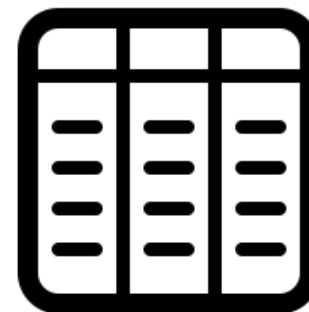
9,000 synthetic models



9,000 x 24 image pairs = 216,000 image pairs



Create merged tabular dataset



Calculate & save target outputs:

- (1) # arms,
- (2) effective density
- (3) effective surface area

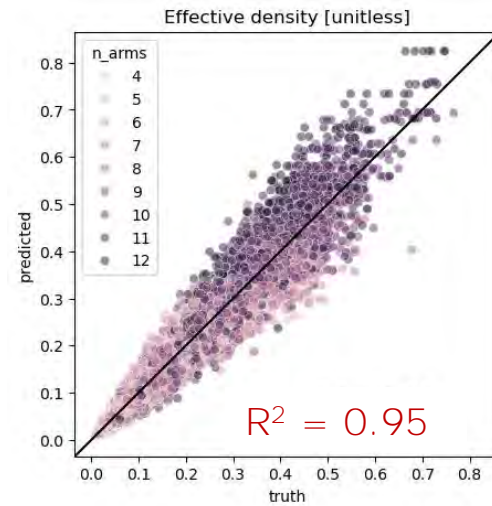
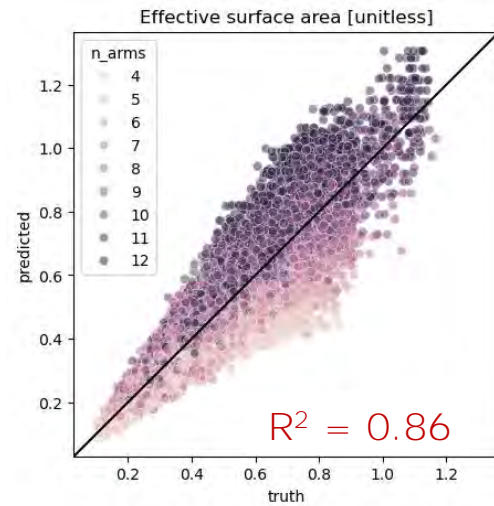
Take 24 random *projection pairs* & calculate 2-D features for each projection image of each pair:

- (1) Aspect ratio
- (2) Elliptical aspect ratio
- (3) # extreme points
- (4) Contour area
- (5) Area ratio
- (6) Complexity
- (7) Circularity

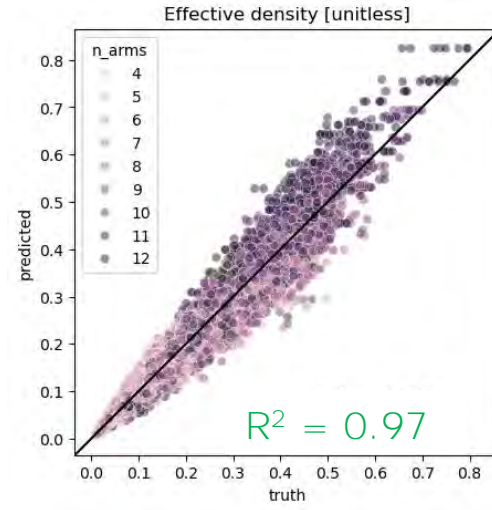
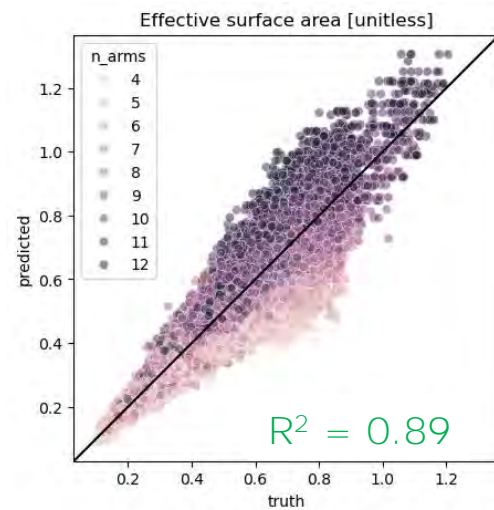
- 216,000 rows
- 7x2 = 14 feature columns (inputs)
- 3 target columns (outputs)

Two view are better than one

Random Forest
w/ single view

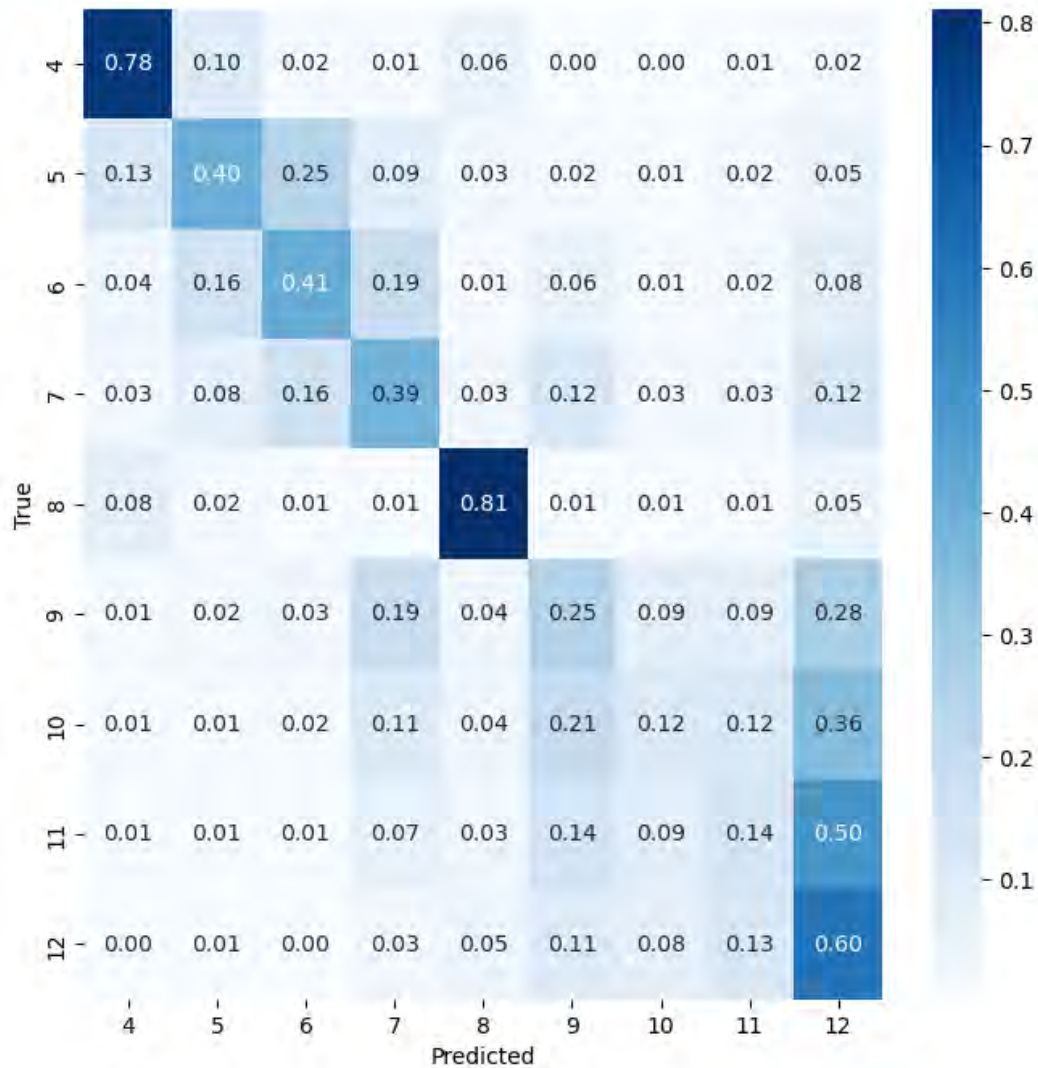


Random Forest
w/ two views

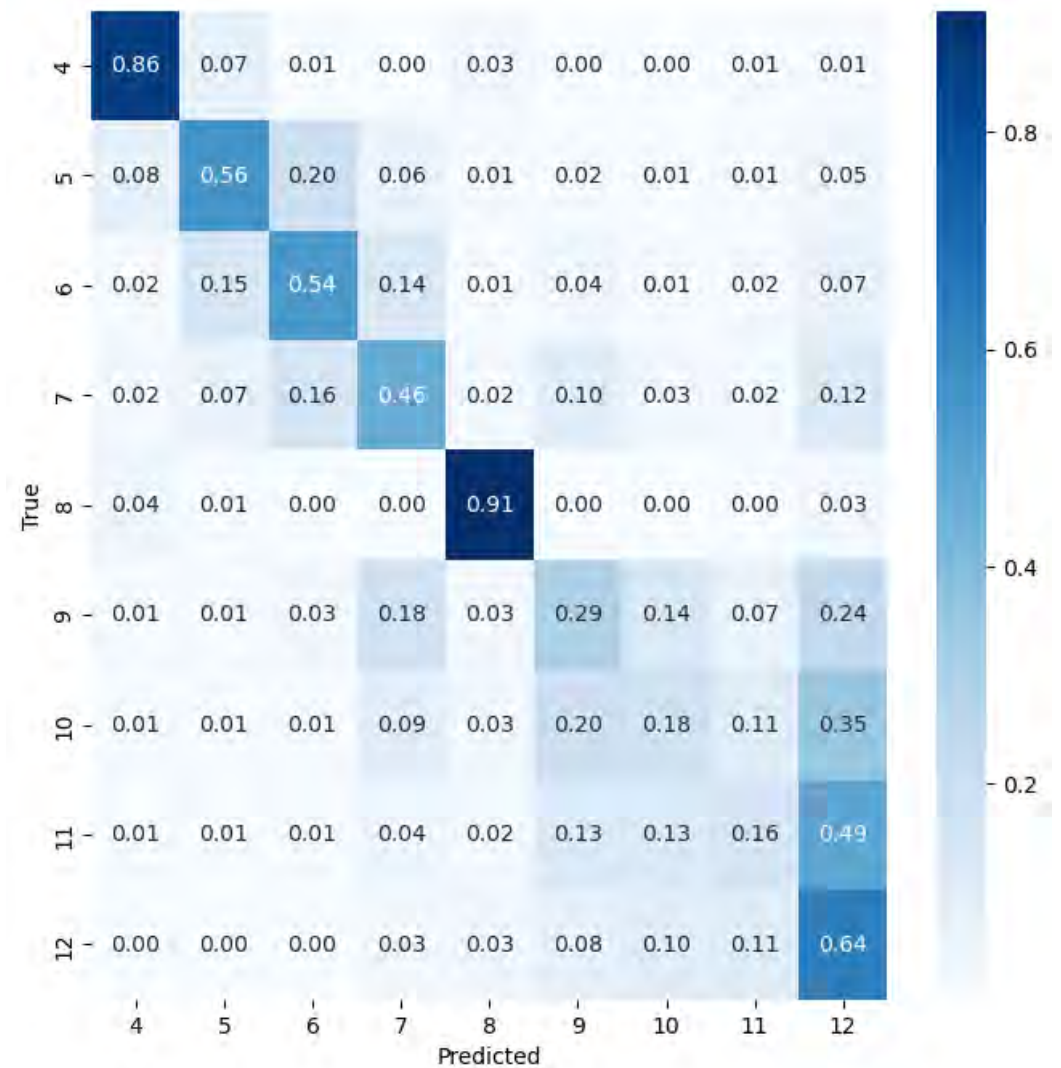


Two view are better than one

Single view



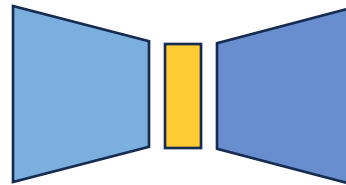
Two views

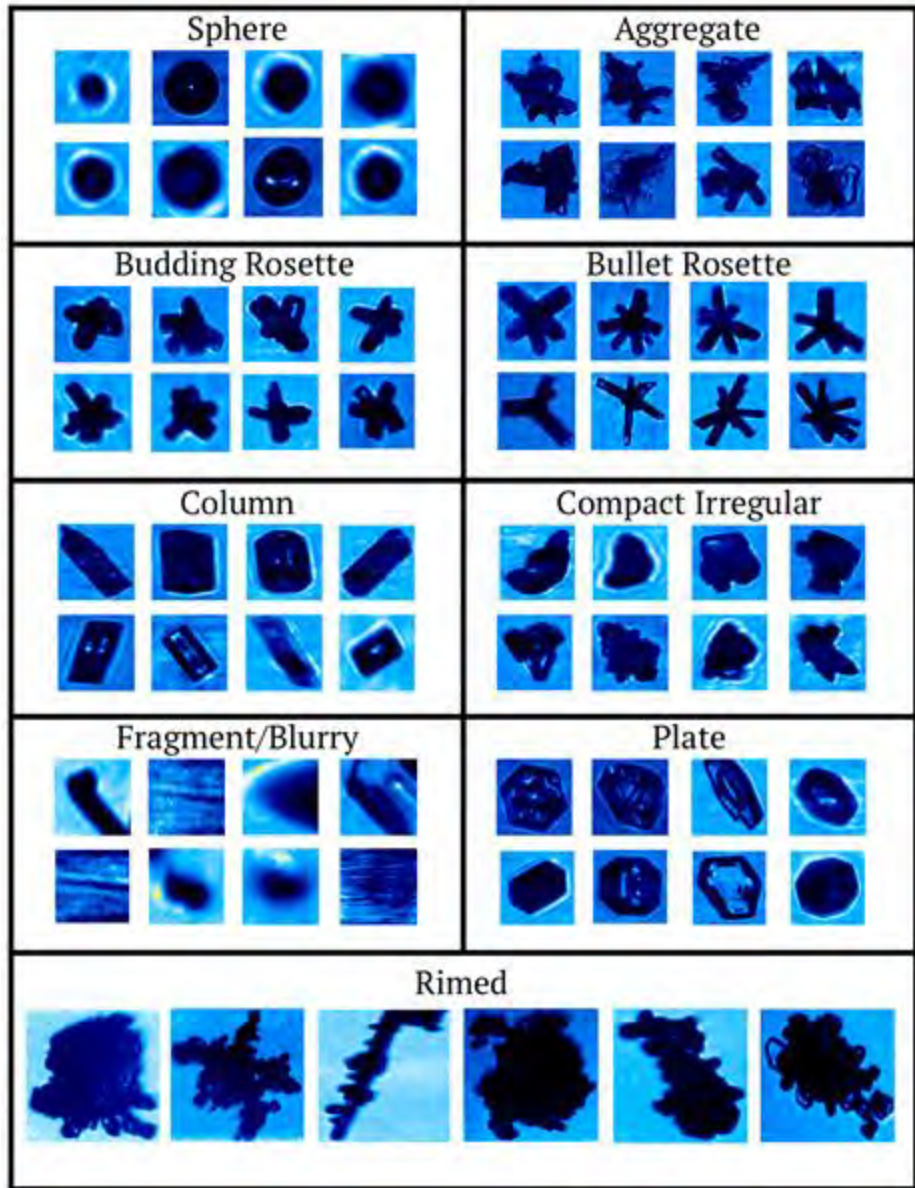


Part 1: Key Points

- A dataset of synthetic bullet rosettes was created
- ML was able to predict effective density and surface area with encouraging skill (to be improved)
- The classification of # arms was more challenging
- Inferring 3-D properties from CPI images will allow us to improve parameterizations moving forward

Part 2: Latent representations of ice crystals (unsupervised)

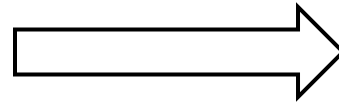




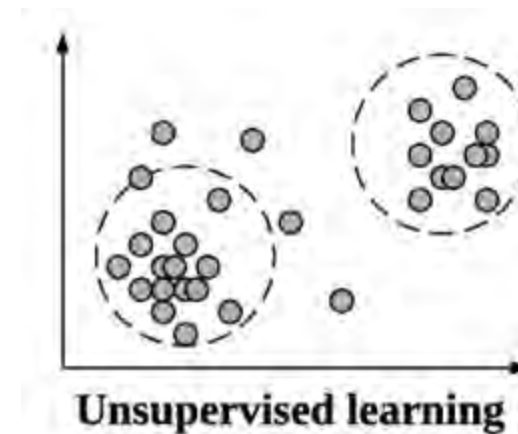
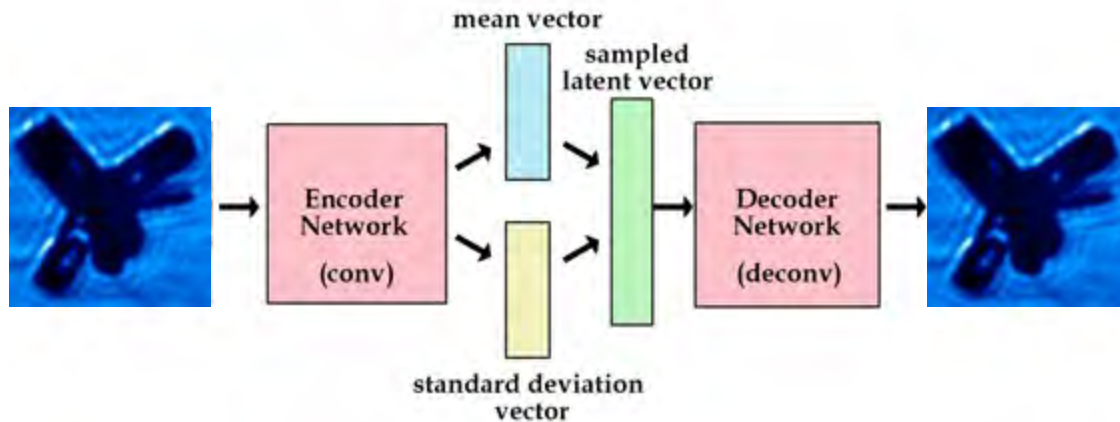
***Initial question:
Can we classify
crystals in an
unsupervised
manner?***

Unsupervised clustering pipeline

Step 1:
Train VAE with CPI
images



Step 2:
Unsupervised
clustering in latent
space



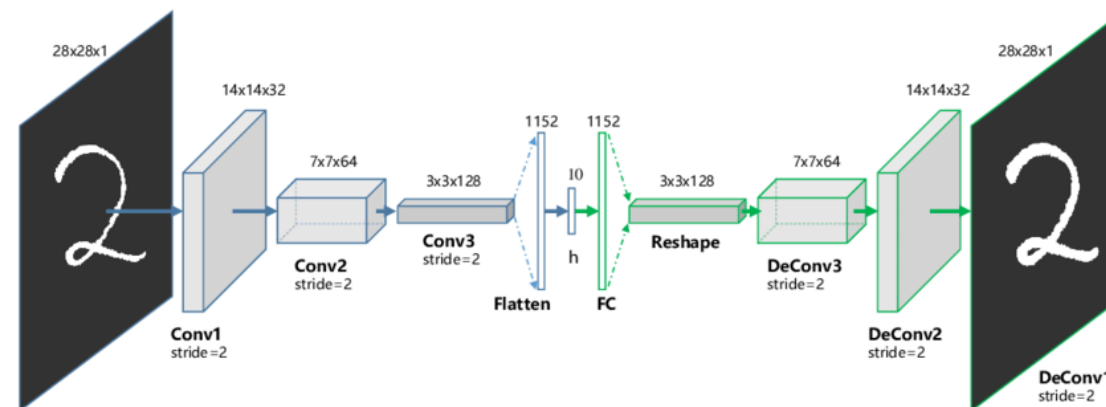
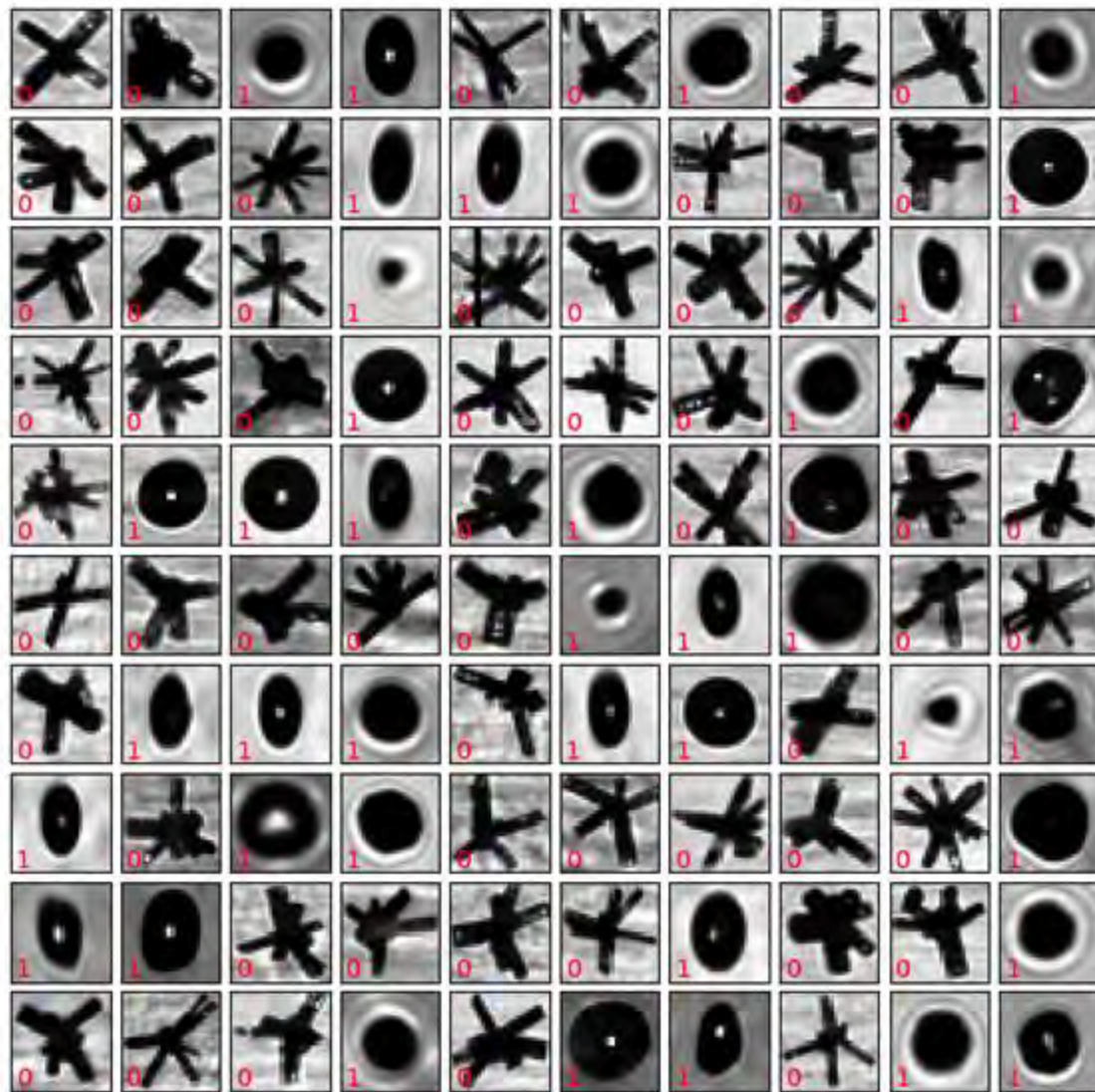
Simple case study: spheres vs. rosettes



?



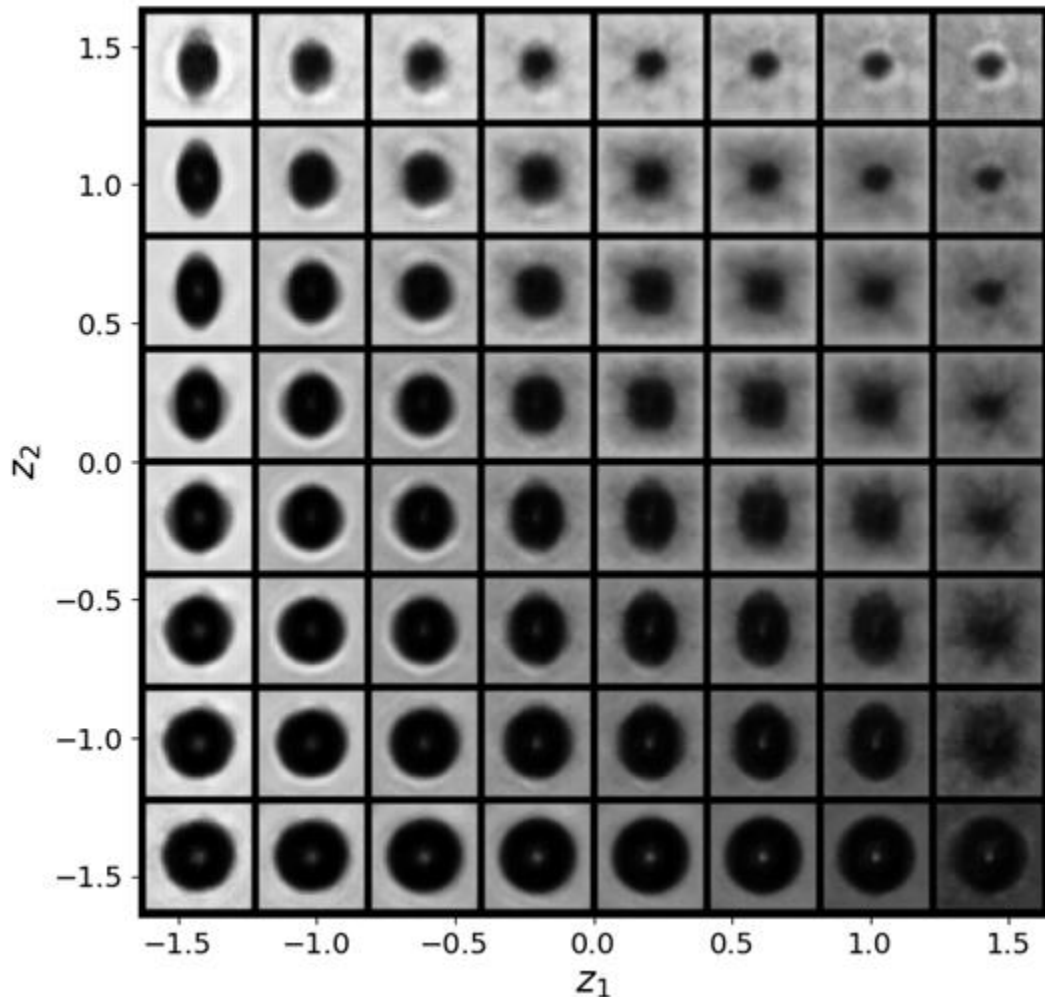
Simple case study: Spheres vs. Rosettes



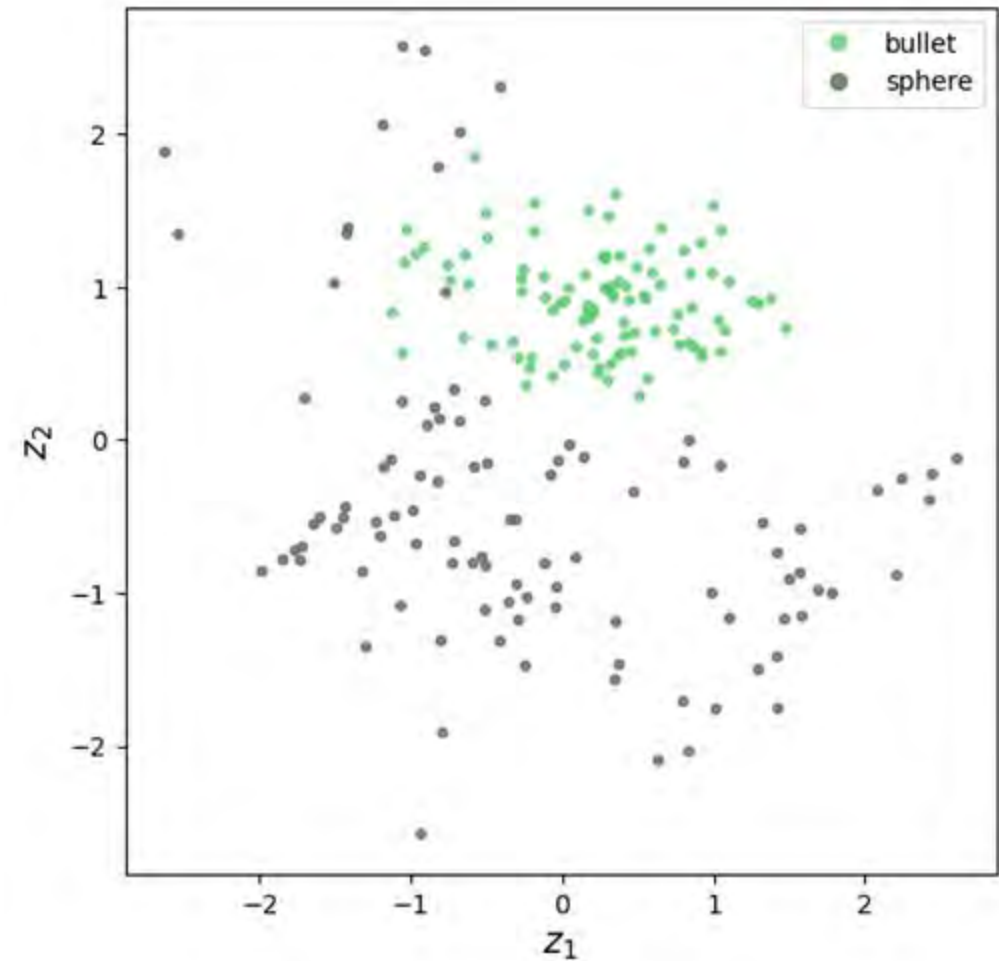
- Using PyroVED Python package
- Training: 100 images from each class
- 2 latent variables
- 28 x 28 resolution

Qualitatively inspecting the latent manifold

Visualizing the latent manifold
(z = latent variable)

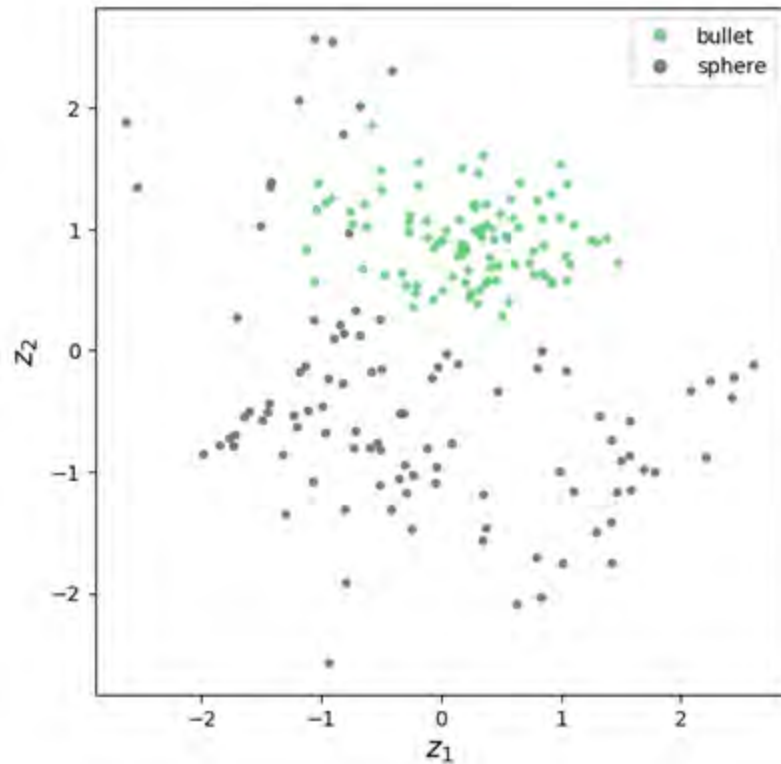


Scatter plot in latent space

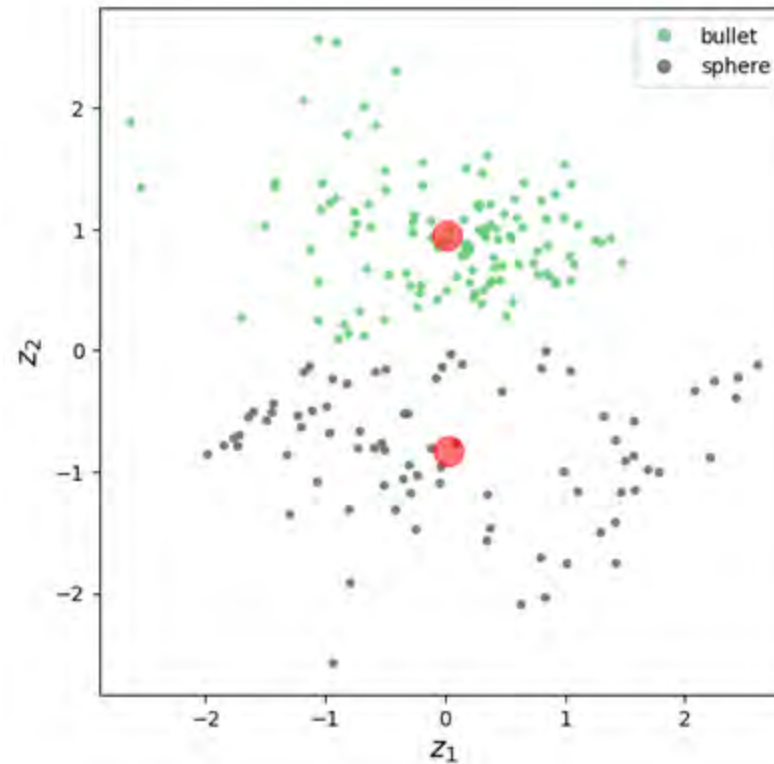


K-means used to cluster data

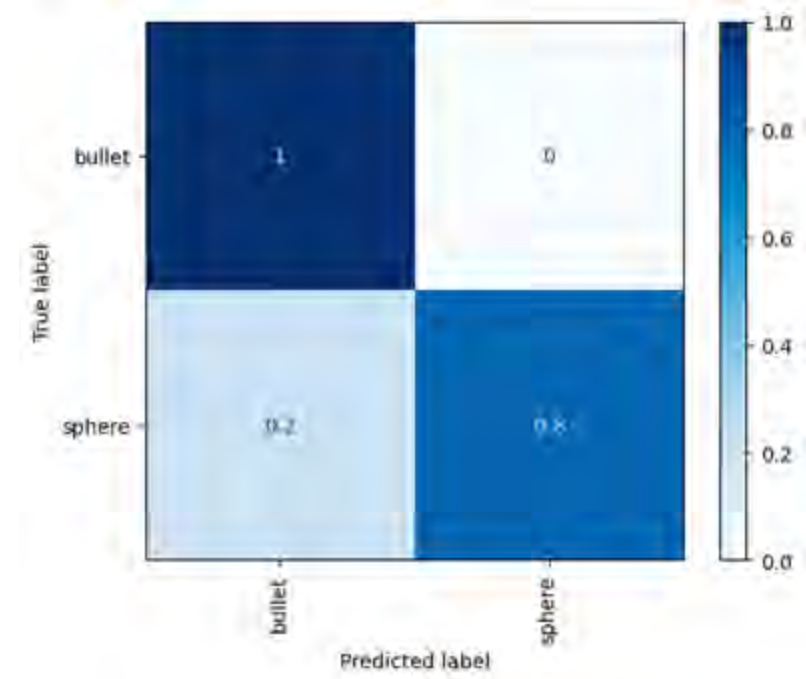
scatter plot in latent space w/ true labels



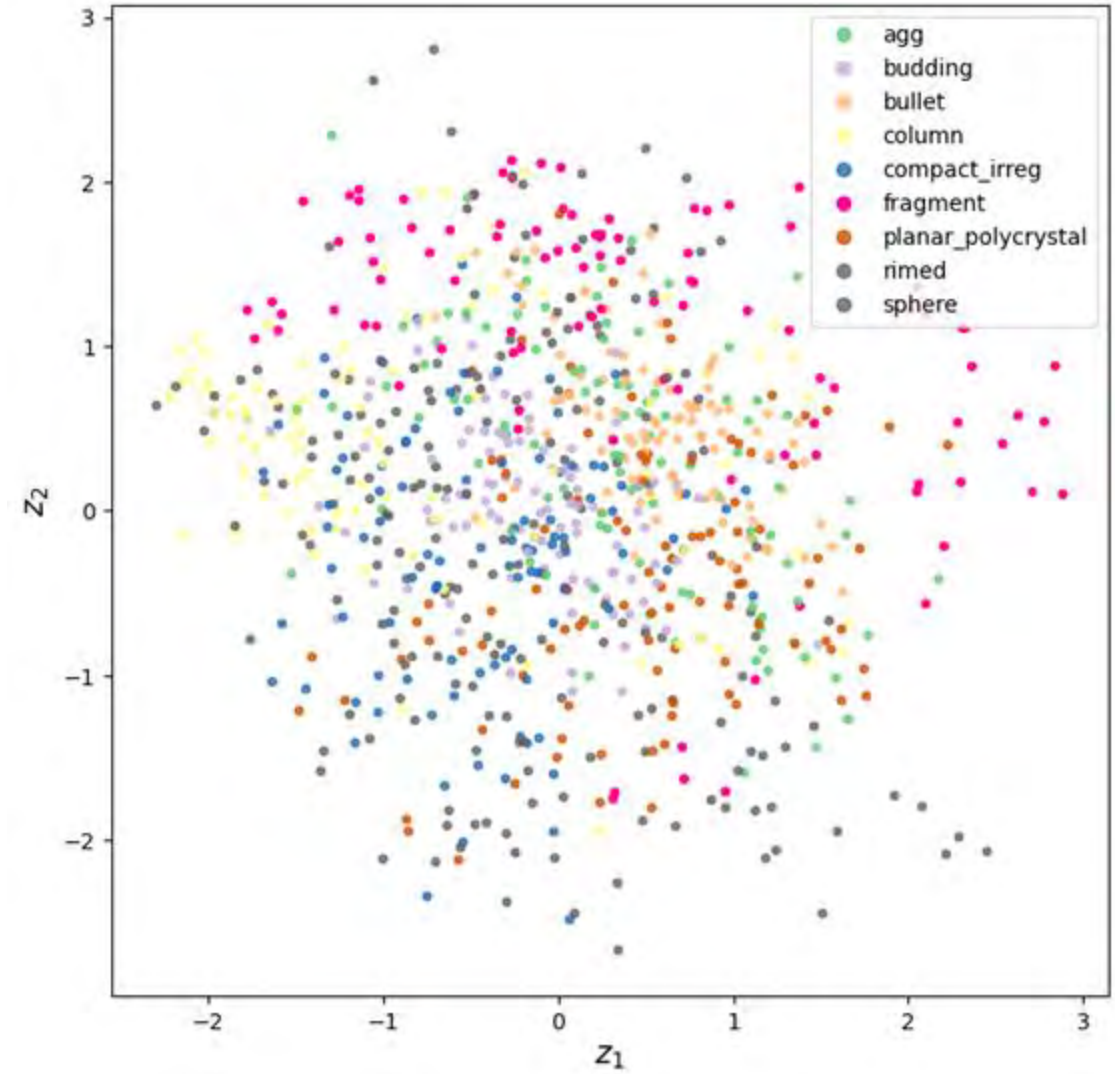
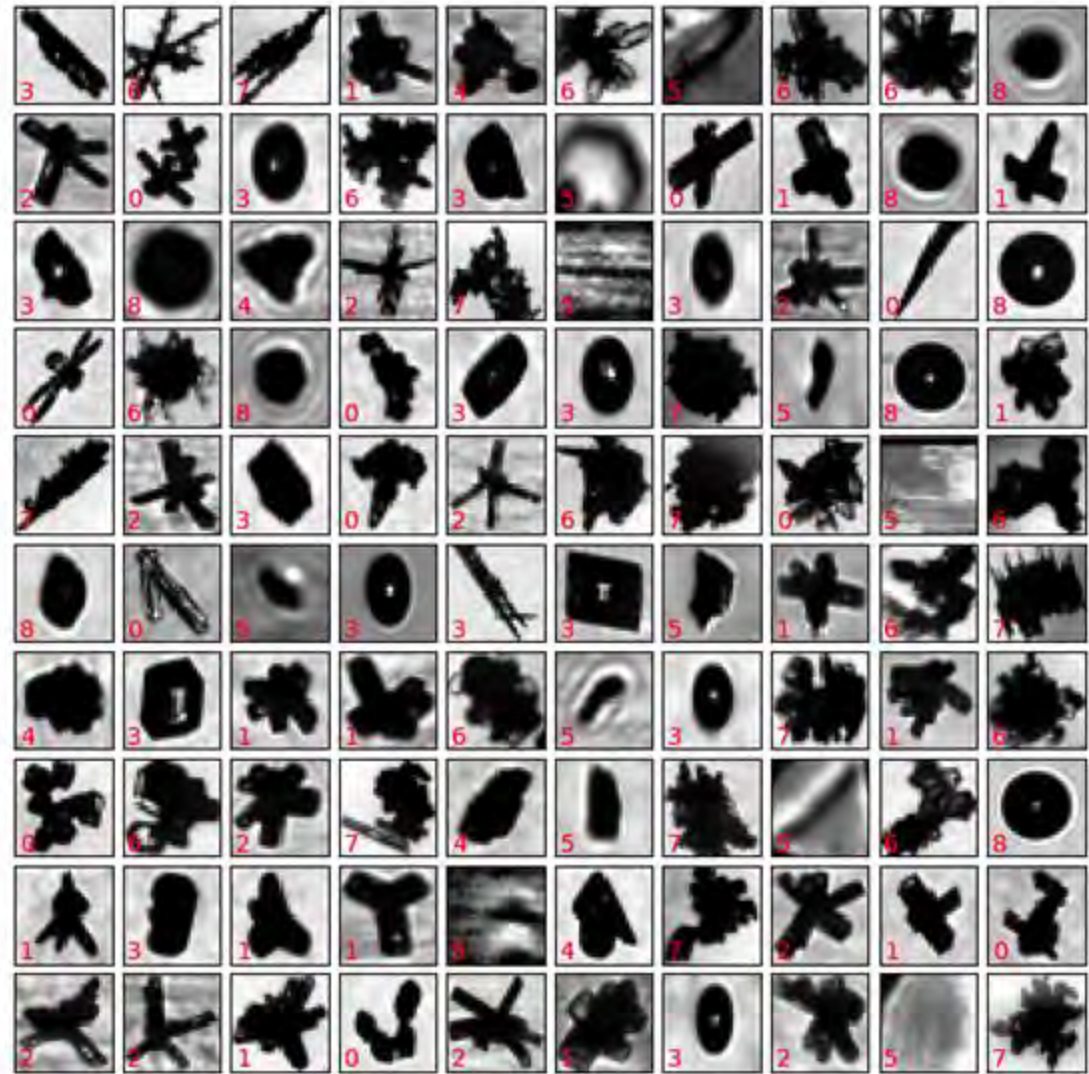
scatter plot in latent space w/ predicted labels



confusion matrix for k-means clustering

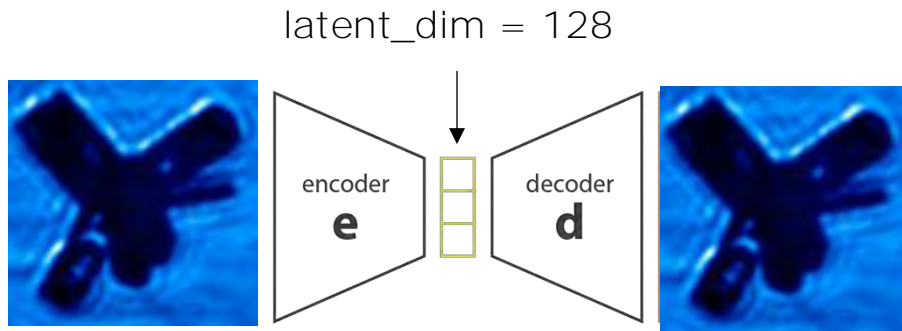


What happens with more classes?



Increasing latent dimension: 2-d \rightarrow 128-d

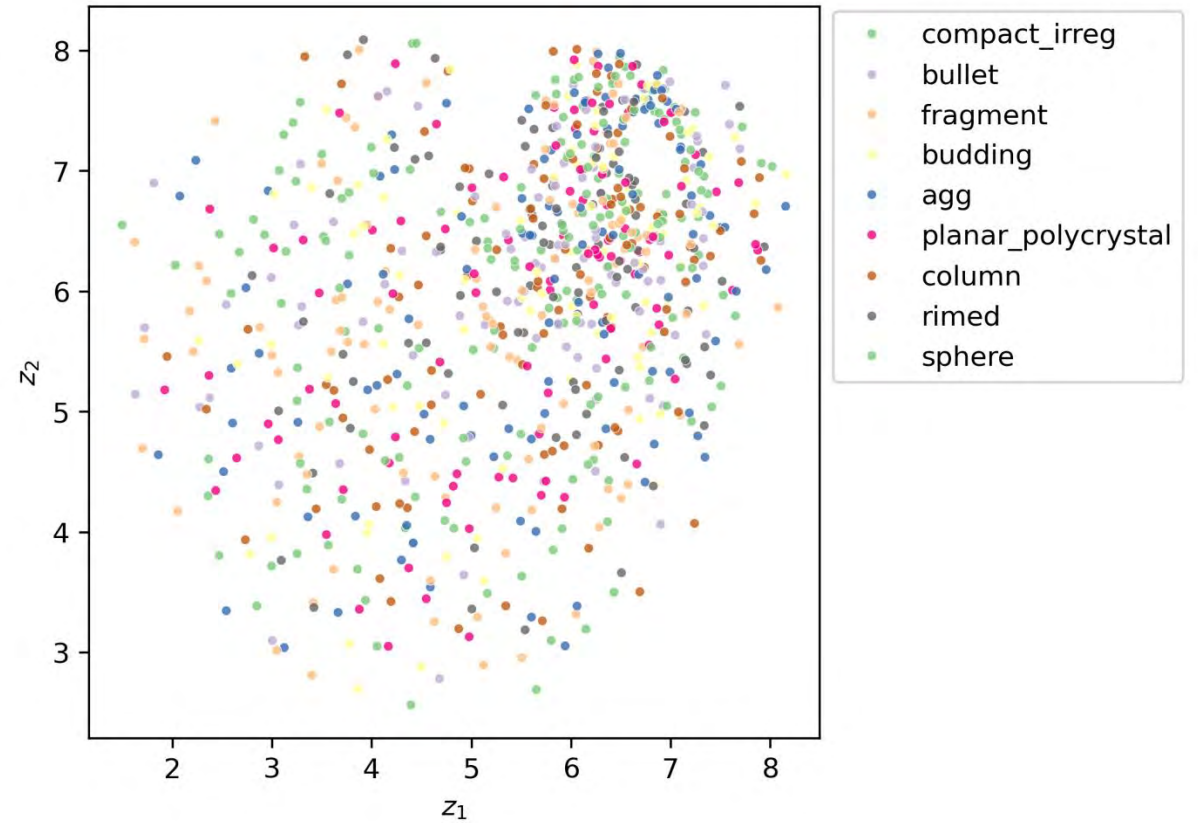
Step 1: Train VAE



Input resolution also increased to 224x224

Step 2: Reduce Dimensionality

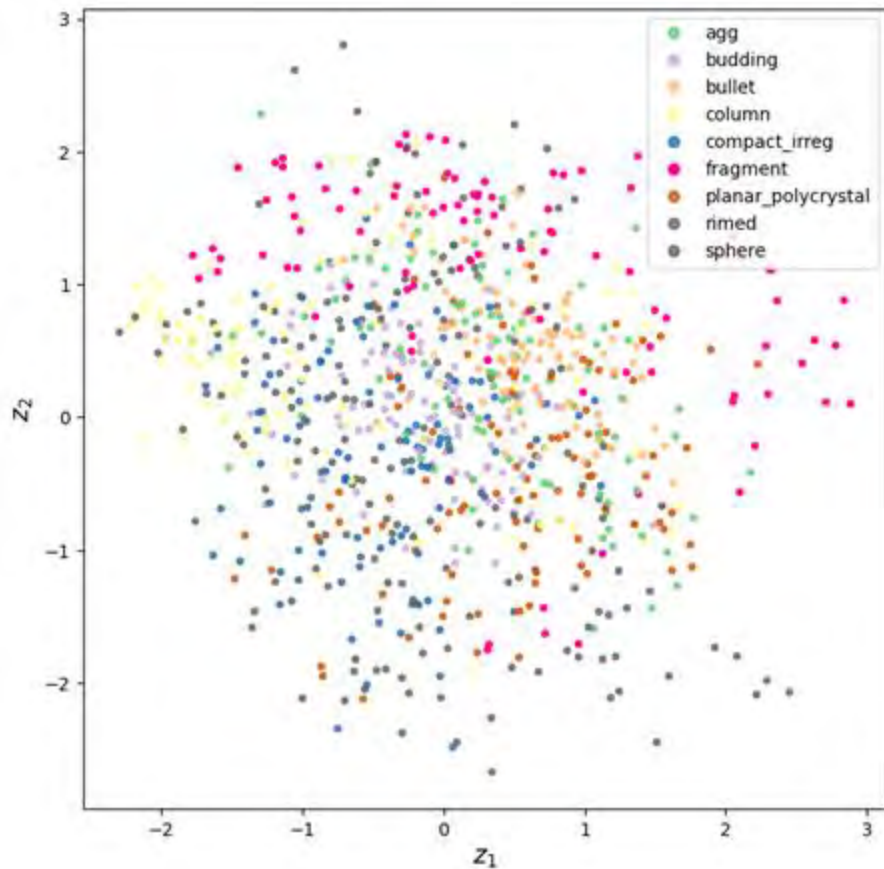
UMAP used to reduce 128-d latent code to 2-d



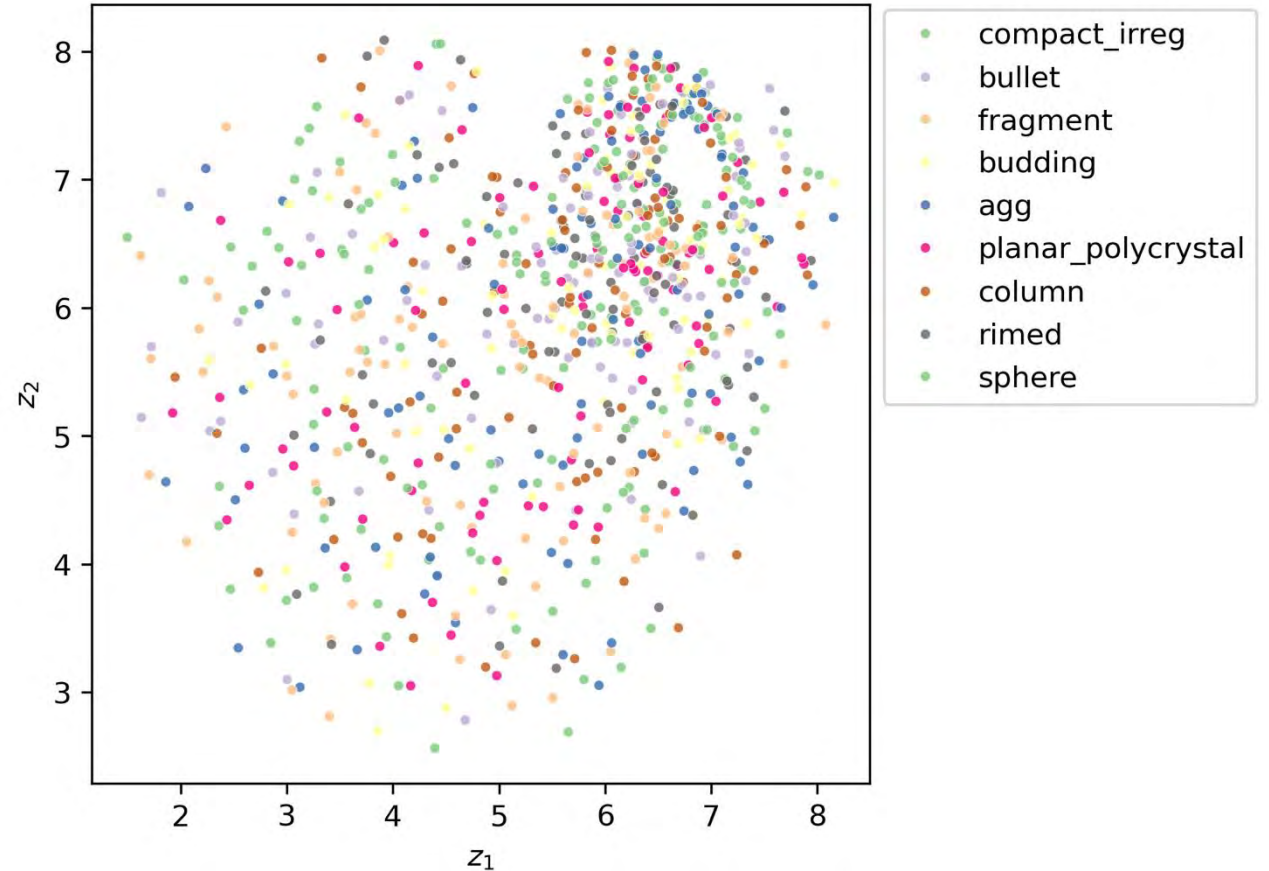
Not so great 😞

Increasing the latent dimensionality alone did not improve clustering

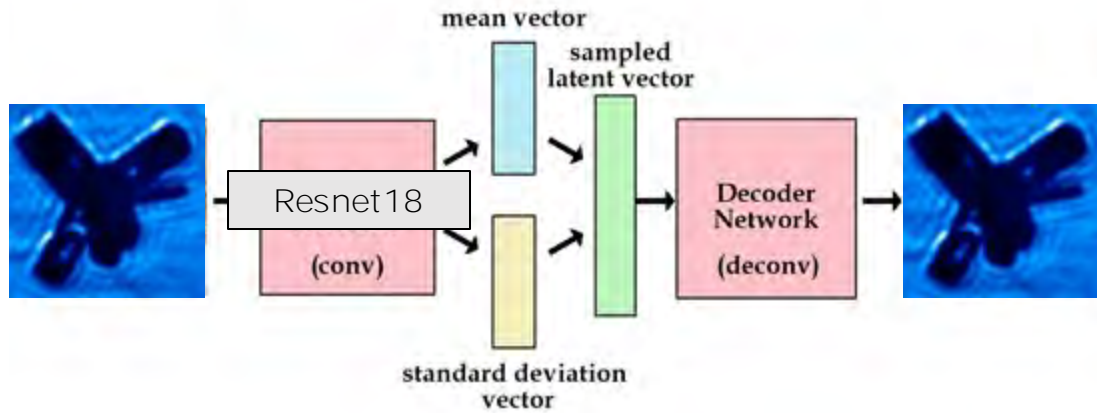
Using latent_dim = 2



Using latent_dim = 128
+ dimensionality reduction w/ UMAP

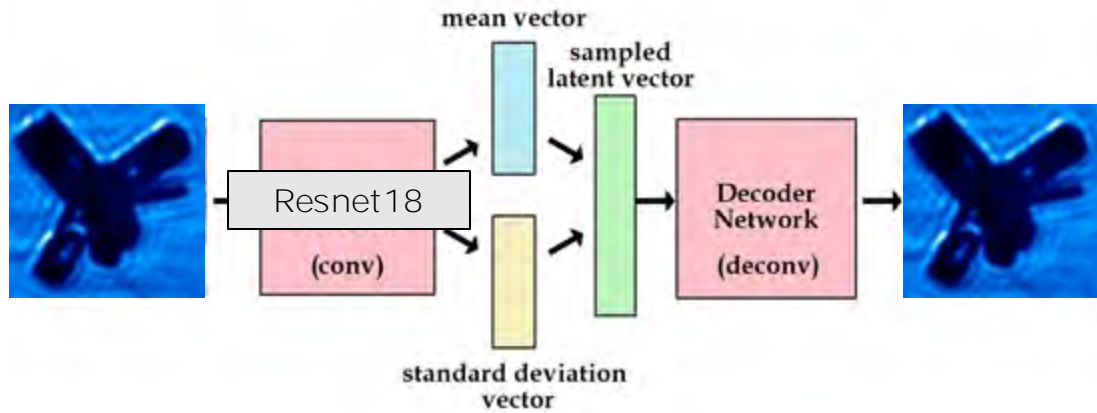


Experimenting with architecture - ResNetVAE

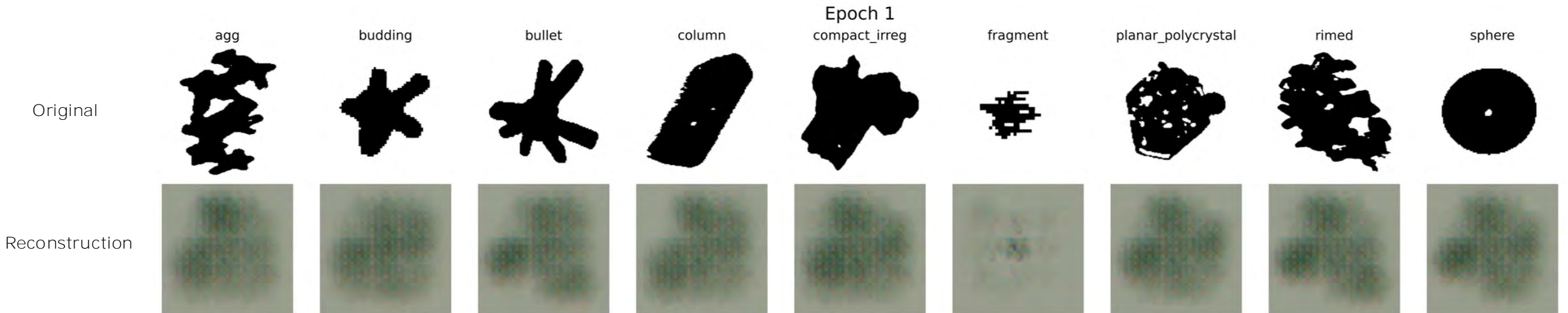


- $N = 100,000$ samples (9 classes)
- Input resolution: 224×224
- Mask applied for better geometric isolation

Experimenting with architecture - ResNetVAE

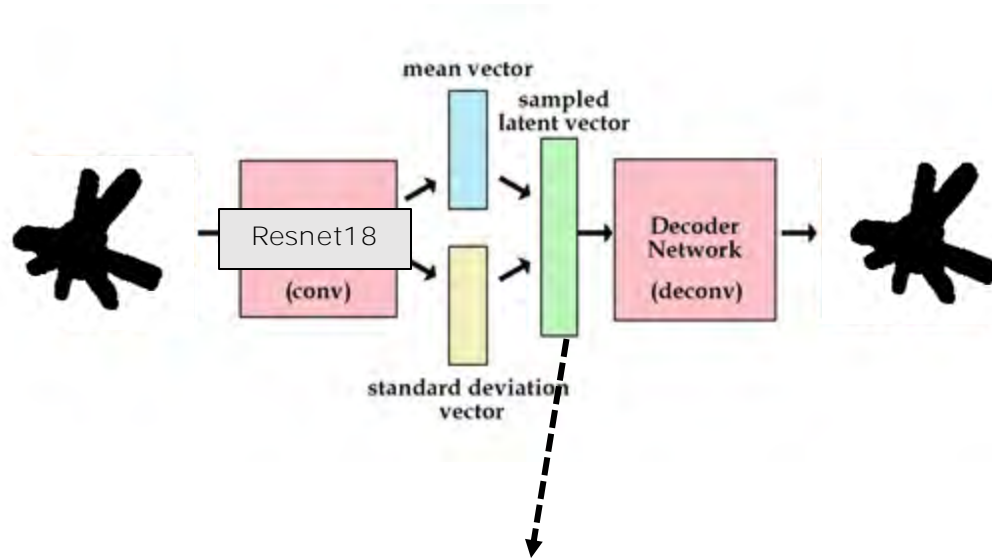


- $N = 100,000$ samples (9 classes)
- Input resolution: 224×224
- Mask applied for better shape isolation

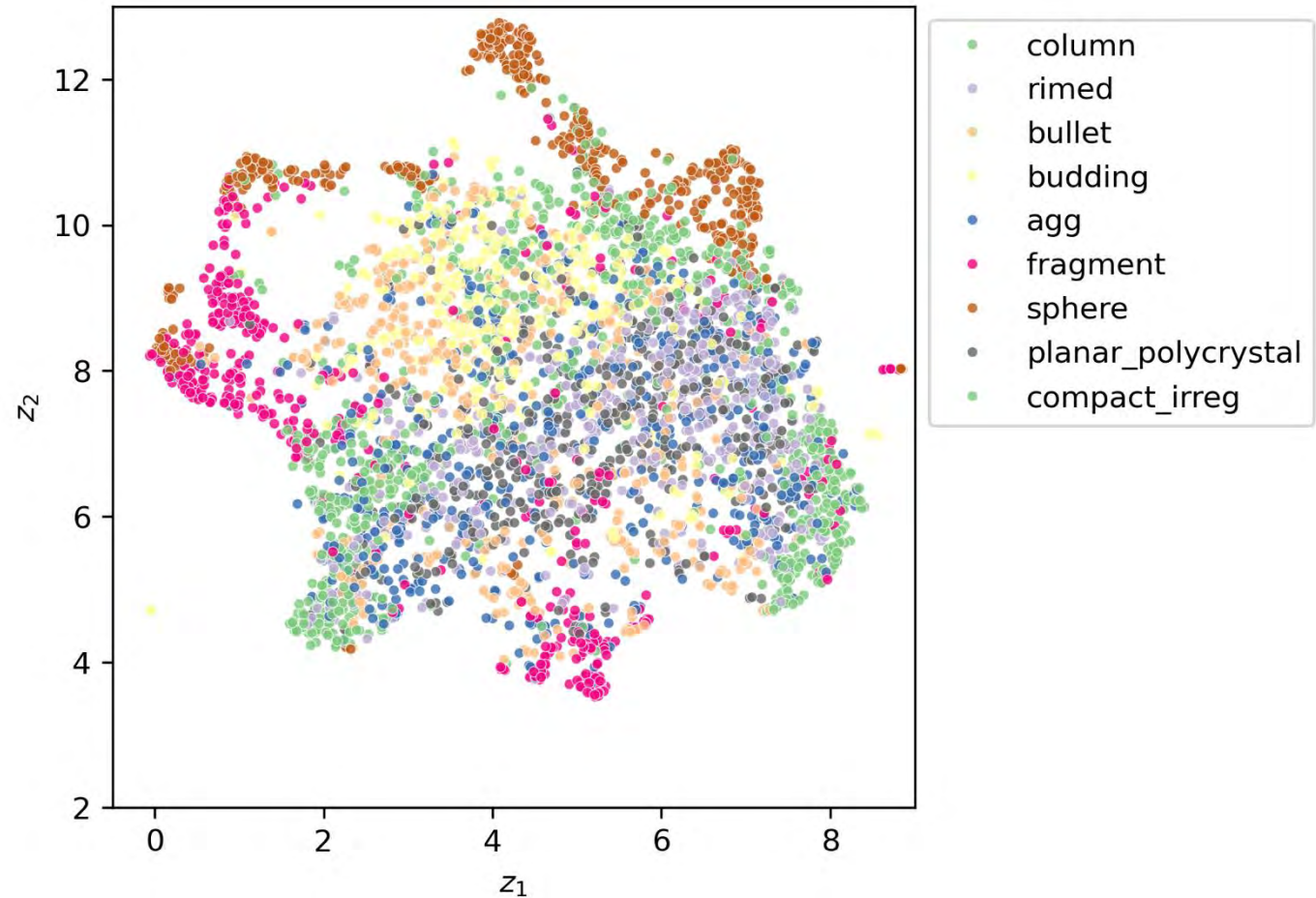


Results using a ResNetVAE

1) Train VAE with $\text{laten_dim} = 128$
 [N ~ 100,000 samples]

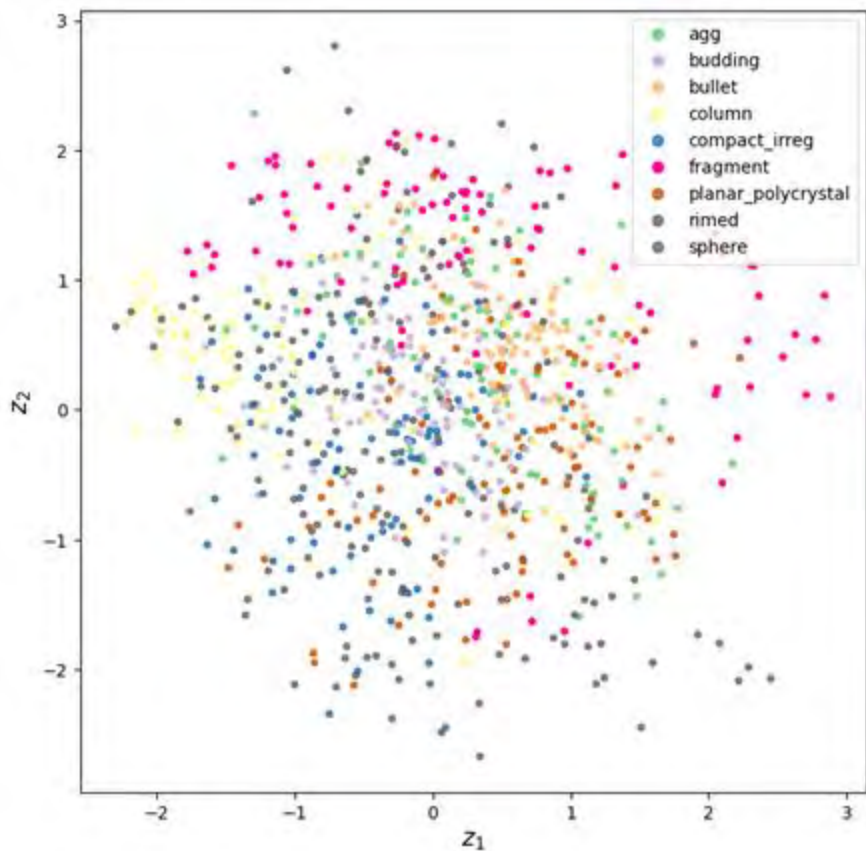


2) Reduce 128-d to 2-d with UMAP

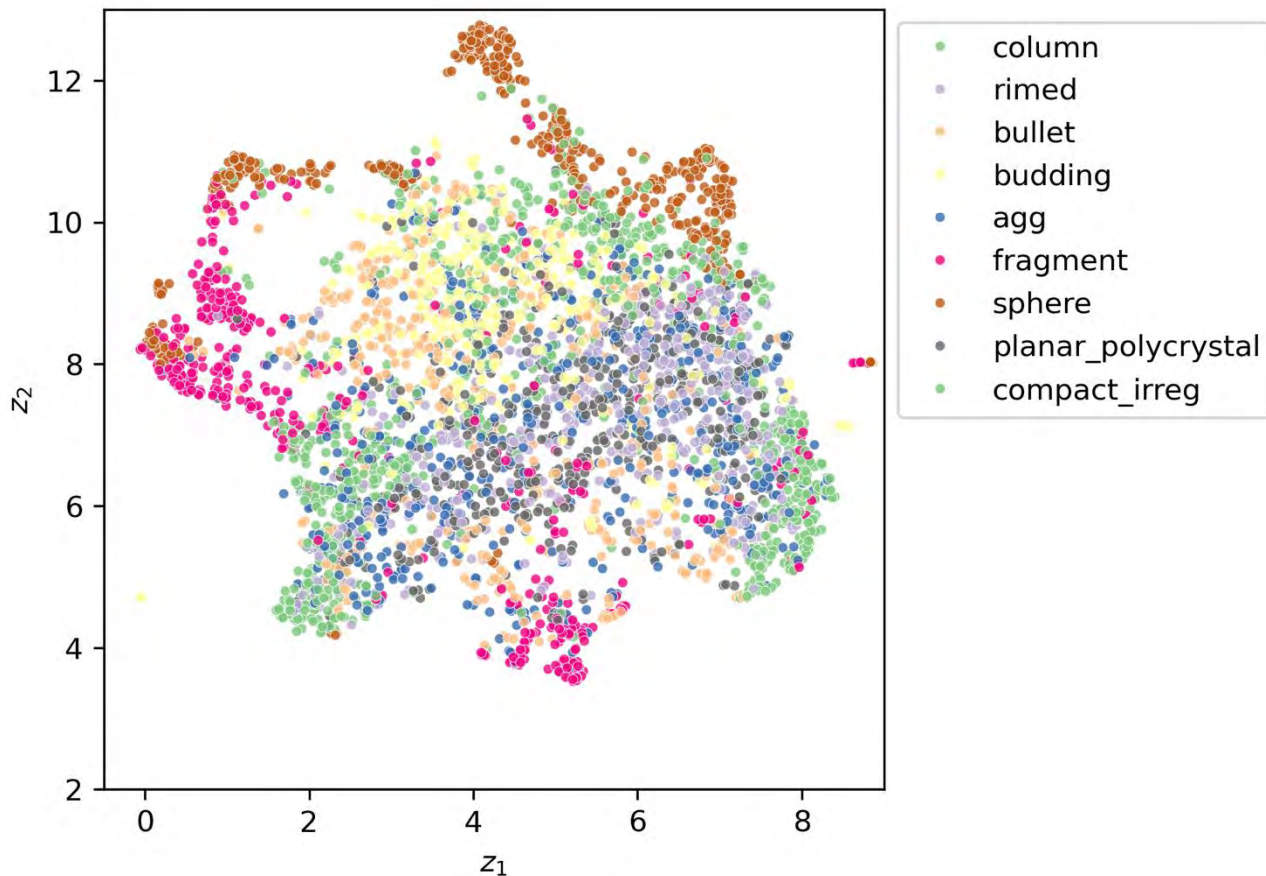


We start to see structure and disentanglement in the latent space

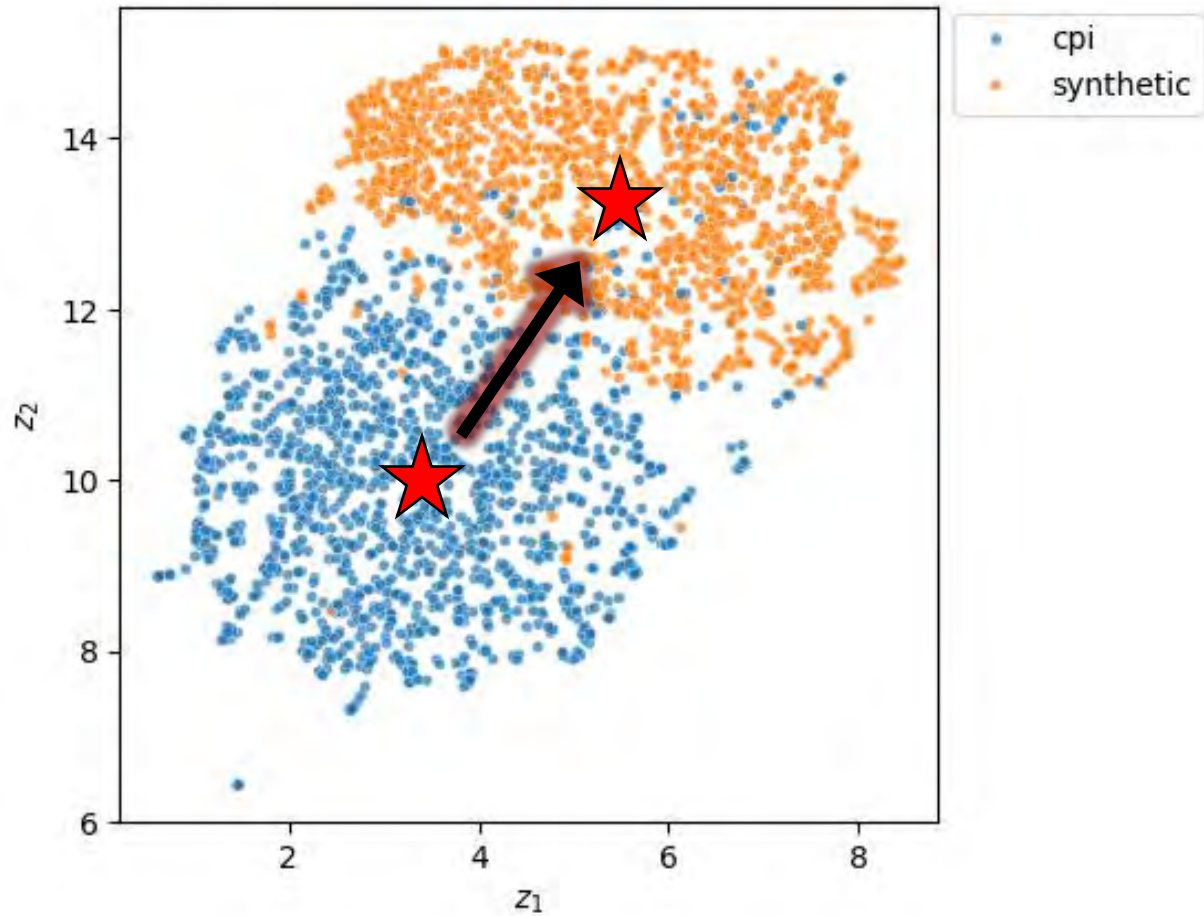
Default Conv-VAE
w/ latent_dims = 2



ResNetVAE w/ latent_dims = 128
(+ masked images + UMAP)



Can we use representation learning to improve/validate our synthetic data?

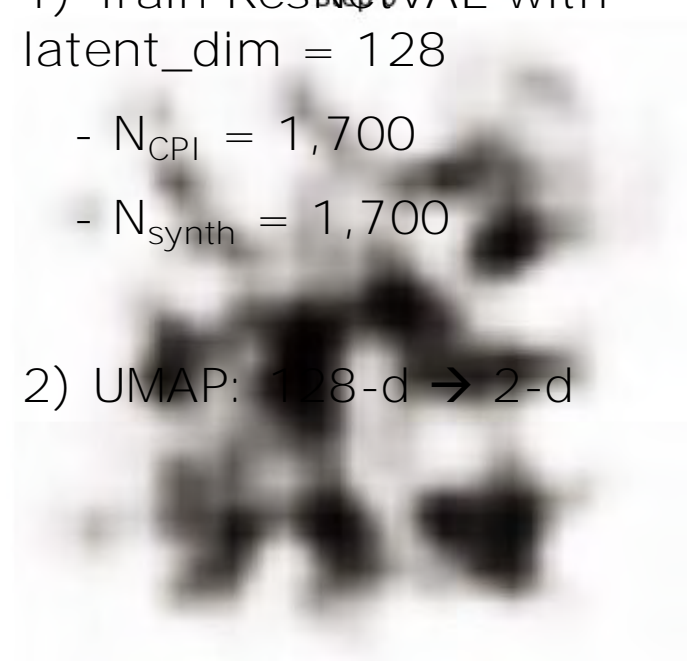


1) Train ResNet VAE with latent_dim = 128

- $N_{CPI} = 1,700$

- $N_{synth} = 1,700$

2) UMAP: 128-d \rightarrow 2-d



Part 2: Key Points

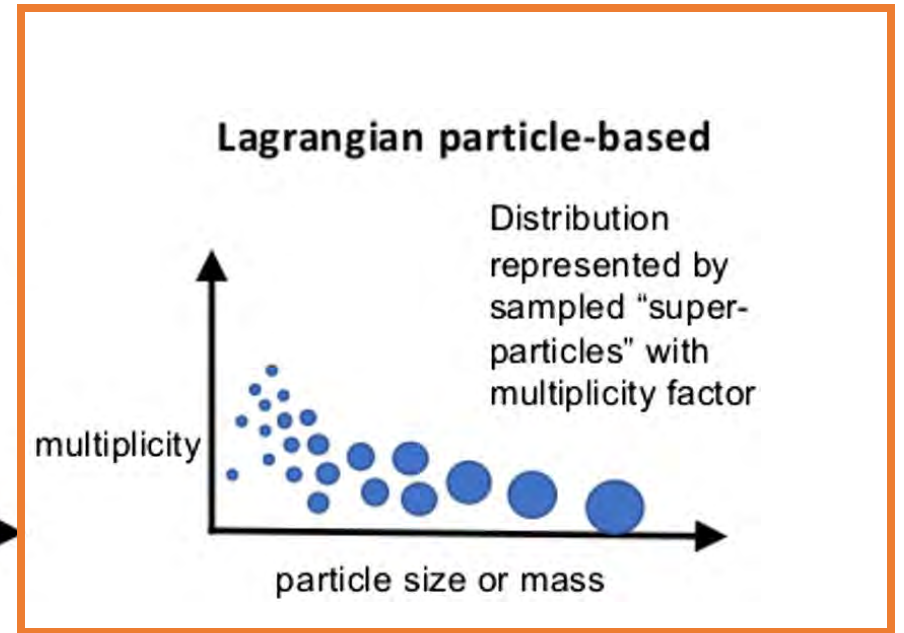
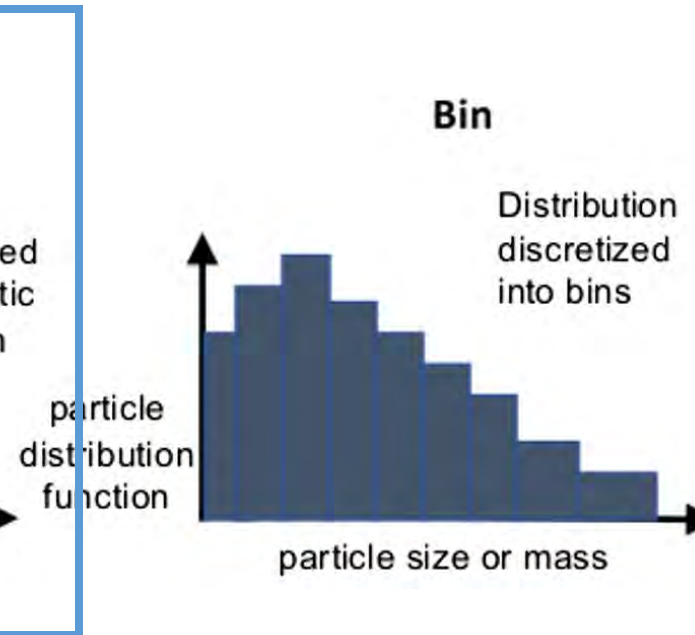
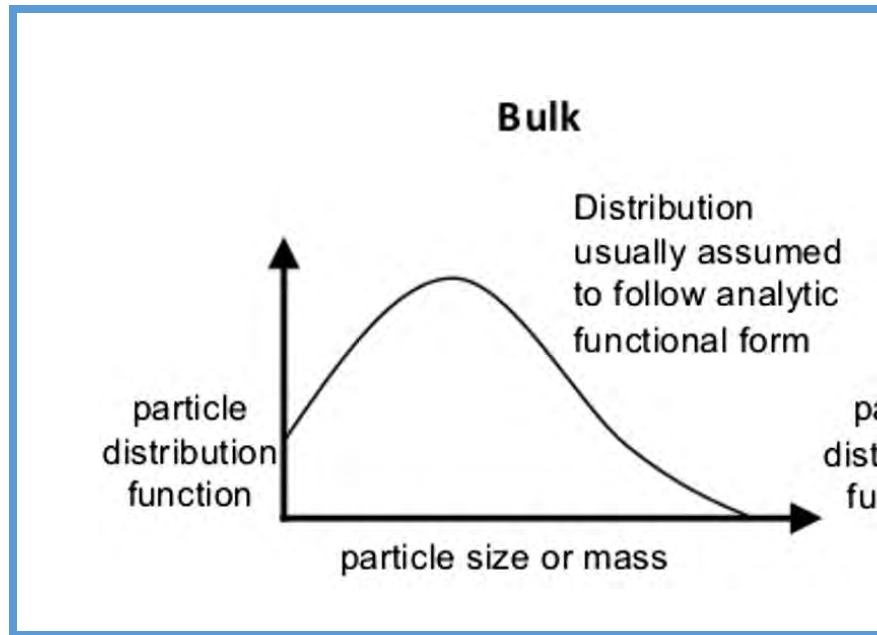
- Viability of the VAE + k-means pipeline demonstrated with a 2-class proof-of-concept
- Unsupervised learning may help us understand the distribution of particle shapes at scale, without labels
- Latent representations may be useful in making synthetic crystals more realistic

Part 3: Latent metrics for LES cirrus simulations (unsupervised)





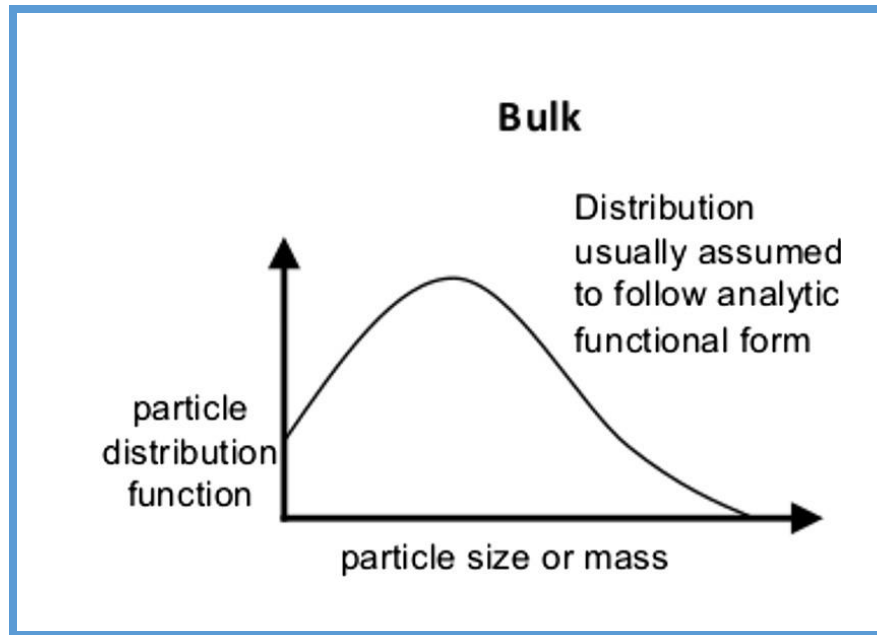
Microphysics represented in 3 different ways



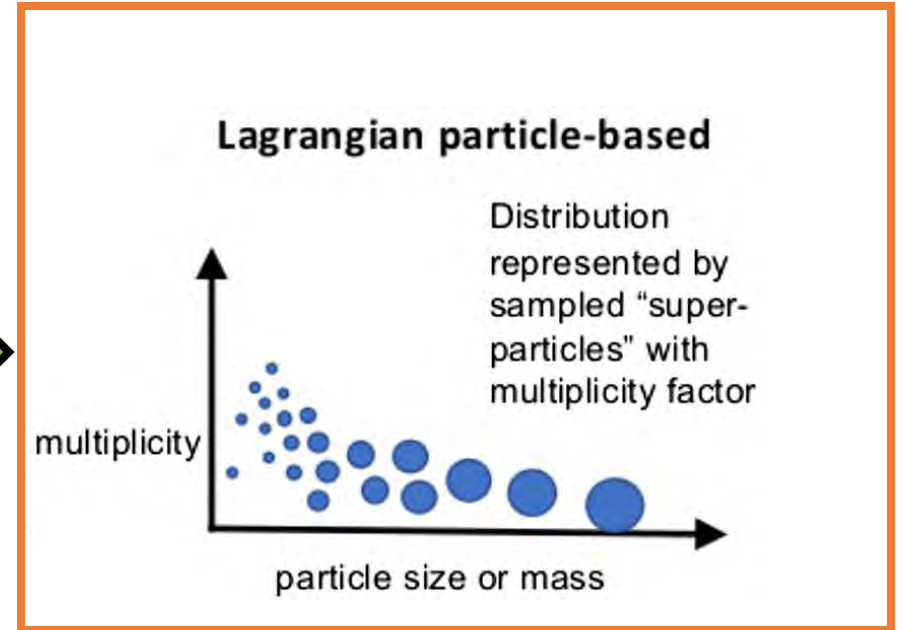
Increasing complexity + computational cost



Microphysics represented in 3 different ways

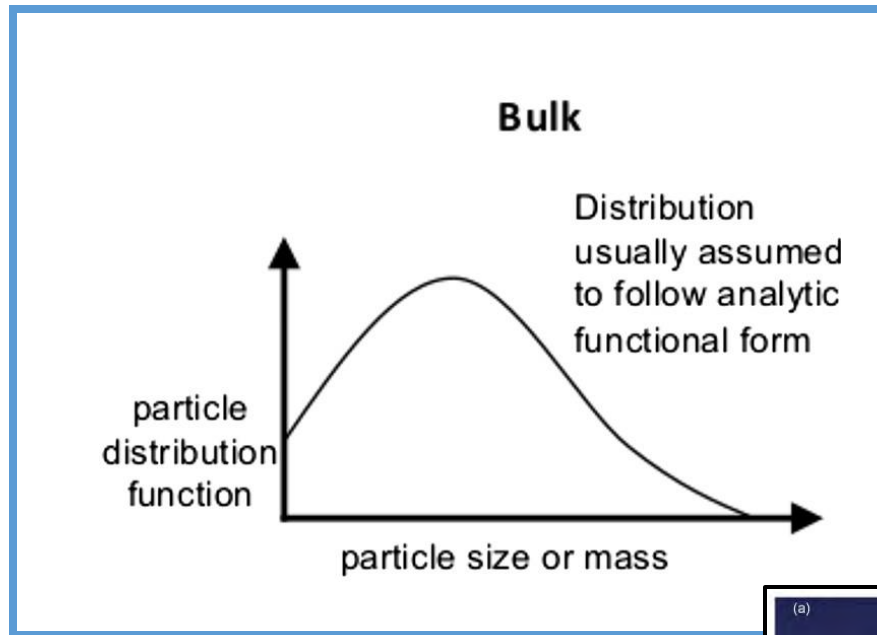


How do we compare the outputs meaningfully?

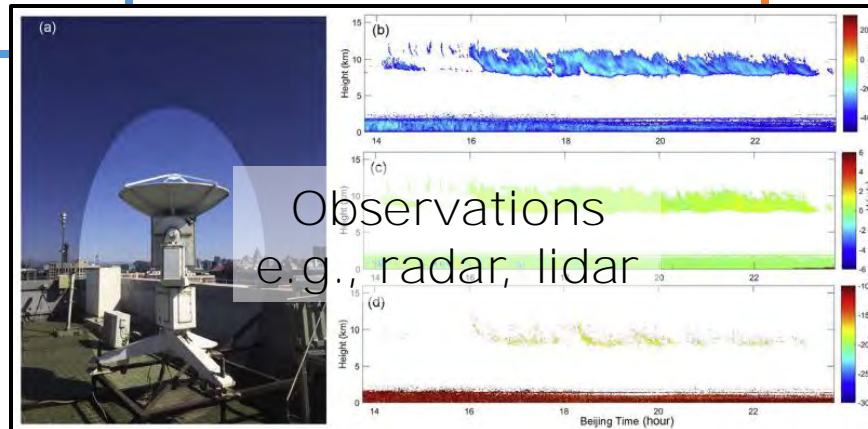
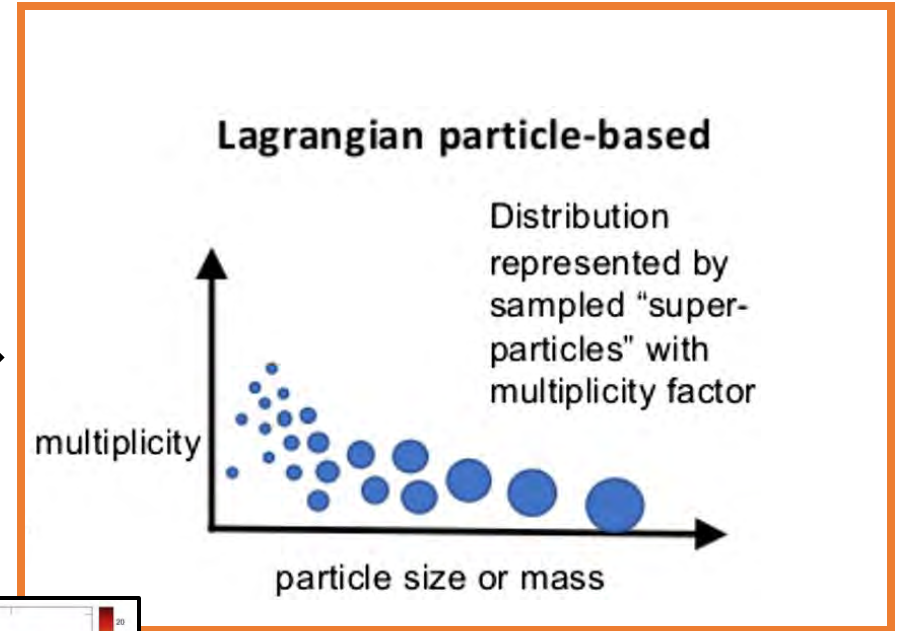
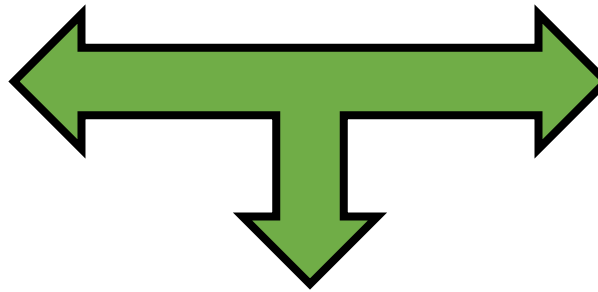




Microphysics represented in 3 different ways



How do we compare the outputs meaningfully?





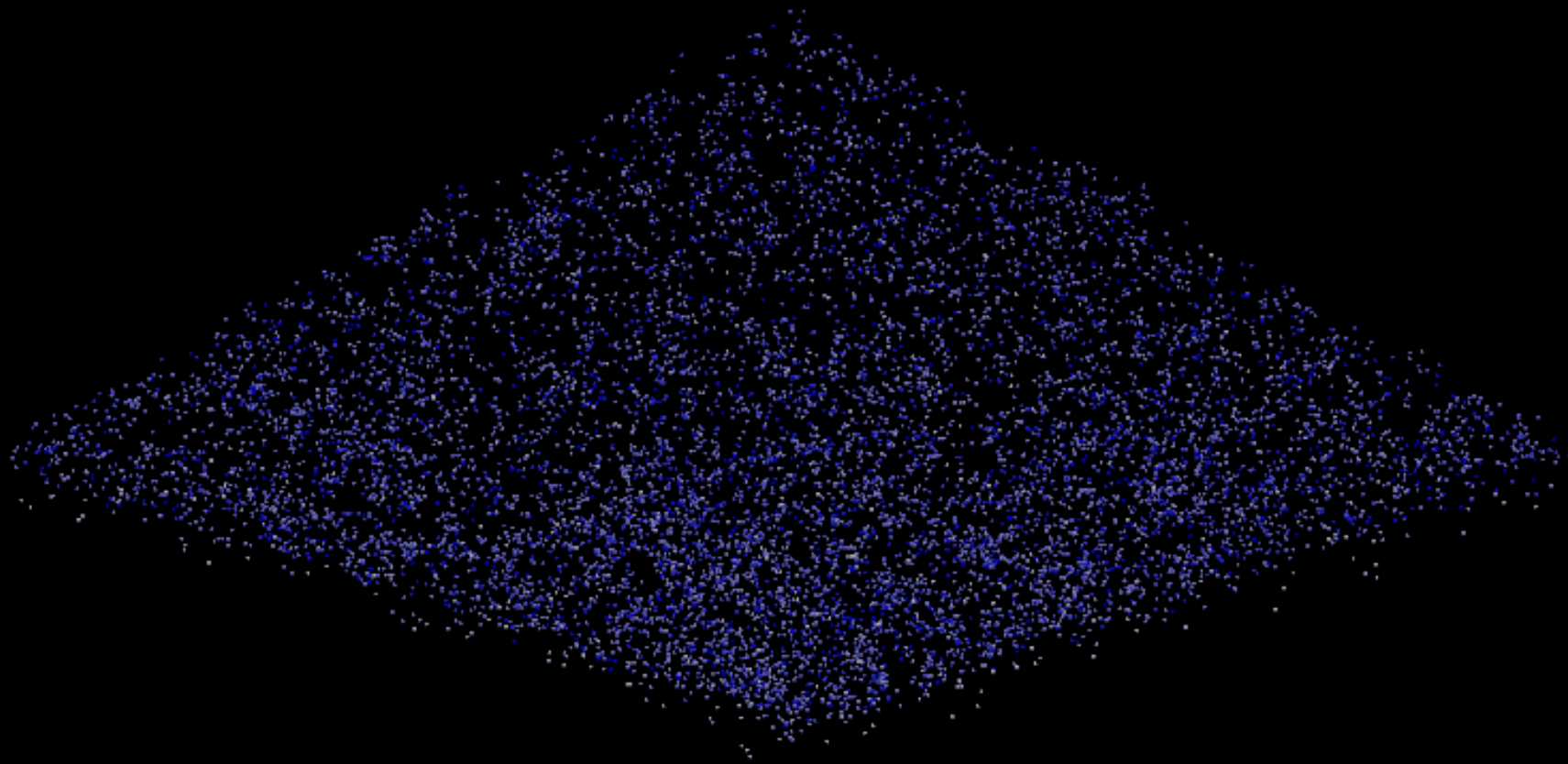
Ensemble of bulk LES cirrus simulations



- Numerical model: NCAR's CM1
- Case study: ICEBall field campaign
 - Location: Billings, Oklahoma
- Process of interest: depositional growth
- 2 perturbed parameters (to start)
- 100 member ensemble
- 50 m resolution
- 12.8 km (W) x 12.8 km (L) x 14 km (H)



Lagrangian LES cirrus simulation

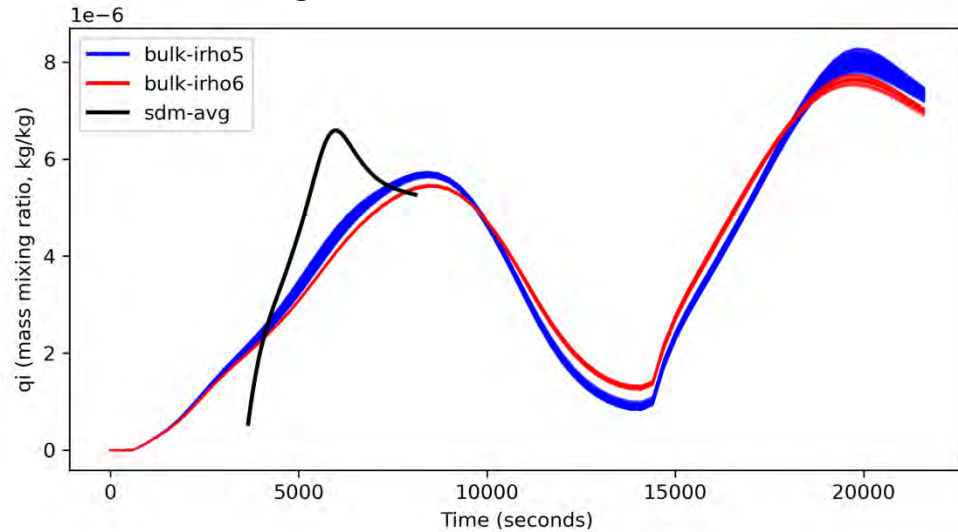


Credit: Kamal Chandrakar (sim), Obin Sturm (viz)

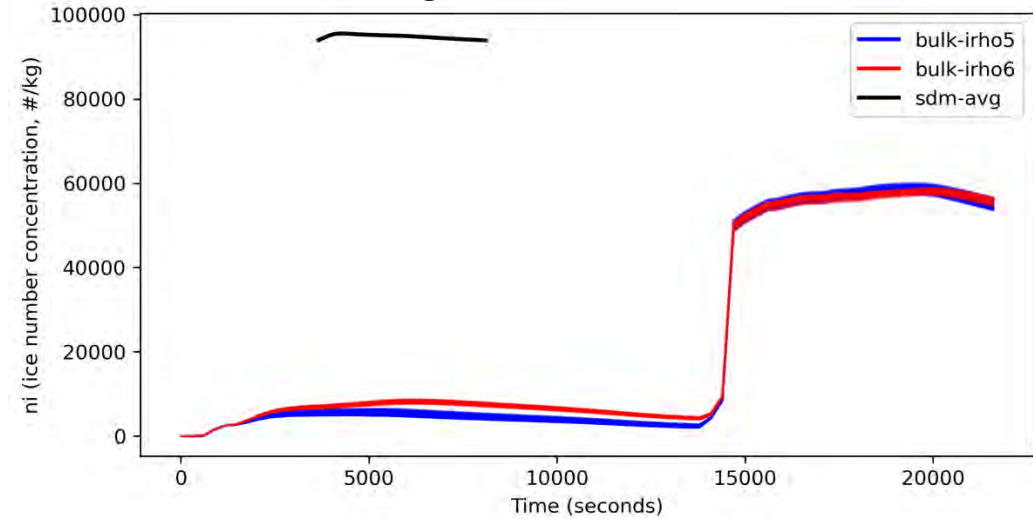


Which variable(s) to use for comparison?

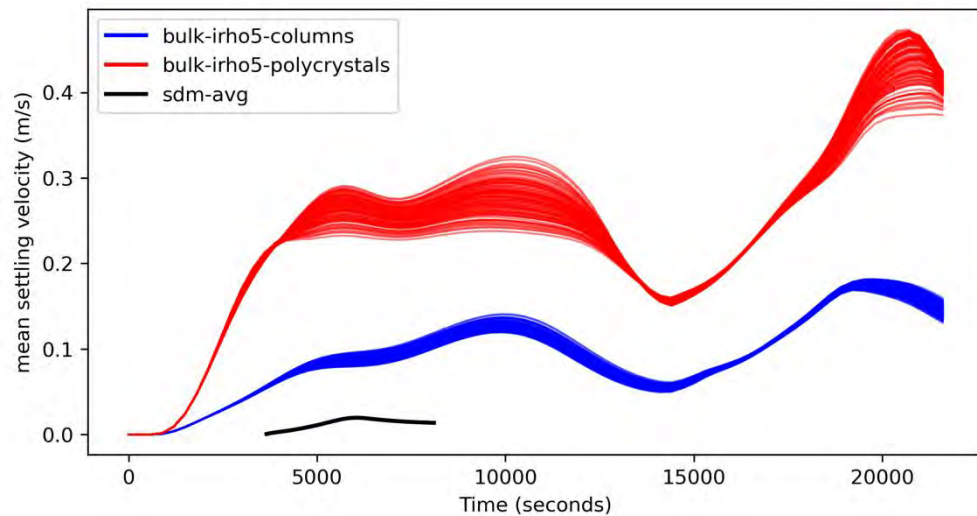
Mass mixing ratio



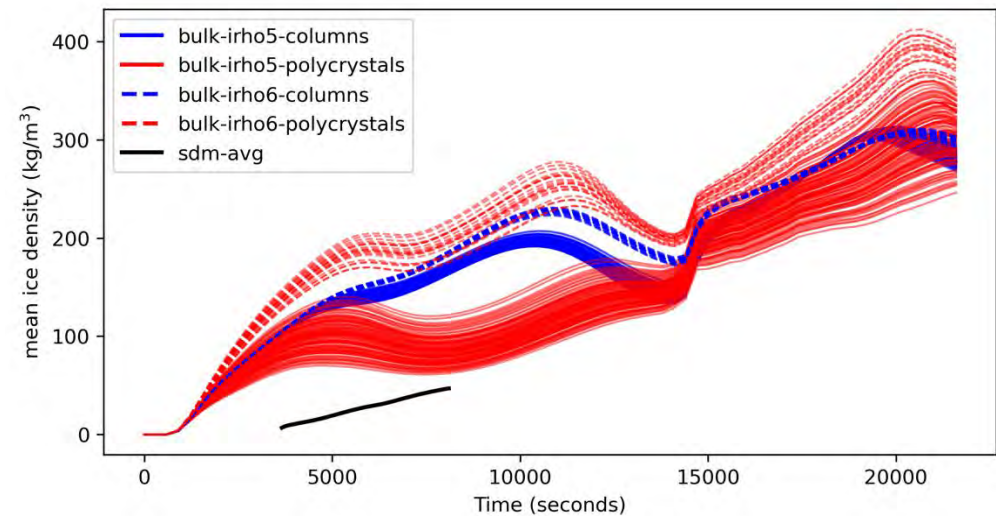
Number mixing ratio



Mass-weighted fall speed

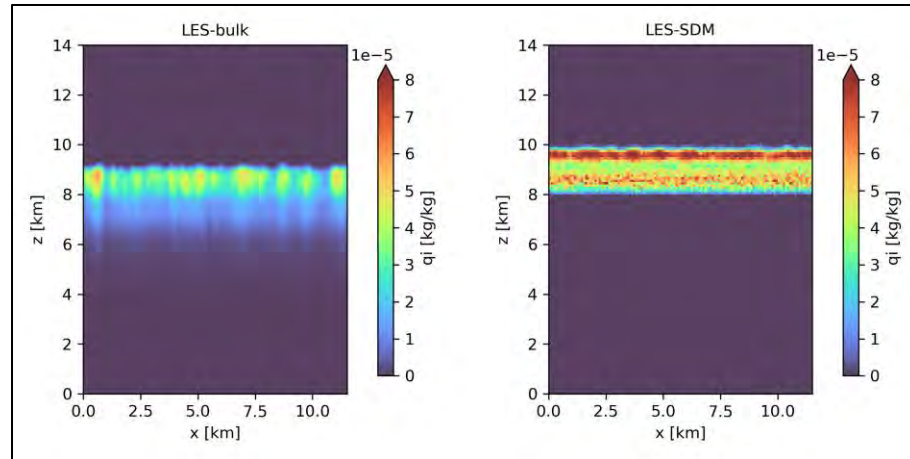


Mass-weighted particle density

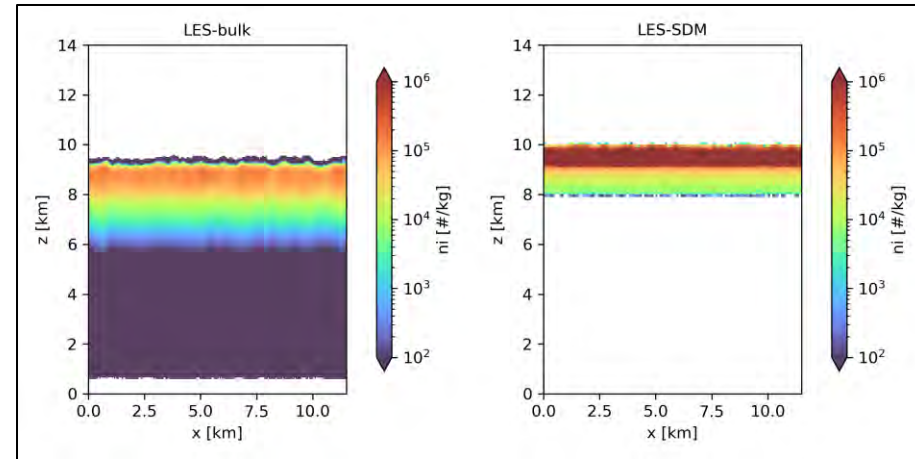


There are large structural differences between bulk and Lagrangian microphysics!

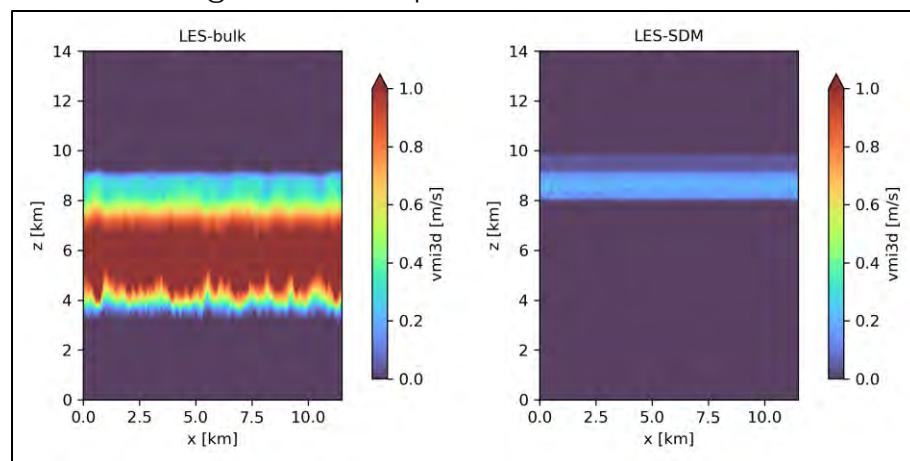
Mass mixing ratio



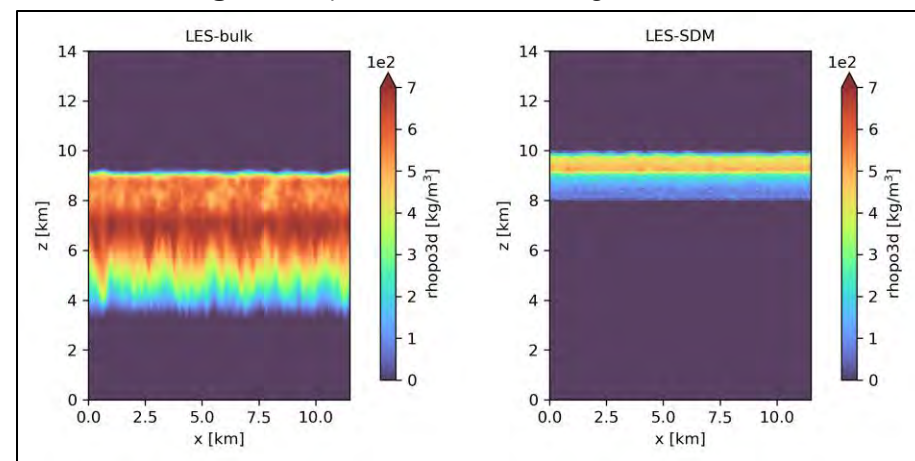
Number mixing ratio



Mass-weighted fall speed



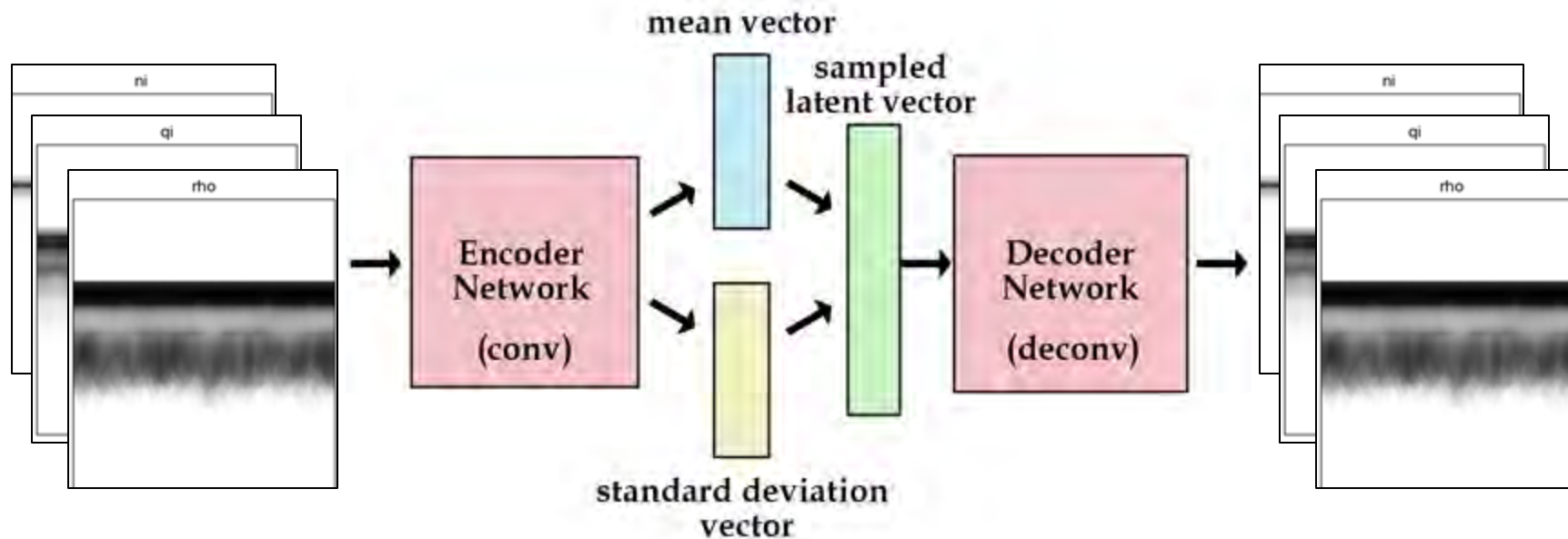
Mass-weighted particle density



Is there a way to compare simulations in a compressed latent space?

input dim: (3x64x64)

output dim: (3x64x64)

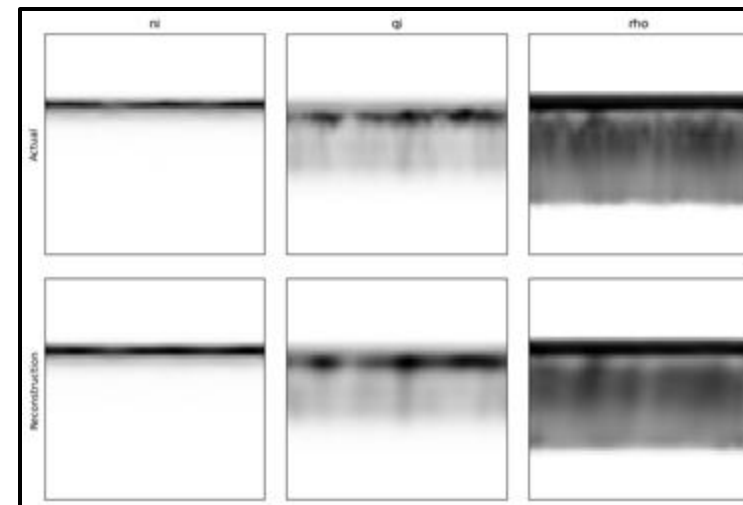
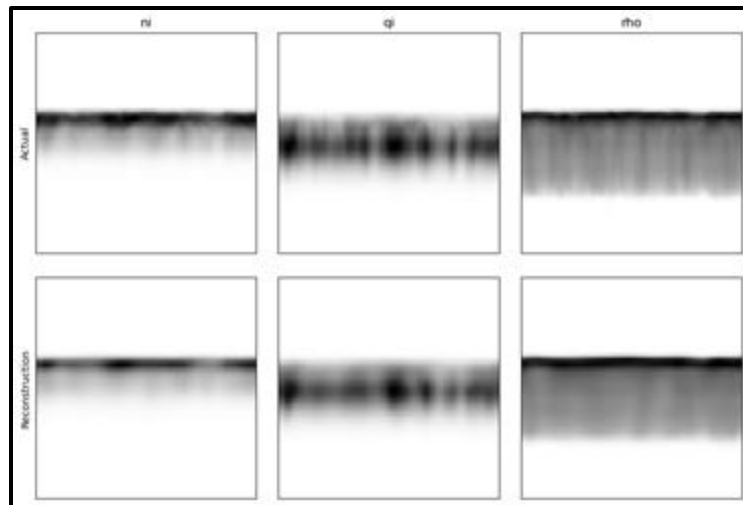
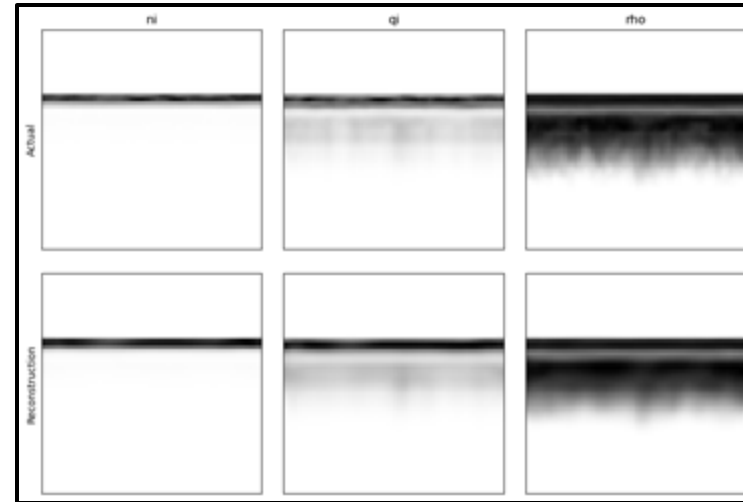
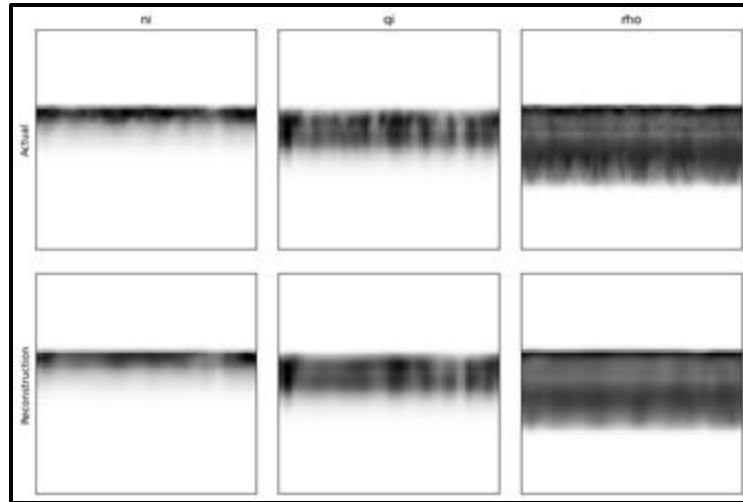


3-channel, convolutional VAE

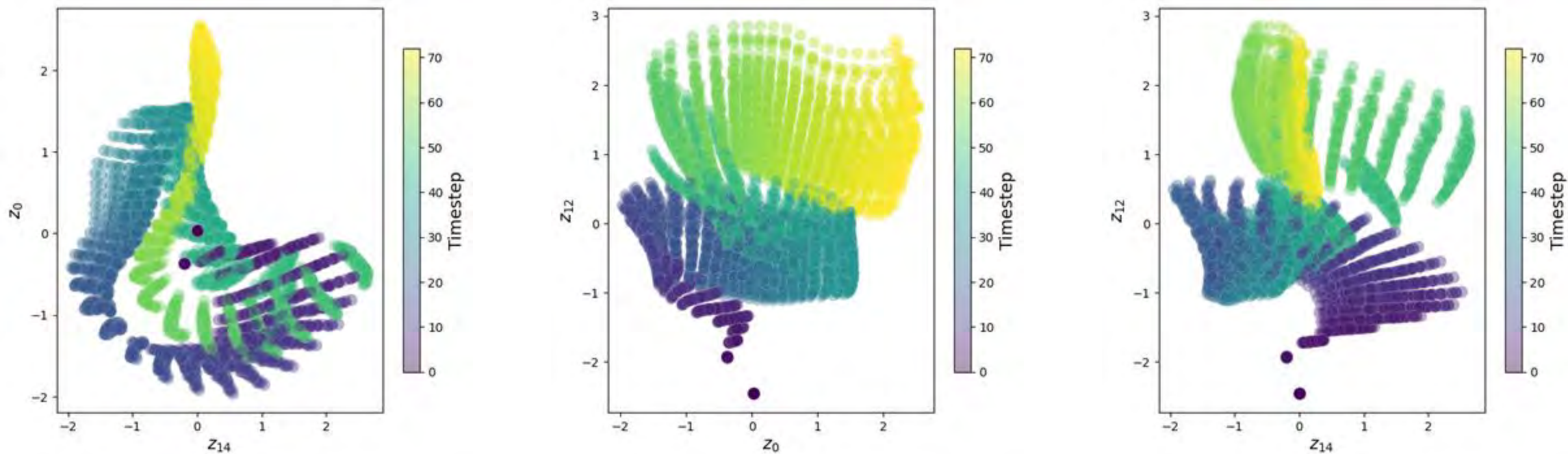
- 3 hidden layers
- 16 latent dimensions

Four examples: reconstructions of three 2-D variable fields

Top: Actual
Bottom: Reconstruction



2-D projections of the 16-D latent manifold

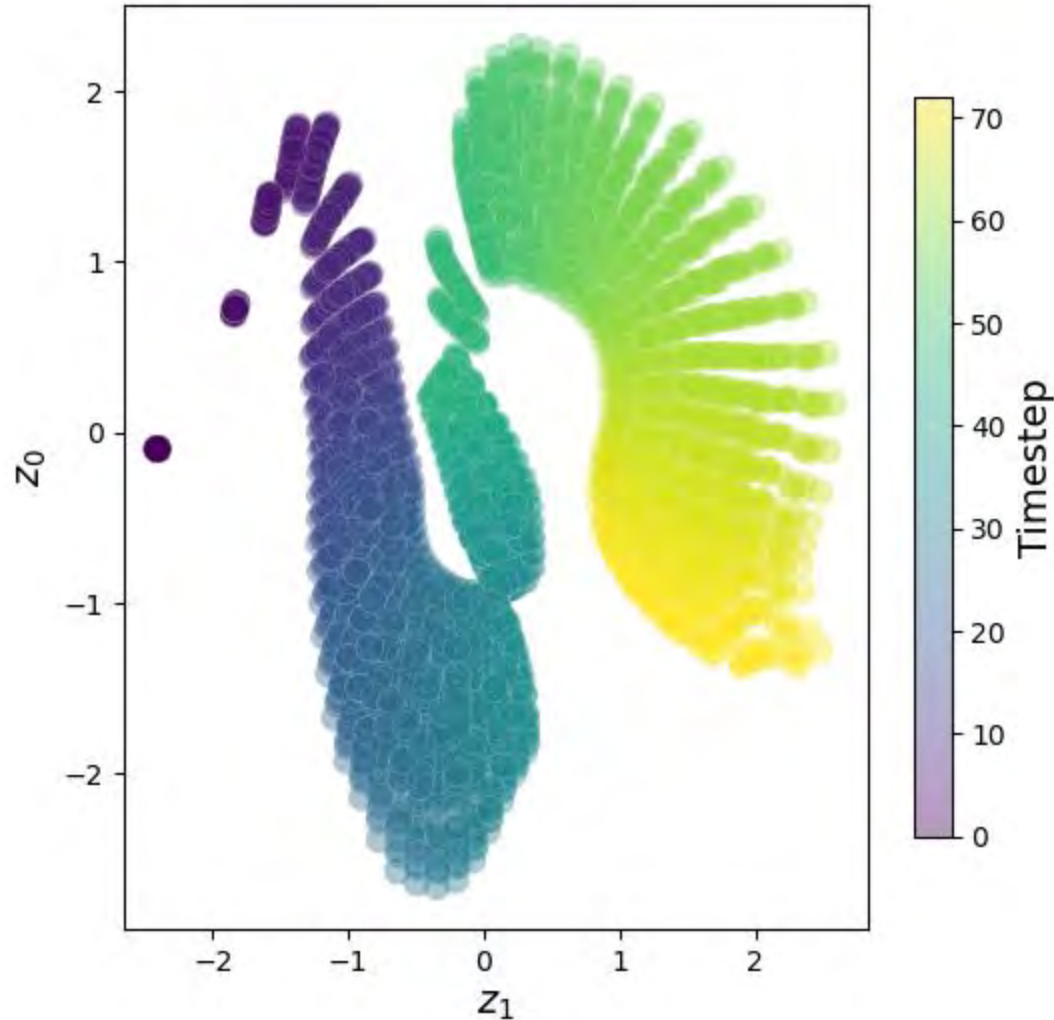


Note: z_0 , z_{12} , z_{14} are the 3 latent dimensions with highest variance

***The time evolution of 3 variables
represented as a 'smooth' spiral manifold***



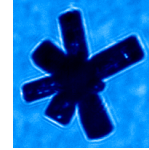
Pushing it to the extreme: reduce latent space to 2-D



- Smoothly varying manifold in 2 latent dimensions
- Captures most of variability of three microphysical variables (q_i , m_i , ρ) with only 2 variables!
- Variance along manifold trajectory shows when parameters affect variables of interest the most

Conclusion

Part 1: Predicting 3-D properties from images (supervised)



- An ML framework was developed to predict 3-D crystal properties of interest from 2-D imagery, using synthetic crystals

Part 2: Latent representations of ice crystals (unsupervised)

- Using a VAE, a 'structured' and 'disentangled' latent representation of crystal shapes was found

Part 3: Latent metrics for LES cirrus simulations (unsupervised)

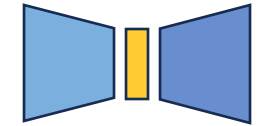
- Latent variables may be a promising avenue to compare disparate simulation outputs in a more objective manner

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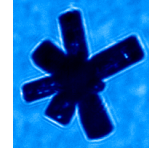
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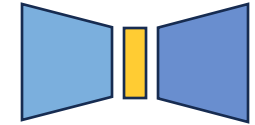
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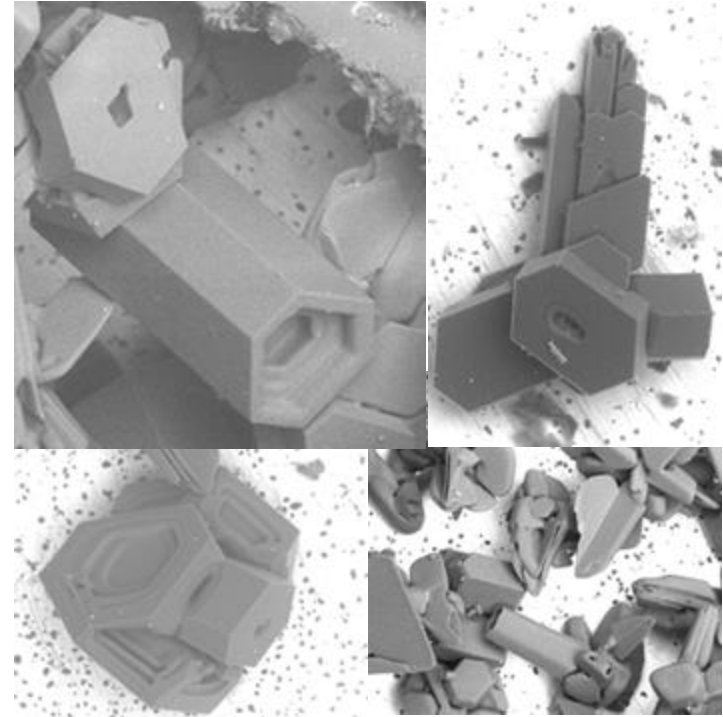
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Thanks!

Contact: jk4730@columbia.edu

Advisors, collaborators & help:

Kara Lamb (Columbia)
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Hugh Morrison (NCAR)
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Kara Sulia (U. Albany)
Vanessa Przybylo (formerly U. Albany)
Obin Sturm (University of Southern California)
...et al.



Images from Nathan Magee

Funding:



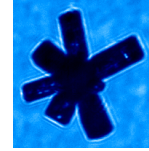
LEAP



U.S. DEPARTMENT OF
ENERGY

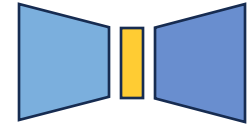
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