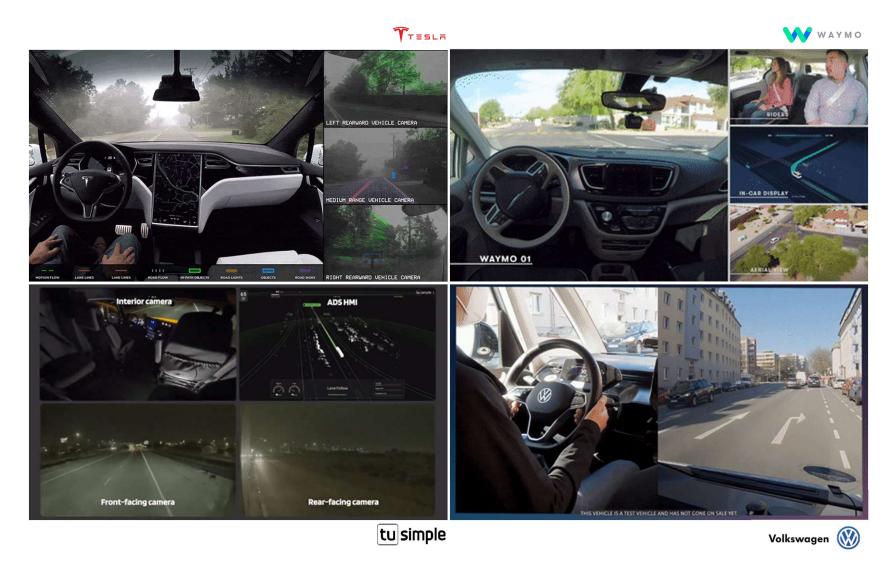


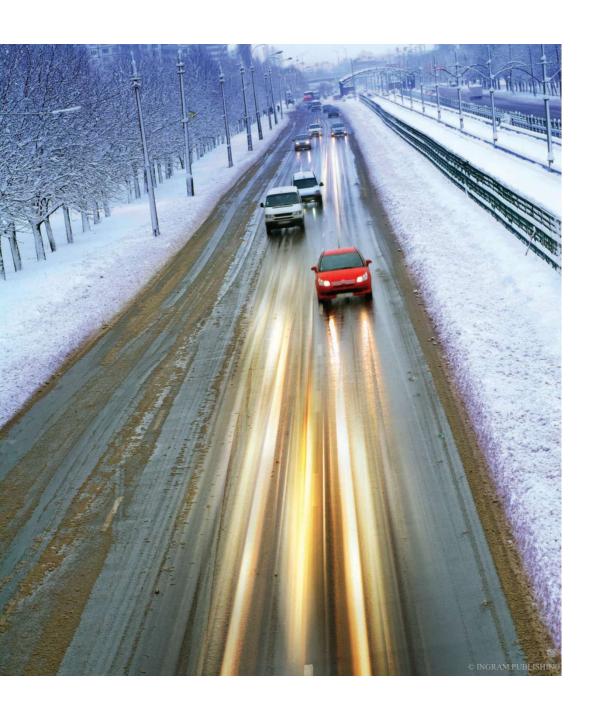
Driverless Car of the Future, advertisement for "America's Electric Light and Power Companies", Saturday Evening Post, 1950s.

Credit: The Everett Collection

In the 1980s, German pioneer Ernst Dickmanns introduced a Mercedes van to drive *hundreds of kilometers autonomously on a highway*!



Not every kilometer driven is equal: Most automated vehicles have been primarily trained and tested under optimal weather and road conditions with clear visibility!



# The Impact of Adverse Weather Conditions on Autonomous Vehicles

The **challenges** start with **harsh weather conditions**, such as **fog, rain, and snow**, which substantial affect the functioning of the key perception technologies and their development.

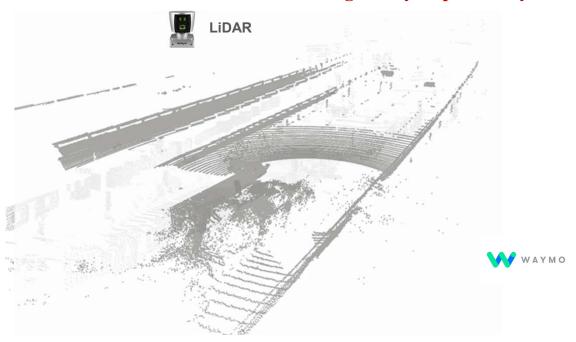




# The Impact of Adverse Weather Conditions on Autonomous Vehicles

The **challenges** start with **harsh weather conditions**, such as **fog**, **rain**, **and snow**, which substantial affect the functioning of the key perception technologies and their development.

### Both sensors are negatively impacted by adverse weather conditions!





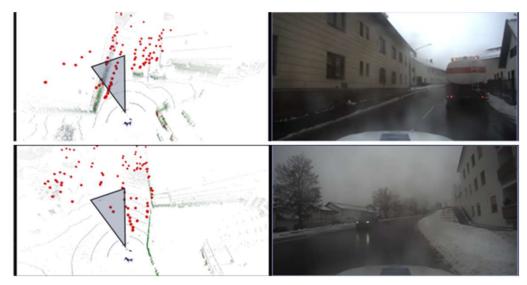
### Sensor Contamination in Real-time

Evaluation of sensors in-situ



Contamination due to wet, sticky snow.

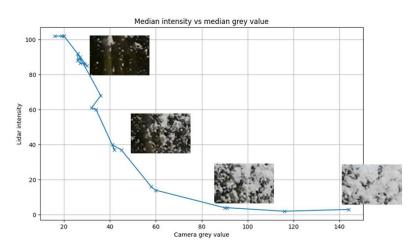
### Rapid degradation of sensor performance.



The time difference between the upper and the lower row is 8.5 seconds. The left column shows lidar point cloud (grey) and radar point cloud (red). The difference is also noticeable in the front looking camera.

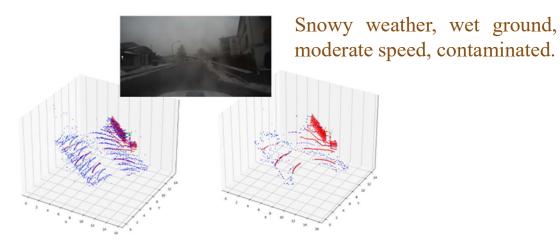
### Sensor Contamination in Real-time

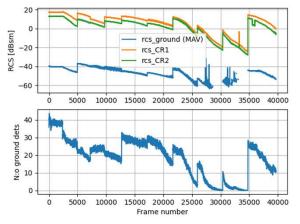
#### Evaluation of sensors in-situ





Snow on a flat shield. The red box is the area used to estimate the coverage of snow.





The radar is also degraded, but more gradually!

### Lack of Datasets for Snowy Conditions

			[]	Modality		<b>3D</b> A	nnota	ation			
Dataset	Year	LiDAR	RGB	Thermal	GNSS/IMU	BB	SL	SF	#Frames	#Classes	Snow
KITTI [15] KAIST [10]	2012	64	90°	-	111	/	2	_	15K	8	-
KAIST [10]	2018	32	26°	25°	111	1	_	_	95K	3	-
	2019	32	360°	-	111	1	1	-	40K	23	-
Waymo [29]	2020	64*	360°	=	111	1	1	-	230K	4	-
A2D2 [16]	2020	16	360°	-	111	1	-	-	12K	14	-
Argoverse 2	[34] 2021	32	360°	-	-/-	1	-	-	150K	30	-
SemanticKI	TTI [4] 2021	64	-	-	111	-	1	-	43K	28	-
ngle-task CADC [22]	2021	32	360°	-	111	1		-	7K	10	<b>✓</b>
WADS [20]	2021	64	_	_	-	_	1	1	2K	22	<b>✓</b> <
0 Frames Ithaca365 [1	3] 2022	128	60°	-	111	/	_	_	7K	6	1
Boreas [6]	2023	128	81°	-	111	1	-	-	7K	3	/
ZOD [1]	2023	128	120°	-	111	1	- 1	-	100K	29	1
00 Frames SemanticSTI	F [36] 2023	64	-	-	-	-	1	-	2K	21	1
MSU-4S [19	2024	64	150°	-	111	1	-	-	100K	3	1
MAN Truck	Scenes [14] 2024	64	360°	-	111	1	-	-	30K	27	1

<sup>\*</sup> For the top spinning LiDAR.

Current datasets offer **limited annotated data** for harsh weather conditions, suffer from **low modality diversity**, and typically cover **only a single perception task!** 



# ROADVIEW Robust Automated Driving in Extreme Weather



15 partners



7 European countries



**2022-2026** (4 years)



9.7M€













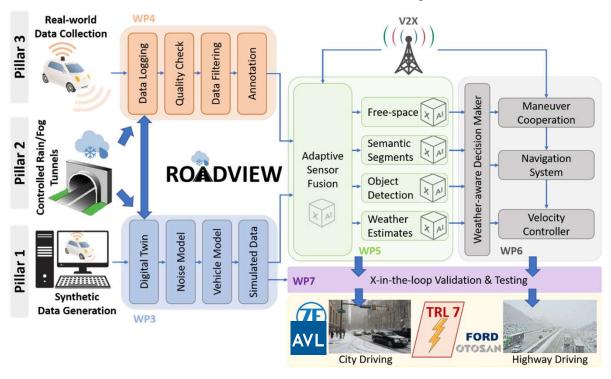




# ROADVIEW: Objective & Methodology

ROADVIEW addresses these weather-related challenges by developing robust and cost-efficient embedded in-vehicle perception and weather-aware decision-making systems for connected and automated vehicles with enhanced performance under harsh weather conditions.

### **ROADVIEW** involves three main pillars!





### Pillar 1: Synthetic Data Generation

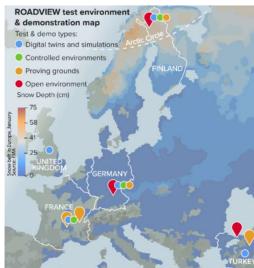
**Simulator** 





























Snow simulation



Fog conditions

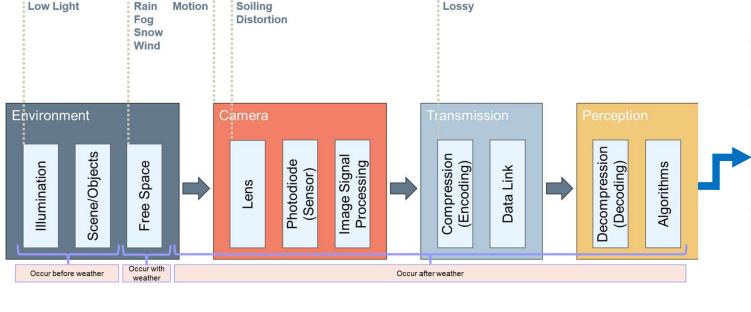


Generative AI Models

### Pillar 1: Synthetic Data Generation



### Compounding Methodology for Camera



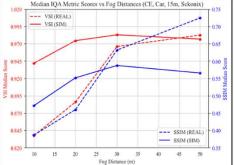
#### Camera Noise Model

Intensity per pixel per colour channel:

$$I_{Noise} = (1 - \tau) \cdot I_{ideal} + \tau \cdot I_{X\_noise}$$

- $I_{Rain\ noise} = 0.94 \cdot I_{FoV} + 0.06 \cdot luminosity$ · Rain:
- Fog:  $I_{Fog\ noise} = transmission \cdot I_{ideal} + (1 transmission) \cdot luminosity$
- Snow (initial):
- τ. relative time on pixel:

$$I_{Fog\_noise} = transmission \cdot I_{ideal} + (1 - transmission) \cdot luminosity$$
 now (initial): 
$$I_{Snow\_noise} = reflectivity \cdot luminosity$$
 relative time on pixel: 
$$\tau = min \left\{ \frac{1 + DropSize_{pix}}{v\_drop_{pix} * \epsilon}, 1 \right\}$$
 
$$\begin{bmatrix} Carla \\ Carmaker \\ Dataset \\ Perception Sensor \end{bmatrix}$$
 
$$\begin{bmatrix} Carla \\ Carmaker \\ Dataset \\ Perception Sensor \end{bmatrix}$$
 
$$\begin{bmatrix} Data_{noisy} = f_{weather} \left( \left( f_{noise}(Data_{ideal}) \right) \right) & (1) \\ Data_{noisy} = f_{weather \cdot noise} & (Data_{ideal}) & (2) \\ Data_{noisy} = f_{noise} & \left( \left( f_{weather}(Data_{ideal}) \right) & (3) \\ \end{bmatrix}$$
 
$$\begin{bmatrix} Camera \ Validation \\ Compounded \ Noisy \\ Sensor \ Data, \\ (Data_{noisy}) & (Dat$$



### Pillar 1: Synthetic Data Generation



Compounding Methodology for Camera: Results

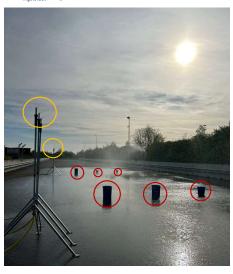




### Pillar 2: Controlled Rain/Fog Tunnels



### **Outdoor Rain Simulation Facility**







#### **Rain Measurement Tools**

- Sprinklers
- Buckets
- Disdrometer (rain)
- Anemometer (wind)

#### **Sensor Setup**

- Automotive grade
- RGB Camera
- Thermal Camera
- LiDAR (Innoviz One)
- 4D Radar

Validation of the best sensor suit!



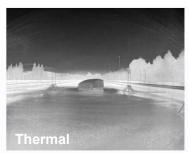


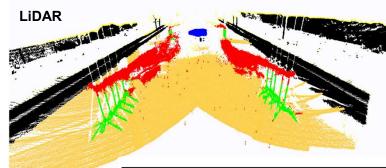
### Pillar 2: Controlled Rain/Fog Tunnels



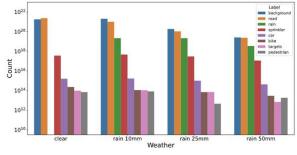
### **Outdoor Rain Simulation Facility**



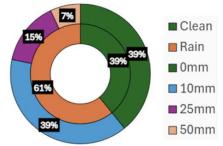




8 Classes:
Background,
Car,
Sprinkler,
Rain,
Pedestrian,
Biker,
Targets,
Road.



**Number of Annotated Points** 



REHEARSE Data Distribution

GitHub
https://sporsho.github.io/
REHEARSE3D

8	#Points	#Classes	Modality	Annotation	Sequential	Weather	Rain Characteristics	Day/Night	Environment
SemanticKITTI [26]	4549	28	LiDAR-64	Point-wise	1	Clean	8	-	Real
SnowyKITTI [27]	3940	2	LiDAR-64	Point-wise	✓	Snow	=	.=	Simulated
WADS [8]	387	22	LiDAR-64	Point-wise	✓	Snow		-	Real
SemanticSpray [5]	526	3	LiDAR-32	Point-wise	✓	Rain	8	-	Real
WeatherNet [6]	1700	3	LiDAR-32	Point-wise	✓	Rain/Fog	✓	( <b>=</b> )	Real
REHEARSE-3D (Ours)	9200	8	LiDAR-256* & 4D-Radar	Point-wise	✓	Rain/Clean	1	1	Real



<sup>\*</sup> The LiDAR is a MEMS LiDAR with 256 lines.

### Pillar 3: Real World Data



Georeferencing data using GNSS + IMU

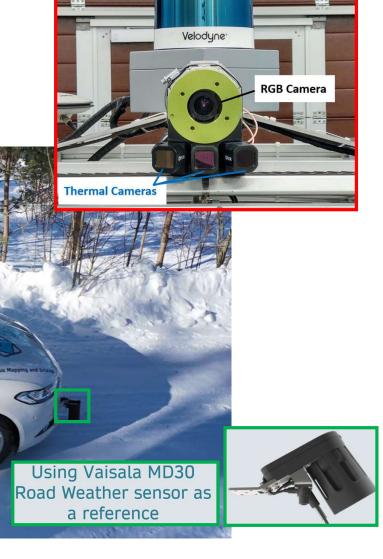
- RGB Camera (Basler acA1920-155um),
- 3 Thermal Cameras (Flir ADK 640x512), and

UNITE

AMAD Autonomous Mapping and Driving

- LiDAR (Velodyne VLS-128)
- All sensors hardware time-synchronized

ROADVIEW



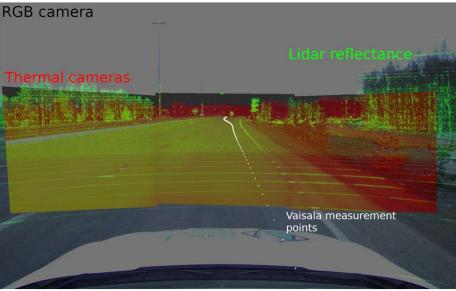
VLS-128 Lidar

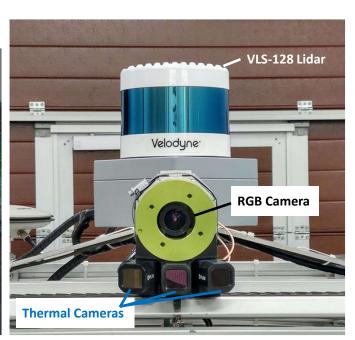
### Pillar 3: Real World Data: Sensor Fusion



Sensor Fusion for the Slipperiness Prediction



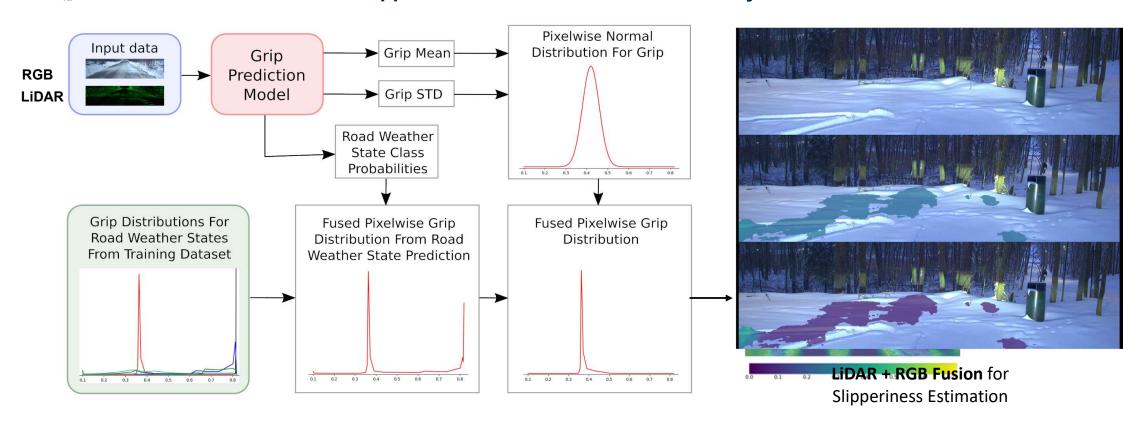




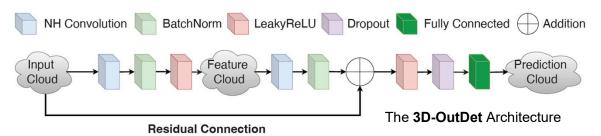


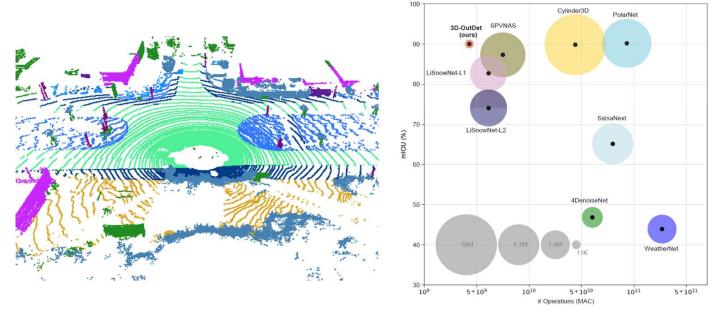
### Pillar 3: Real World Data: Sensor Fusion

Sensor Fusion for the Slipperiness Prediction with Uncertainty Distribution

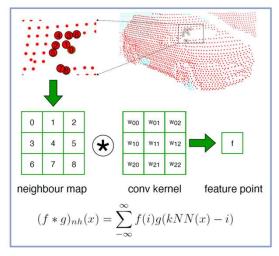


# Pillar 3: Real World Data: Filtering

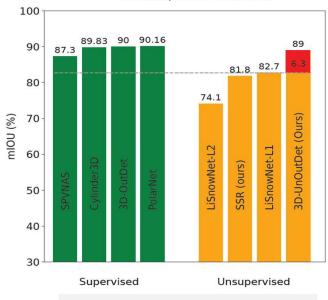




**Existing SoA filtering methods** suffer in real-time applications due to **large memory consumption** and **long execution times**.

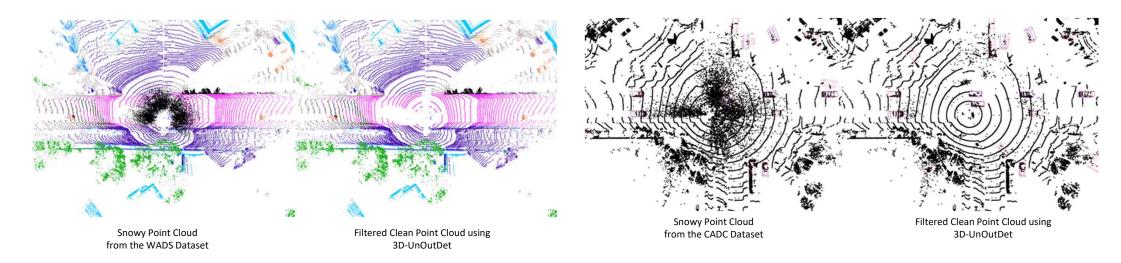


#### The concept of NH Convolution



Raisuddin A. et al., "3D-OutDet" in IROS 2025

# Pillar 3: Real World Data: Filtering



Multi-class Semantic Segmentation Performance after the snow removal on WADS

	car	truck	other-vehicle	person	road	parking	sidewalk	other-ground	building	fence	other-structure	vegetation	trunk	terrain	pole	traffic-sign	other-object	accum snow	mIOU
Cylinder3D [10]	46.88	0.22	0.05	21.32	58.39	12.20	20.14	2.37	63.21	26.25	1.40	52.87	0.00	0.02	28.09	16.61	4.09	48.90	22.39
Cylinder3D [10] + 3D-UnOutDet	66.10	0.04	0.00	50.66	62.68	10.93	30.03	4.78	64.77	30.82	1.78	62.68	0.00	0.00	31.06	23.91	3.95	52.99	27.62
$\Delta_2$	+19.22	-0.18	-0.05	+29.34	+4.29	-1.27	+9.89	+2.41	+1.56	+4.57	+0.38	+9.81	0.00	-0.02	+2.97	+7.30	-0.14	+5.09	+5.23

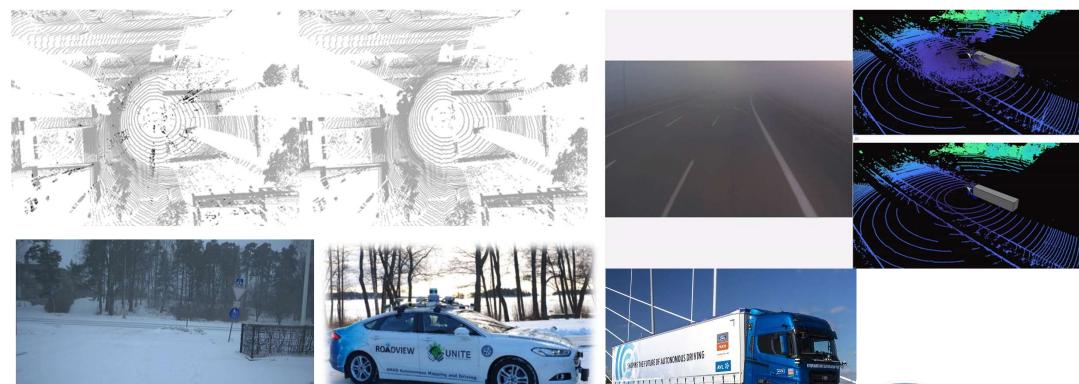


https://sporsho.github.io/3DOutDet

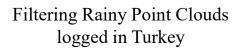
#### Object [car] Detection Performance on CADC.

		Car ma	AP R40	
	Easy	Med	Hard	Avg
PointPillars [24]	63.95	51.97	45.27	53.73
PointPillars [24] + 3D-UnOutDet (ours)	65.57	54.37	47.39	55.77
Δ	+1.62	+2.40	+2.12	+2.04
CenterPoint [25]	57.61	51.86	45.41	51.63
CenterPoint [25] + 3D-UnOutDet (Ours)	58.24	52.94	46.37	52.52
Δ	+0.63	+1.08	+0.96	+0.89
SECOND [26]	67.63	55.15	48.27	57.02
SECOND [26] + 3D-UnOutDet (ours)	67.80	57.60	50.58	58.66
Δ	+0.17	+2.45	+2.31	+1.64

# Pillar 3: Real World Data: Filtering



Filtering Snowy Point Clouds logged in Finland





# Pillar 3: Real World: Collaborative Perception





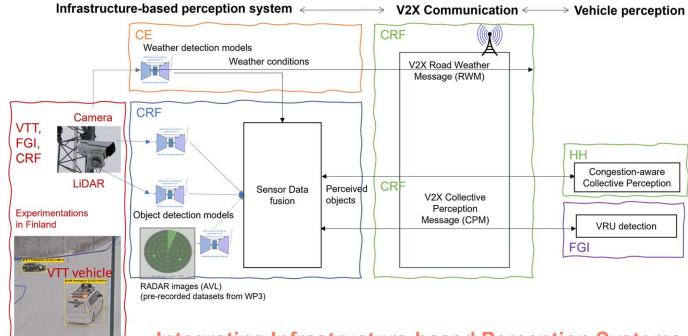




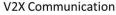
#### Data collection in Finland

Minimum recorded temperature during the tests: - 34 °C





**Integrating Infrastructure-based Perception Systems** 

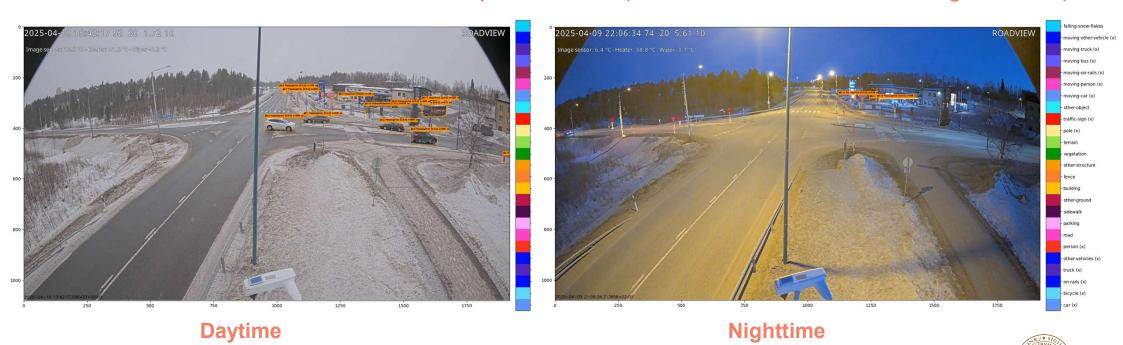






# Pillar 3: Real World: Collaborative Perception

**RGB + LiDAR Fusion for Collaborative Perception via V2X (vehicle detection & semantic segmentation)** 



### Pillar 3: Real World: Vehicle Control



- Weather Conditional Navigation system and Velocity Controller
  - The onboard weather decision maker uses Al-based slipperiness and visibility data to monitor ODD limits and trigger a safe stop (MRM) if limits are exceeded. MRM follows ISO 23793-1:2024!



Robust Automated Driving in Extreme Weather





The MRM fallback function is triggered via V2X communication (from the infrastructure) to safely pull over to the road shoulder.



### Pillar 3: Real World: Vehicle Control



- Weather Conditional Navigation system and Velocity Controller
  - The onboard weather decision maker uses AI-based slipperiness and visibility data to monitor ODD limits and trigger a safe stop (MRM) if limits are exceeded. MRM follows ISO 23793-1:2024!

VTT measurements in LPG: C5



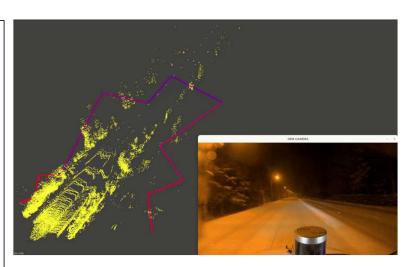
Pedestrian walking along the lane to the same direction UC3: interacting with VRU





The videos demonstrate the test scenario and conditions observed during the evaluation. These videos were not captured from the same test drive.





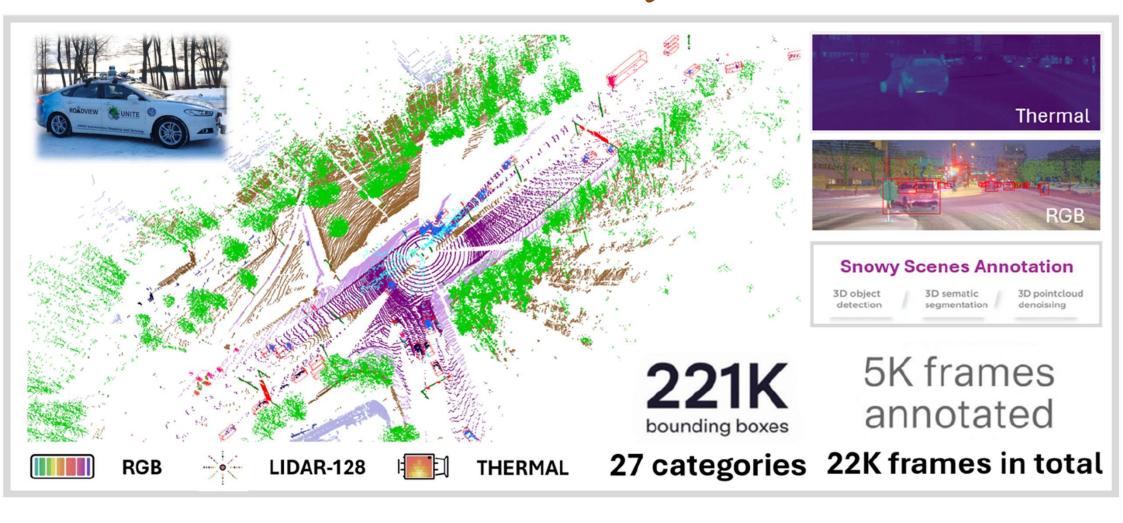
**LiDAR-based Online** Visibility Estimator



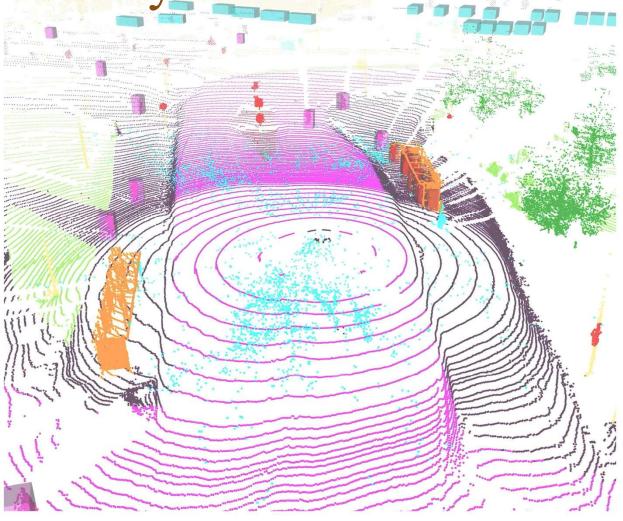
			7	Modality		3D /	Annota	ation			
Dataset	Year	LiDAR	RGB	Thermal	GNSS/IMU	BB	SL	SF	#Frames	#Classes	Snow
KITTI [15] KAIST [10] nuScenes [7]	2012	64	90°	2	111	1	0.41	_	15K	8	_
KAIST [10]	2018	32	26°	25°	111	/	-	-	95K	3	-
nuScenes [7]	2019	32	360°	-	111	1	1	-	40K	23	-
Waymo [29]	2020	64*	360°	-	111	1	1	-	230K	4	-
A2D2 [16]	2020	16	360°	-	111	1	-	-	12K	14	-
Argoverse 2 [34]	2021	32	360°	-	-/-	1	-	-	150K	30	-
SemanticKITTI [4]	2021	64	-	-	111	-	1	-	43K	28	1=
Single-task CADC [22]	2021	32	360°	=	111	1	-	-	7K	10	<b>/</b>
WADS [20]	2021	64	-	-	-	_	1	1	2K	22	<b>✓</b>
00 Frames Ithaca365 [13]	2022	128	60°	_	111	1	( <u>-</u> )	-	7K	6	1
Boreas [6]	2023	128	81°	-	111	/	_	-	7K	3	1
ZOD [1]	2023	128	120°	=	111	1	-	-	100K	29	1
700 Frames SemanticSTF [36]	2023	64	-	-	-	-	1	-	2K	21	1
MSU-4S [19]	2024	64	150°	-	111	✓	-	-	100K	3	1
MAN TruckScenes [14]	] 2024	64	360°	-	111	✓	-	-	30K	27	1
Snowy Scenes	2025	128	70°	72°**	111	1	1	1	5K***	27	/

<sup>\*</sup> For the top spinning LiDAR. \*\* Combined HFOV of 3 thermal cameras. \*\*\* Total amount of collected data is over 22K.

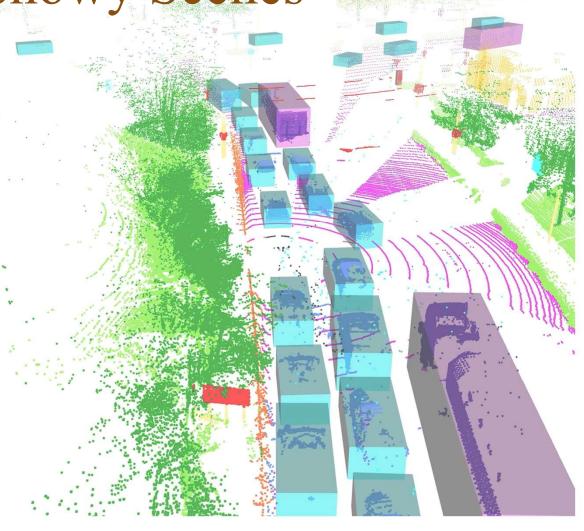
Current datasets offer **limited annotated data** for harsh weather conditions, suffer from **low modality diversity**, and typically cover **only a single perception task!** 

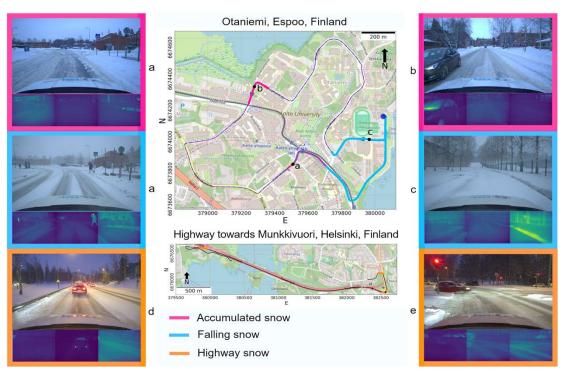




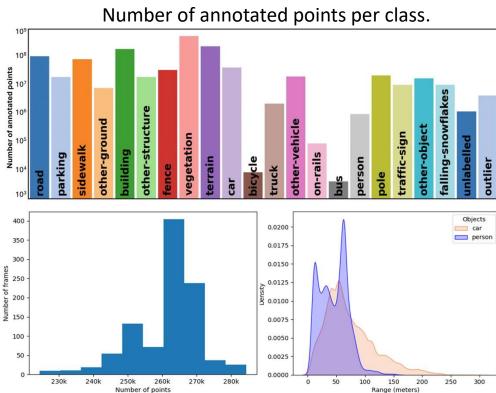








Captured over 14.4 km of driving!



Point cloud counts (left) and the object distance distribution relative to the ego vehicle (right).

- **Voxel-based models** (e.g., Cylinder3D) are more effective for semantic segmentation in high resolution point clouds. This is because voxel-based methods **maintain a consistent spatial receptive field!**
- Projection-based methods (SalsaNext) inherently suffer from information loss due to the many-to-one mapping problem and geometric distortions!
- Point-based methods (PTv3) operates with a fixed receptive field in terms of the number of neighboring points. Thus, as LiDAR resolution increases, the spatial coverage of this receptive field decreases.

[90.1 21.0 89.1 39.4 34.1 /3.8 //.2 33.8 0.0.3 43.1 93.1 80.4 90.1 93.5 14.4 40.0 81.5 /4.4 82.7 83.9 33.7 /8.0 /9.0 86.4 /2.0

- Unsupervised point cloud denoising methods are not resolution agnostic and require further study!
- Sensor fusion boosts detection!

### De-snowing (binary segmentation) results on the Snowy Scenes test set

results on the Snowy Scenes test set

Model	Type	<b>Precision</b> ↑	Recall <sup>↑</sup>	$\mathbf{F}_{1}\uparrow$	IOU↑
SalsaNext [12]	SL	76.0	87.2	81.2	68.4
Cylinder3D [43]	SL	94.7	89.4	92.0	85.1
3D-OutDet [23]	SL	91.1	82.1	86.4	76.0
DROR [8]	UN	7.2	64.5	12.9	6.9
SSR [24]	UN	40.2	74.8	52.3	35.4
LiSnowNet-L1 [40]	UN	10.6	88.6	19.0	10.5
LiSnowNet-L2 [40]	UN	13.7	6.6	8.9	4.7
3D-UnOutDet [24]	UN	72.4	79.5	75.8	61.0

### **3D Car detection performance**

results on the Snowy Scenes test set

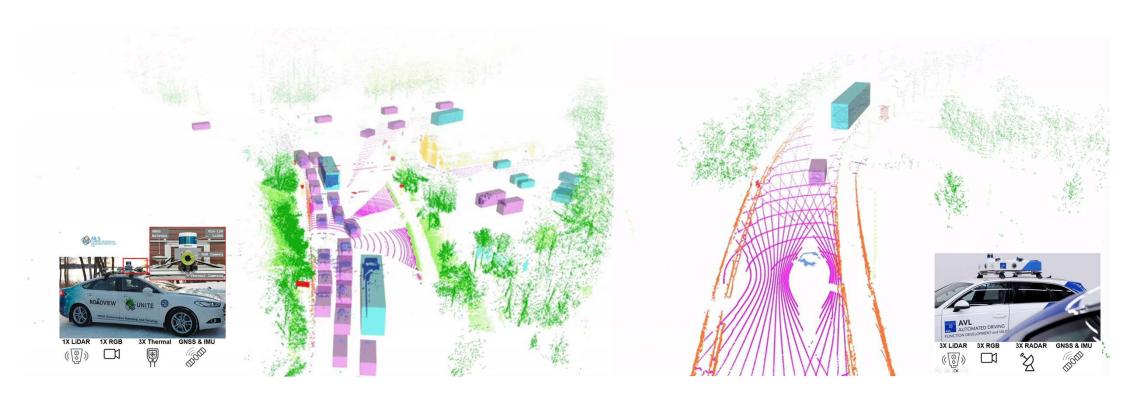
Method	Modality	AP↑	ATE↓	ASE↓	AOE↓
PointPillars [21]	L	75.2	0.24	0.063	0.280
CenterPoint [38]	L	66.9	0.24	0.072	0.414
TransFusion-L [3]	L	76.2	0.23	0.097	0.391
VoxelNeXt [9]	L	74.1	0.18	0.064	0.530
IA-SSD [41]	L	72.1	0.20	0.051	0.369
Center Point (FOV) [41]	L	35.0	0.62	0.071	0.445
PointPainting [33]	LC	82.7	0.14	0.045	0.157

### Multitask learning performance

on the Snowy Scenes test set

Model	mIoU↑	Car AP↑
SSMT-seg (ours)	53.4	L
SSMT-det (ours)	-	64.5
SSMT-joint (ours)	48.3	67.2

### What is Next? Going from Snowy to 4 Season Scenes



3D Semantic Segments, 3D Bounding Boxes, Noise Labeling

Multi-vehicle & Multi-domain

### What is Next? Going from Snowy to 4 Season Scenes

Data amount Duration Distance

300K >8 hours ~800 km
(5.4 TB)

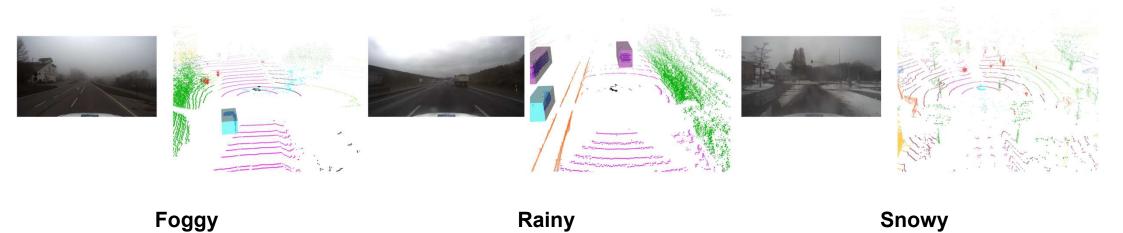
50K Annotated Data



sendorf	Freystadt		Maxhutte-	erpfalz Cha	imS	3 CHKG
Spalt		Parsberg	Haidhof Nitte		Bad Kotzting	7
inzenhausen provided	Heideck		Regenstauf	Alconomic Services	The state of	Zele
Pleinfeld	Thalmassing				Vie htach	
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emding	Eichstätt	The same	The Parker	Straubing	Wald	
Monheim				Geiselhoring	Deggendorf	
Schwaben)	Gaimersheim	Neustadt an der Donau	Mailersdo	- 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1		
N SEE	Neuburg an Ingolstadt	Siegen urg	Distlanha		Plattling	Scholln
Donauworth	der Donau Manching		Rottenburg		Osterhofe	
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Gersthofen			1 Total	Visbiourg	Pfarrkirchen	im Ro
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ch /		Erdi				
Königsbrunn	Dachau	Garching bei Munchen	Dorfen		Braunau	am A
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iwabmunchen	Fürstenfeldbruck	Unterfohring Poing	Haag in Oberbaye	m 2003	Burghausen	
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Total 300K	Weather Type					Ro	Road Type			Road Surface			ic Der	Time		
Sensors	Clean	Cloudy	Rain	Fog	Snow	Highw ay	Urban	Rural	Dry	Wet	lcy	Low	Mediu m	High	Day	Night
RGB	89	240	95	13	82	114	113	292	298	177	44	394	123	2	475	44
LiDAR	89	240	95	13	82	114	113	292	298	177	44	394	123	2	475	44
RADAR	89	109	27	13	82		41	279	208	68	44	294	26		276	44
GNSS	89	240	95	13	82	114	113	292	298	177	44	394	123	2	475	44
IMU	89	240	95	13	82	114	113	292	298	177	44	394	123	2	475	44

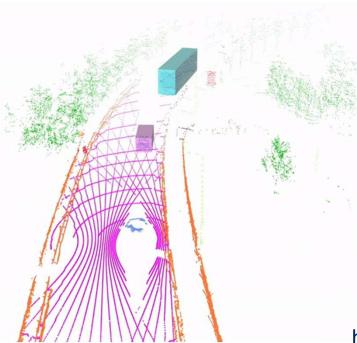
### What is Next? Going from Snowy to 4 Season Scenes



### Take Home Message: Be Weather aware!

- Data is important:
  - Not every kilometer driven is equal!
  - Limited annotated data for harsh weather conditions (low modality diversity & single perception task)
- New algorithmic solutions (e.g., unsupervised denoising) are required:
  - Weather-aware perception and control solutions!
  - Voxel-based perception models are resolution agnostic!
  - Domain translation is under investigated!





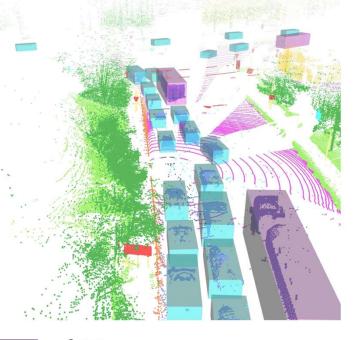
### Questions Comments





https://roadview-project.eu/ in X













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